

Materials

Game Board, 20 two-color marker chips per player, and 2 die

Directions for play

1. Each player lays out his/her marker chips on the board as a prediction of the sums from 20 rolls of the dice
2. Teacher rolls the two die and calls out the sum
3. If a player has marked that sum in their distribution, they turn their two-color marker over
4. Continue rolling until one player has turned over all twenty chips
5. The first player to turn over twenty chips is the winner

Game Board

1	2	3	4	5	6	7	8	9	10	11	12

Activity adapted from Effective Teaching with Principles to Actions NCTM 2016