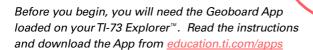
Reflecting Objects

The Geoboard App allows you to rotate, reflect, and translate the objects you've created electronically. This activity takes you through the process of reflecting a scalene triangle.



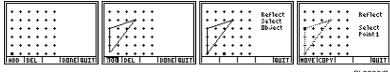


- 1. Turn on your TI-73 Explorer and press [APPS]
- 2. Scroll down to find GEOBOARD and press ENTER
- 3. Press any key to go through the beginning screen
- 4. Draw a scalene triangle using a 6 x 6 board

Explore

- 1. Press <DRAW> (Y=) to begin drawing
- 2. Press <ADD> (Y=) to start adding line segments
- 3. Use the arrow keys to move along the peg board
- 4. Press <ADD> (Y=) each time you are ready to finish one line segment and begin another

Continued on back



CL5086/S

Reflecting Objects

Extend

- Press <QUIT> (GRAPH) to view the Transformation menu
- 2. Press <TRFM> (WINDOW) and select
 2 for 2: Reflect
- 3. The board reappears with the Reflect prompt
- **4.** Use the arrow keys to indicate the object of reflection and press [ENTER]
- **5.** Place the cursor on one of two points (anywhere on the peg board) that will form either a vertical or horizontal line and press ENTER
- **6.** Move the cursor to the second point (make sure you have created a vertical or horizontal line) and press **ENTER**
- 7. The temporary copy will be reflected across this line
- 8 Press <MOVE> (Y=) to replace the original object with the new, or <COPY> (WINDOW) to keep both objects
- 9. Press <OPTN> (GRAPH). Then select 1 1:MainMenu and follow the screens to exit the App

Note: If you draw an object that is too large, it cannot be reflected. If you choose a line of reflection that causes some of the triangle to go off the board, it cannot be reflected.

