Creating Perpendicular Bisectors
Math Nspired

## Activity Overview:

In this activity, you will construct the perpendicular bisector of a line segment in several different ways.

## Materials

- Technology needed (TI-Nspire ${ }^{\text {TM }}$ handheld, computer software)


## Step 1: Creating the document

1. Open a new document by clicking rirn and selecting New Document. Choose Add Notes.
2. Type: Creating Perpendicular Bisectors.

Note: To obtain capital letters, press the rshift key, then the letter.

3. Press doc- > File > Save As....
4. Type: Creating_Perpendicular_Bisectors.
5. Tab to [save, and press enter.

Note: To obtain the underscore, press ctrir $\Delta$.

## Step 2: Method 1: Creating a perpendicular bisector

1. Add a new page by pressing ctrl docr > Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
2. To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points \& Lines >
 Segment.
3. Move the pencil toward the left side of the screen about halfway down. Press 圈 to draw a point. Immediately press 1 shiff $\boldsymbol{A}$ to label the point.
4. Move the pencil to the right side of the screen. A dotted segment will appear. Press to draw another point. Immediately press ©shiff $B$ to label the point.
5. At the top of the screen, create a smaller segment that is a little more than half the size of $\overline{A B}$. This segment does not need to be labeled. Press esc to exit the Segment tool.

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6．Select the Compass tool by pressing Menu＞Construction＞ Compass．
7．Move the pencil to the segment at the top of the screen and press （3）when you see the word segment．
8．Move the pencil to point $A$ and press（ A circle will appear that has a radius equal to the length of the segment at the top of the screen．Move the pencil back to the segment at the top of the screen and press
9．Move the pencil to point $B$ and press same size radius will be formed．Press esc．

Note：If the two circles do not intersect，grab one of the endpoints of the segment at the top of the screen and pull it to lengthen it（or shorten it）until the two circles intersect．
10．To draw the perpendicular bisector，press Menu＞Points \＆ Lines＞Line．

11．Move the pencil until you get to one of the places where the two circles intersect．It will say Intersection point．Press

12．Move the pencil to the other place where the two circles intersect and press $\overline{\text { S．}}$ ，A line that is perpendicular to $\overline{A B}$ will appear． Press esc to exit the Line tool．

## Step 2：Method 2：Creating a perpendicular bisector

1．Add a new page by pressing ctrl doc＞Add Geometry．（To hide the scale in the right corner of the screen，go to Menu＞ View＞Hide Scale．）
2．To create a perpendicular bisector of a line segment，begin by creating a line segment．Press Menu＞Points \＆Lines＞ Segment．


3．Move the pencil toward the left side of the screen about halfway down．Press to draw a point．Immediately press 药shift $\mathbf{M}$ to label the point．
4．Move the pencil to the right side of the screen．A dotted segment will appear．Press $\begin{aligned} & \text { 骨菼 to draw another point．Immediately press }\end{aligned}$ ©shift $\mathbf{N}$ to label the point．Press esc．

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5. Create a text box by pressing Menu > Actions > Text.
6. Move the cursor to a place to type a number in the upper part of the screen. Press to open the text box. Put a 6 in the box and press enter. Press esc.
7. Select the Compass tool by pressing Menu > Construction > Compass.
8. Move the pencil and click on the number 6 . Then move the pencil to point $M$ and press form.
9. Move the pencil back to the number 6 and press 8.
10. Move the pencil to point $N$ and press radius 6 will form. Press esc.
Note: If the two circles do not intersect, double click on the number 6 and make the number larger until the circles intersect.
11. To draw the perpendicular bisector, press Menu > Points \& Lines > Line. Move the pencil until you get to the place where the two circles intersect. It will say Intersection point. Press
12. Move the pencil to the other place where the two circles intersect and press ${ }_{\text {SN }}^{*}$. A line that is perpendicular to $\overline{M N}$ will appear. Press esc.

## Step 2: Method 3: Creating a perpendicular bisector

1. Add a new page by pressing ctrl doc $>$ Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
2. To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points \& Lines > Segment.
3. Move the pencil toward the left side of the screen about halfway
down. Press to draw a point. Immediately press 仓shift $\mathbf{R}$ to label the point.
4. Move the pencil to the right side of the screen. A dotted segment will appear. Press to draw another point. Immediately press ©shift $\mathbf{S}$ to label the point.
5. At the top of the screen, create a smaller segment that is a little
more than half the size of $\overline{R S}$. It does not need to be labeled.
6. At the top of the screen, create a smaller segment that is a little
more than half the size of $\overline{R S}$. It does not need to be labeled. Press esc.


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6．Select the Compass tool by pressing Menu＞Construction＞ Compass．Move the pencil to the segment at the top of the screen and press Move the pencil to point $R$ and press 厤． A circle will appear．
7．Move the pencil back to the segment at the top of the screen and press 5 ．Move the pencil to point $S$ and press circle will be formed．Press esc．

Note：If the two circles do not intersect，grab one of the endpoints of the segment at the top of the screen and lengthen it or shorten it until the two circles intersect．

8．Press Menu＞Construction＞Perpendicular．Move the pencil to the point where the two circles intersect and press 氮．Move the pencil to $\overline{R S}$ and press 为．The perpendicular bisector will appear．Press esc．

## Step 2：Method 4：Creating a perpendicular bisector

1．Add a new page by pressing ctrl doc $>$ Add Geometry．（To hide the scale in the right corner of the screen，go to Menu＞ View＞Hide Scale．）
2．To create a perpendicular bisector of a line segment，begin by creating a line segment．Press Menu＞Points \＆Lines＞ Segment．
3．Move the pencil toward the left side of the screen about halfway down．Press to draw a point．Immediately press 仓shift $\mathbf{G}$ to label the point．
4．Move the pencil to the right side of the screen．A dotted segment will appear．Press ${ }^{5}$ 菼 to draw another point．Immediately press介shift $\mathbf{H}$ to label the point．Press esc．
5．Create a text box by pressing Menu＞Actions＞Text．Move the cursor to a place to type a number in the upper part of the screen． Press to open the text box．Put a 4 in the box and press enter．Press esc．

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6．Draw two circles that intersect by pressing Menu＞Shapes＞ Circle．Move the pencil to the number 4 and press
7．Move to point $G$ and press Nas $_{*}^{*}$ ．A circle will form that has a radius of 4 units．
8．Move the pencil back to the number 4 and press 5 ．
9．Move the pencil to point $H$ and press radius of 4 units will form．Press esc．

Note：If the two circles do not intersect，double click on the number 4 and make the number larger until the circles do intersect．
10．To draw the perpendicular bisector，press Menu＞Points \＆
Lines＞Line．Move the pencil until you get to the place where the two circles intersect．It will say Intersection point．Press
11．Move the pencil to the other place where the two circles intersect and press Press esc．

## Step 2：Method 5：Creating a perpendicular bisector

1．Add a new page by pressing ctrı doc $>$ Add Geometry．（To hide the scale in the right corner of the screen，go to Menu＞ View＞Hide Scale．）
2．To create a perpendicular bisector of a line segment，begin by creating a line segment．Press Menu＞Points \＆Lines＞ Segment．
3．Move the pencil toward the left side of the screen about halfway down．Press 丞 to draw a point．Immediately press 仓shift $\mathbf{V}$ to label the point．
4．Move the pencil to the right side of the screen．A dotted segment will appear．Press to draw another point．Immediately press仓िshift $\mathbf{W}$ to label the point．Press esc．
5．Press Menu＞Construction＞Perpendicular Bisector．Move
 perpendicular bisector will appear．Press esc．
6．If desired，right－click（ctrı menu）on any geometric object，choose


Color＞Line Color to add color to the object．

