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| **Math Objectives**   * Students will derive, discuss and apply the Law of Sines and the Law of Cosines. * Students will practice applying these laws, and the area of a triangle using trigonometry, to real world situations. * Students will try to make a connection with how to understand these topics in IB Mathematics courses and on their final assessments.   **Vocabulary**   * Proofs • Oblique Triangles • Law of Sines * Law of Cosines • Right Triangle Trigonometry   **About the Lesson**   * This lesson is aligning with the curriculum of IB Mathematics Applications and Interpretations SL/HL and IB Mathematics Approaches and Analysis SL/HL * This falls under the IB Mathematics Content Topic 3 Geometry and Trigonometry:   **3.2 of the Core Curriculum**:  **(a)** Use of sin, cos, and tan ratios to find sides and angles of right angled triangles  **(b)** The sine rule:  **(c)** The cosine rule:  **(d)** Area of a triangle in the form  **3.3 of the Core Curriculum**:  **(a)** Applications of right and non-right-angled trig including Pythagorean theorem  As a result, students will:   * Apply this information to real world situations.   **HH_SW_iconsTI-Nspire™ Navigator™**   * Transfer a File. * Use Class Capture to examine patterns that emerge. * Use Live Presenter to demonstrate. * Use Teacher Edition computer software to review student documents. * Use Quick Poll to assess students’ understanding   **Activity Materials**  Compatible TI Technologies: **Trail Blaszer:Users:ronblasz:Documents:WIP:CL947_Platform icons:Handheld_icon.png** TI-Nspire™ CX Handhelds,  Trail Blaszer:Users:ronblasz:Documents:WIP:CL947_Platform icons:Tablet_icon.png TI-Nspire™ Apps for iPad®, Trail Blaszer:Users:ronblasz:Documents:WIP:CL947_Platform icons:Software_icon.png TI-Nspire™ Software | **Tech Tips:**   * This activity includes screen captures taken from the TI-Nspire CX II handheld. It is also appropriate for use with the TI-Nspire family of products including TI-Nspire software and TI-Nspire App. Slight variations to these directions may be required if using other technologies besides the handheld. * Watch for additional Tech Tips throughout the activity for the specific technology you are using. * Access free tutorials at <http://education.ti.com/calculators/pd/US/Online-Learning/Tutorials>   **Lesson Files:**  *Student Activity*  Laws of Sines and Cosines\_Student-Nspire.pdf  Laws of Sines and Cosines\_Student-Nspire.doc  LawsSineCosine.tns  LawsSineCosine\_Soln.tns | |
| |  |  |  |  |  |  |  | | --- | --- | --- | --- | --- | --- | --- | | Throughout history, mathematicians from Euclid to al-Kashi to Viète have derived various formulas to calculate the sides and angles of non-right (oblique) triangles. al-Kashi used these methods to find the angles between the stars back in the 15th century. Both the famous Laws of Sines and Cosines are used extensively in surveying, navigation, and other situations that require triangulation of non-right triangles. In this activity, you will explore the proofs of the Laws, investigate various cases where they are used, and apply them to solve problems.   |  | | --- | | **Teacher Tip:** This activity relies on the visuals and interactive nature of the LawsSineCosine*.tns* file. Your students will need to be familiar with the Geometry page and the tools within its menu. Some of those tools include Calculate (**menu, 1 Actions, 8 Calculate**), Length (**menu, 6 Measurement, 1 Length**), and Angle (**menu, 6 Measurement, 4 Angle**). |   **Problem 1 – Review of Geometry**  (a) Move to page 1.4. Discuss with a classmate what SAS, ASA, SAA, SAS, SSS, and SSA mean.  Share your results with the class.  **Possible Discussion:** These abbreviations represent the given information in a triangle as  part of the 3 sides and 3 angles. For example, SAS is side-angle-side which means you are  given two sides of a triangle and the included angle between those two sides.  (b) Explain why one of these abbreviations does not always work.  **Possible Explanation:** SSA cannot be used to prove two triangles congruent, unless it is  used in conjunction with right triangles in the hypotenuse-leg scenario. It is also referred to  as the ambiguous case for the Law of Sines that results in possible 0, 1, or 2 solution  triangles due to the lack of information given.    **Problem 2 – Proof of the Law of Sines**  Read the proof of the Law of Sines on pages 2.1–2.3. The angle *C* refers to the angle *ACD*.  (a) Move point *C* so that it is an acute angle. Discuss if the Law of Sines still holds.  **Possible Discussion:** Yes, the Law of Sines still holds true as the sine of the angles are  still in proportion with their opposite sides.   |  | | --- | | **Teacher Tip:** Teachers may want to extend this discussion with the students to see if they can find any scenario when it would not work out. Get your students talking! |   **Problem 3 – ASA and SAA cases**  On pages 3.2 and 3.3 use the **Calculate** tool and the formula on the screen to find the length of *b*. Use the **Length** tool to check your answer.  (a) Case 1: *b* = \_\_\_\_\_\_\_\_  **Solution:** 5.72  Case 2: *b* = \_\_\_\_\_\_\_\_  **Solution:** 5.32  (b) Grab point C and then drag it. Discuss if moving point C affects your answer to the length of *b.*  **Possible Explanation:** Yes, the Law of Sines still holds true as the sine of the angles are  still in proportion with their opposite sides.  **Problem 4 – Law of Sines Problem**  Use the Law of Sines to solve the following problem on page 4.2.  A surveyor took two angle measurements to the peak of the mountain 500m apart. Find the height of the mountain.  **Solution:** Step 1: Find the supplement to  Step 2: Using this angle, find the third angle of the triangle on the left.    Step 3: You now have a ASA scenario to use the Law of Sines with to find the  hypotenuse of the right triangle on the right.    Step 4: Using right triangle trig, find the height of the mountain.    **Problem 5 – Proof of the Law of Cosines**  Read the proof of the Law of Cosines on pages 5.1–5.3. Use algebra to complete the proof from the 4 pieces of information.   |  |  |  | | --- | --- | --- | | |  |  | | --- | --- | | A. Substitute 1 into 2 and simplify.  B. Solve 3 for *h*2 and 4 for *e*.  C. Substitute the results from B into A.  The result is the Law of Cosines. | 1.  2.  3.  4. | |   **Solution/Work:** A.  B.  C.    (a) On page 5.4, move point *C* so that it is an acute angle. Discuss with a classmate if the Law of  Cosines still holds true.  **Possible Discussion:** Yes the Law of Cosines still holds true as the relationship  between the sides and angles remains the same.   |  | | --- | | **Teacher Tip:** This is a good place to have students do the work at the board and a good place to use the student presenter as they grab and move point C. It can lead to excellent discussion. |   **Problem 6 – SAS and SSS Cases**  On pages 6.2 and 6.5, use the **Calculate** tool and the formula on the screen to find the length of *c* or the measure of angle *C*. Use the Length on page 6.2 and the Angle tool on page 6.5 to check your answers.  (a) Page 6.2 Case 3: *c* = \_\_\_\_\_\_\_  **Solution:** 7.3  (b) Grab and drag point *C*. Discuss with a classmate how dragging point *C* may affect your answer.  **Possible Discussion:** The *c* value changes based on the size of angle C but the Law of  Cosines still holds true.    (c) Name the trig function that must be used in Case 4 to calculate the angle.  **Solution:** Inverse cosine  (d) Page 6.5 Case 4: m∠*C* = \_\_\_\_\_\_  **Solution:**  (e) Grab and drag point *C*. Discuss with a classmate how dragging point *C* may affect your answer.  **Possible Discussion:** As sides *a* and *b* change, so does angle *C*, but the Law of  Cosines still holds true.  **Problem 7 – Law of Cosines Problem**  Use the Law of Cosines to solve the following problem. The diagram is on page 7.3.  A Major League baseball diamond is a square with each side measuring 90 feet. The pitching mound is located 60.5 feet from home plate on a line joining home plate and second base.  a) Find how far the pitching mound is to first base. Also find how far the mound is to Second base.  **Solution:** Using the fact that the line connecting home plate and second base bisects the  angle at home plate, we can use the to give a SAS scenario and use the Law of   Cosines.    To find the distance from the mound to second base, we can use the distances from   home to first and first to second (90 ft.) and find the distance from home to second using   the Pythagorean theorem, as the angle at first base in . Then, subtract that distance  with the distance from the mound to home plate (60.5 ft.)  b) Facing home plate, find the angle the pitcher will need to turn to face first base.  **Solution:** This is a SSS scenario (Law of Cosines) since we have the distance from   home to the mound (60.5 ft.), from home to first base (90 ft), and we found the distance  from the mound to first base (63.7 ft.).    c) If a short stop is standing in the middle of 2nd and 3rd base and 12ft into the outfield, find how   far the player is standing from home plate where the ball is to be thrown.  **Solution:** This is a multi-step problem where you create two triangles with the given  information. The first triangle is created by connecting second base with the midpoint   between second and third base and with home plate. It is a SAS scenario (Law of  Cosines) and you would find the side connecting home plate with the midpoint of second   and third base. Once that is found you would create a triangle with that distance, the  distance between the midpoint of second and third and the 12 ft. distance into the outfield  and the line connecting that outfield point to home plate. You have two sides of the  triangle, but are missing the angle between them. You will use the first triangle you   created with a SSS scenario (Law of Cosines) to find the angle at the midpoint. Find this   angle’s supplement and add 90° to it to find the missing angle we need in the second  triangle. Now we have another SAS scenario and will use the Law of Cosines again to  find the distance from the short stop to home plate.          **Further IB Applications**  Dwight is reimagining his beet farm. He wants to place posts A, B, and C according to his diagram below. These posts will mark off a triangular piece of his land optimal for growing the finest beets in the world.  From point A, he walks due west 200 meters to point B. From point B, he walks 160 meters on a bearing of to reach point C.      Dwight wants to divide the land into two sections to change his planting patterns and test which produce better beets. He will put a post at point D, which will be between A and C. He wants the boundary BD to divide the land so he will have two equal areas. See the diagram below.    (a) Find the distance from A to C.  **Solution:**  SAS (Law of Cosines):  (b) Find the area of the entire triangular ABC piece of land.  **Solution:**  (c) Find the measure of angle A.  **Solution:**  (d) Find the distance from point B to point D.  **Solution:** | | |
| |  | | --- | | **TI-Nspire Navigator Opportunity: *Quick Poll (Open Response)***  **Any part to any Problem in the activity would be a great way to quickly assess your student’s understanding of the laws of sines and cosines.** |  |  | | --- | | **Teacher Tip:** Please know that in this activity there is a lot of time dedicated to students talking with one another and sharing their thoughts with the class. The goal here is to not only review the Laws of Sines and Cosines, but also to generate discussion. |   *\*\*Note: This activity has been developed independently by Texas Instruments and aligned with the IB Mathematics curriculum, but is not endorsed by IB™. IB is a registered trademark owned by the International Baccalaureate Organization.* | | |