Rover, Watch Out for Rover!

Challenge: Drive Rover as close as you can to the dog without hitting him.

Supplies: Tape measure and masking tape to mark your starting point.

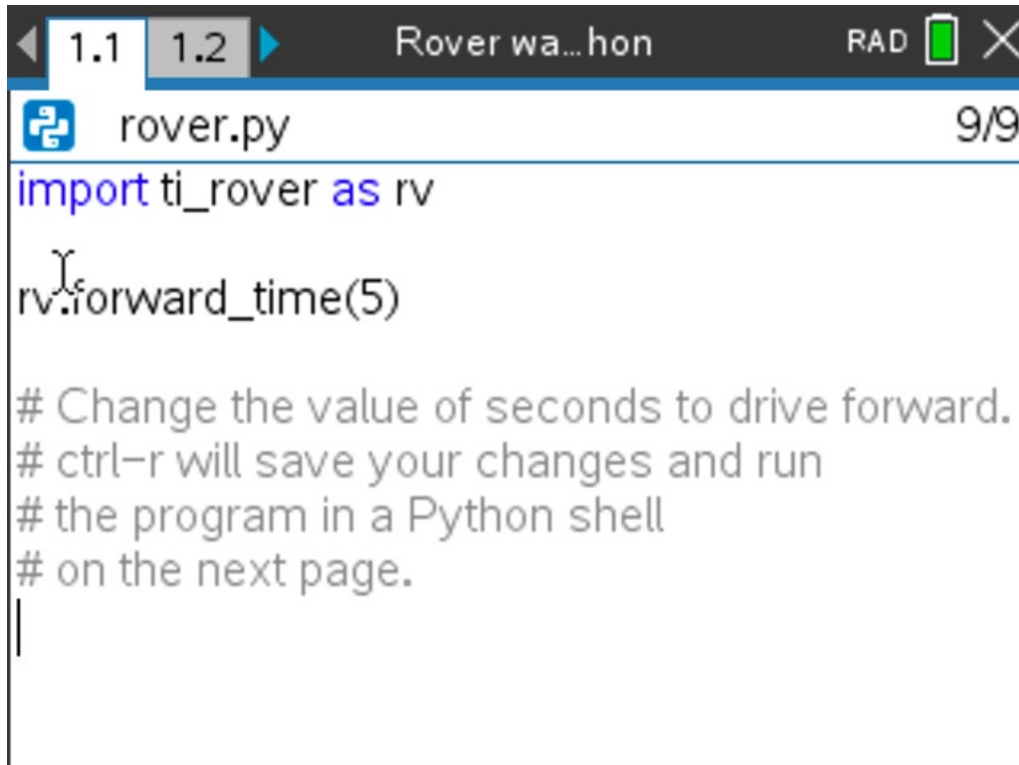**Team Name:** The most clever name will be used for tie breaking.

Code: Your program can **only** use the following drive command.

Enter number of seconds to drive Rover forward.
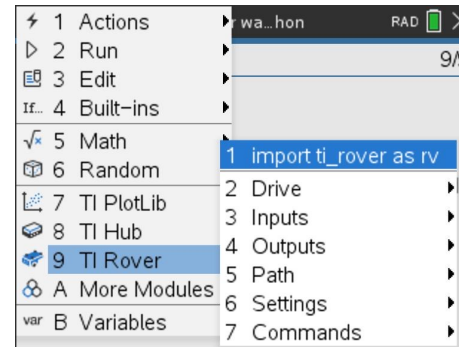
rv.forward_time(5)

Judging: When your group is ready, the judge will place the pooch in the road at a random distance from Rover's bumper. You may not move the mutt or Rover once the pet is placed. You may **only change the value of time** in the Rover drive command. Competition distance between bowser and the bumper will be reported in cm. **Don't hit the hound!**

Watch out for Rover Program

See TI Rover menu.

rv.forward_time() is available from the Rover Drive with Options menu.