Activity Overview:

In this activity, you will construct the perpendicular bisector of a line segment in several different ways.

Materials

Technology needed (TI-Nspire[™] handheld, computer software)

Step 1: Creating the document

- 1. Open a new document by clicking **命** and selecting **New Document**. Choose **Add Notes**.
- 2. Type: Creating Perpendicular Bisectors.
- Note: To obtain capital letters, press the shift key, then the letter.
- 3. Press docv > File > Save As....
- 4. Type: Creating_Perpendicular_Bisectors.
- 5. Tab to [save] and press enter.

Note: To obtain the underscore, press ctrl .

Step 2: Method 1: Creating a perpendicular bisector

- Add a new page by pressing ctrl docr > Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
- To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points & Lines > Segment.
- Move the pencil toward the left side of the screen about halfway down. Press to draw a point. Immediately press fishift A to label the point.
- 4. Move the pencil to the right side of the screen. A dotted segment will appear. Press to draw another point. Immediately press https://www.shift Is to label the point.
- 5. At the top of the screen, create a smaller segment that is a little more than half the size of \overline{AB} . This segment does not need to be labeled. Press esc to exit the **Segment** tool.



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	Save Cancel

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A	B	

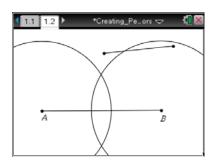
- Select the Compass tool by pressing Menu > Construction > Compass.
- 7. Move the pencil to the segment at the top of the screen and press when you see the word *segment*.
- Move the pencil to point *A* and press (2). A circle will appear that has a radius equal to the length of the segment at the top of the screen. Move the pencil back to the segment at the top of the screen and press (2).
- 9. Move the pencil to point *B* and press . Another circle with the same size radius will be formed. Press esc.

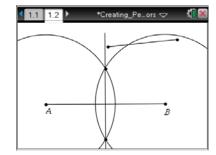
Note: If the two circles do not intersect, grab one of the endpoints of the segment at the top of the screen and pull it to lengthen it (or shorten it) until the two circles intersect.

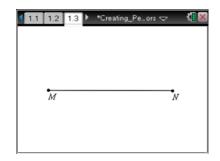
- To draw the perpendicular bisector, press Menu > Points & Lines > Line.
- 11. Move the pencil until you get to one of the places where the two circles intersect. It will say *Intersection point*. Press 👰.
- 12. Move the pencil to the other place where the two circles intersect and press \bigcirc . A line that is perpendicular to \overline{AB} will appear. Press \bigcirc to exit the **Line** tool.

Step 2: Method 2: Creating a perpendicular bisector

- Add a new page by pressing ctrl docr > Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
- To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points & Lines > Segment.
- Move the pencil toward the left side of the screen about halfway down. Press it draw a point. Immediately press is if M to label the point.
- 4. Move the pencil to the right side of the screen. A dotted segment will appear. Press it to draw another point. Immediately press shift N to label the point. Press esc.







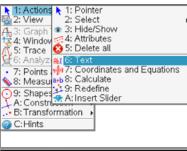
- 5. Create a text box by pressing **Menu > Actions > Text**.
- Move the cursor to a place to type a number in the upper part of the screen. Press 1 to open the text box. Put a 6 in the box and press enter. Press esc.
- Select the Compass tool by pressing Menu > Construction > Compass.
- Move the pencil and click on the number 6. Then move the pencil to point *M* and press . A circle with a radius of 6 units will form.
- 9. Move the pencil back to the number 6 and press 🕄.
- 10. Move the pencil to point *N* and press 2. Another circle with radius 6 will form. Press esc.

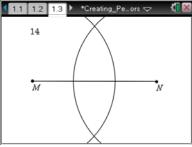
<u>Note:</u> If the two circles do not intersect, double click on the number 6 and make the number larger until the circles intersect.

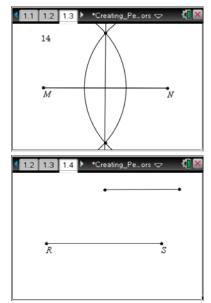
- 11. To draw the perpendicular bisector, press Menu > Points & Lines > Line. Move the pencil until you get to the place where the two circles intersect. It will say *Intersection point*. Press .
- 12. Move the pencil to the other place where the two circles intersect and press \bigcirc . A line that is perpendicular to \overline{MN} will appear. Press \bigcirc .

Step 2: Method 3: Creating a perpendicular bisector

- Add a new page by pressing ctrl docr > Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
- To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points & Lines > Segment.
- Move the pencil toward the left side of the screen about halfway down. Press to draw a point. Immediately press fishift R to label the point.
- 4. Move the pencil to the right side of the screen. A dotted segment will appear. Press to draw another point. Immediately press shift
 S to label the point.
- 5. At the top of the screen, create a smaller segment that is a little more than half the size of \overline{RS} . It does not need to be labeled. Press esc.







Creating Perpendicular Bisectors MATH NSPIRED

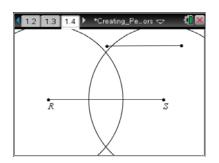
- 6. Select the Compass tool by pressing Menu > Construction > Compass. Move the pencil to the segment at the top of the screen and press () Move the pencil to point *R* and press (). A circle will appear.
- Move the pencil back to the segment at the top of the screen and press . Move the pencil to point S and press . Another circle will be formed. Press esc.

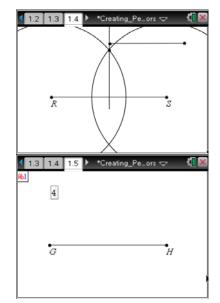
<u>Note:</u> If the two circles do not intersect, grab one of the endpoints of the segment at the top of the screen and lengthen it or shorten it until the two circles intersect.

Press Menu > Construction > Perpendicular. Move the pencil to the point where the two circles intersect and press . Move the pencil to RS and press . The perpendicular bisector will appear. Press esc.

Step 2: Method 4: Creating a perpendicular bisector

- Add a new page by pressing ctrl docr > Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
- To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points & Lines > Segment.
- Move the pencil toward the left side of the screen about halfway down. Press to draw a point. Immediately press fishift G to label the point.
- 4. Move the pencil to the right side of the screen. A dotted segment will appear. Press it to draw another point. Immediately press shift
 H to label the point. Press esc.
- 5. Create a text box by pressing Menu > Actions > Text. Move the cursor to a place to type a number in the upper part of the screen. Press 2 to open the text box. Put a 4 in the box and press enter. Press esc.





- Draw two circles that intersect by pressing Menu > Shapes > Circle. Move the pencil to the number 4 and press .
- 7. Move to point *G* and press 2. A circle will form that has a radius of 4 units.
- 8. Move the pencil back to the number 4 and press 🕄.
- 9. Move the pencil to point *H* and press . Another circle with a radius of 4 units will form. Press esc.

<u>Note:</u> If the two circles do not intersect, double click on the number 4 and make the number larger until the circles do intersect.

- To draw the perpendicular bisector, press Menu > Points & Lines > Line. Move the pencil until you get to the place where the two circles intersect. It will say *Intersection point*. Press .
- 11. Move the pencil to the other place where the two circles intersect and press \bigcirc . A line that is perpendicular to \overline{GH} will appear. Press \bigcirc .

Step 2: Method 5: Creating a perpendicular bisector

- Add a new page by pressing ctrl docr > Add Geometry. (To hide the scale in the right corner of the screen, go to Menu > View > Hide Scale.)
- To create a perpendicular bisector of a line segment, begin by creating a line segment. Press Menu > Points & Lines > Segment.
- Move the pencil toward the left side of the screen about halfway down. Press to draw a point. Immediately press fishift V to label the point.
- 4. Move the pencil to the right side of the screen. A dotted segment will appear. Press to draw another point. Immediately press shift
 W to label the point. Press esc.
- Press Menu > Construction > Perpendicular Bisector. Move the pencil to the line segment. When it turns bold, press . The perpendicular bisector will appear. Press esc.
- If desired, right-click (ctrl menu) on any geometric object, choose
 Color > Line Color to add color to the object.

