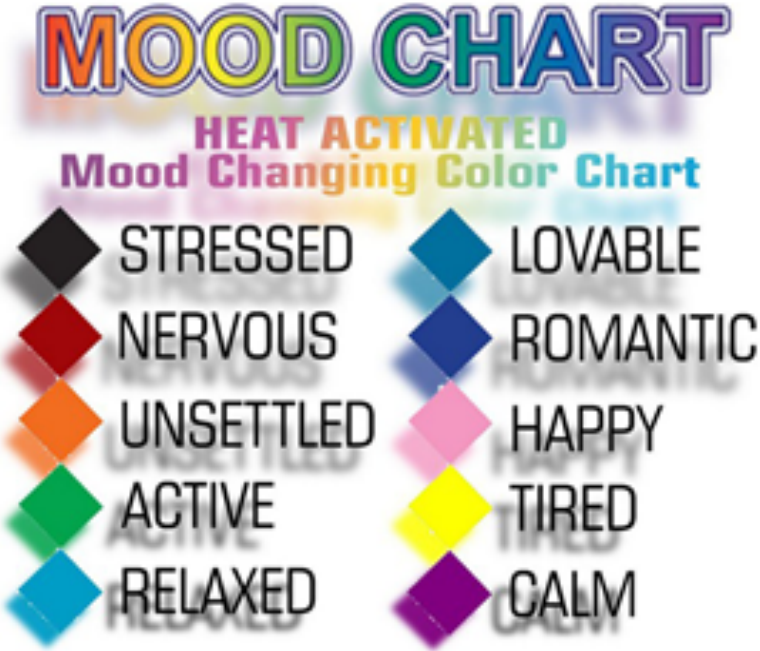


Directions: Use the Hub and other simulations to find the RGB values that make the colors of the Mood Ring. Fill the values into the chart and the code.



Color	RGB Values
Black	0 0 0
Red	
Orange	
Green	
Turquoise	
Cyan	
Blue	
Pink	
Yellow	
Purple	

```

If T<24
Then
Send "SET COLOR 0 0 0"
Output(5,1,"YOU ARE STRESSED ")
End
If 24≤T and T<25
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE NERVOUS ")
End
If 25≤T and T<26
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE UNSETTLED")
End
If 26≤T and T<27
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE ACTIVE ")
End
If 27≤T and T<28
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE RELAXED ")
End
If 28≤T and T<29
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE LOVEABLE ")
End
If 29≤T and T<30
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE ROMANTIC ")
End
If 30≤T and T<31
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE HAPPY ")
End
If 31≤T and T<32
Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE TIRED ")
End
If T≥32 Then
Send("SET COLOR _ _ _")
Output(5,1,"YOU ARE CALM ")
End
  
```

Directions: Use colored pencils that match the mood color to draw in the inequalities used in the code above.

