Transformations: Rotations

Class

Open the TI-Nspire document *Transformation_Rotations.tns.*

A rotation is the turning of an object by an angle about a fixed point. How does the image of a rotated object compare to its pre-image? In this activity, you will use clockwise and counterclockwise rotation as you investigate the properties of the pre-image and image of a triangle.

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Grab a point and explore rotations of a triangle.			
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- 1. Determine if a rotation of a figure changes the size or the shape of the figure.
 - a. Two figures are said to be *congruent* if they have the same size and same shape. Move point *P* on the *Clockwise* circle and observe the rotated image. Does the rotated image appear to be congruent to the pre-image? Why or why not?
 - b. Move point Q on the *Counterclockwise* circle and observe the rotated image. Does the rotated image appear to be congruent to the pre-image?
- 2. An **isometry** is a transformation that produces an image that is congruent to the pre-image. Is a transformation by using a rotation an isometry? Explain your reasoning.
- 3. Move point Q (on the *Counterclockwise* circle) until the degree of rotation is 60°.
 - a. If you move point *P* (on the *Clockwise* circle), when will the 2 rotated triangles be in the same position?
 - b. What do you notice about these 2 numbers?

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- 4. Move point P (on the Clockwise circle) until the degree of rotation is 150° .
 - a. If you move point Q (on the *Counterclockwise* circle), when will the 2 rotated triangles be in the same position?
 - b. What do you notice about the sum of these 2 numbers?
- 5. a. If the angle of the clockwise rotation of the pre-image is 135°, then what counterclockwise rotation will give you the same image? Why?
 - b. If the angle of the clockwise rotation of the pre-image is *n*°, then what counterclockwise rotation will give you the same image?

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- 6. Use the slider to examine the difference between a positive and a negative angle of rotation.
 - a. Start with the slider on an angle of rotation of 0°. Move the slider from 0° toward 360° and watch the image as it rotates. Does the triangle rotate in a clockwise or counterclockwise direction?
 - b. Start with the slider on an angle of rotation of 0°. Move the slider from 0° toward –360° and watch the image as it rotates. Does the triangle rotate in a clockwise or counterclockwise direction?
 - c. What can you conclude about positive and negative angles of rotation and their relationship to clockwise and counterclockwise rotation?



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- 7. Use the slider to change the angle of rotation.
 - a. Complete the first row of the table below with coordinates of vertex A(-6, 1).
 - b. Move vertex *A* to a different location and record the new coordinates for each rotation in the second row of the table.
 - c. Generalize your findings using the point (x, y) in the third row of the table.

		Coordinates of point A'								
		–360°	–270°	–180°	–90°	0°	90°	180°	270°	360°
a.	(–6, 1)					(–6, 1)			(1, 6)	
	new point									
b.	(,)									
с.	(<i>x</i> , <i>y</i>)		(<i>-y</i> , <i>x</i>)							

- 8. If the clockwise (or counterclockwise) order of the vertices of the image and the pre-image is the same, the figures are said to have the same **orientation**.
 - a. Do $\triangle ABC$ and $\triangle A'B'C'$ have the same orientation? Why or why not?
 - b. Does your answer to question 8a depend on the direction of rotation? Does it depend on the angle of rotation?

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- 9. Use the point on the circle to change the angle of rotation. Use the slider to change from counterclockwise rotation to clockwise rotation.
 - a. Record your observations as you change the angle and direction of rotation. What changes? What stays the same?
 - b. Move any of the vertices of the pre-image triangle. Does the new location of these points affect your observations in part a?
- 10. Consider the properties of side length, angle measure, perimeter, area, and orientation. Which of these properties are preserved in a transformation using rotation? How do you know?