Using Transfrm

APPLICATION

- 1) Press your APPS key and locate Transfrm ENTER
- 2) Look at your Y= menu. Whenever your style sub menu looks like this it means that Transfrm is running.**certain games seem to make this a default

Plot1	Plot2	Plot3
MY1=		
MY2=		
MY3=		
MY4=		
MY5=		
MY6=		
MY7=		

3) Press your WINDOW key and notice the new entry, SETTINGS.



Up arrow to reveal Transfrm menu



4) These three icons represent

> play and pause

> slide show (my favorite)

>> faster slide show

5) To use the APP enter a general form equation in Y=, such as:

$$\mathsf{Y} = AX + B$$

Plot3

example:

Plot2

1∎AX+B

Plot1

WINDOW Up Arrow

play and pause

VINDOM





Now just press right and left arrow to change the value of A or down arrow to select B and then right and left arrow to change the value of B.

6) WINDOW Up Arrow



What this setting means is that the calculator will compute 5 screens starting with B = -2 continuing in increments of 1 until B = +2. This will result in the following 5 equations: y=-4x-2, y=-4x-1, y=-4x, y=-4x+1 and y=-4x+2

These will continuously graph. To stop the slide show: ENTER CLEAR

One further feature: Trail On and Trail Off



It will be necessary to "uninstall" or exit Transfrm.



CHEC	КΥ	=	
Plot1	Plot2	Plot3	
∖Y1∎P	iX+Β		
NY2=			
∖Y3=.			
NYNE.			
NY5=.			
NX€=			
$\nabla Y Z =$			

All good. 🙂

"Slinking" around the sinusoids...

Objective: Students will collect sinusoidal data and use the Transform APPS to find a model of the form: y = AsinB(x-C) + D that will fit their particular data.

Materials:

CBR or CBR2 TI – 83+ or 84 with Transfrm APPS loaded Slinky

Activity:

- 1. Connect the CBR to the TI calculator with the black link cord
- 2. Place the CBR on the floor. One student will move the slinky up and down over the CBR, while another group member operates the calculator.
- *** *Hint..* You will need to nudge the slinky along with a slight bit of wrist action to get consistent results.
- 3. Setting up the CBR:
 - a. Turn on the calculator and press APPS
 - b. Arrow down to CBR/CBL
 - c. Press ENTER, ENTER, RANGER
 - d. Press ENTER, then SETUP/SAMPLE
 - e. Your settings should be as follows: Realtime: no Time(s): 3 Display: Dist Begin On: ENTER Smoothing: None Units: Feet
 - f. Arrow to **START NOW**, Press **ENTER**
 - g. Follow screen directions to begin data collection

After the data is collected, a graph is displayed. Press **ENTER**. Choose repeat sample until you have an acceptable sinusoidal graph. **QUIT**. **NOTE: L1 = TIME, L2 = DIST

To look at the graph you want to analyze , turn on [**STAT PLOT**] 1. **Check to make sure Xlist is in L1 and Ylist is in L2. Press **ZOOM 9**. Make a sketch of your graph (label your axes!)



Finding a model in the form: y = AsinB(x - C) + D

- a. Press APPS and select Transfrm
- b. Press **Y** = and enter $y_1 = A \sin(B(x-C) + D)$
- c. Press **GRAPH**. Note the A, B, C, D, on the screen
- d. Press **TRACE** to move the cursor on the graph and answer the following questions:

What is the maximum distance between the slinky and the CBR?_____

How much time elapses between the "peaks" on the graph?_____

What is the minimum distance between the "valleys" on the graph?_____

How much time elapses between the "valleys" on the graph?_____

What is the distance between a "peak" and a "valley"?_____

Now press **GRAPH**

According to your model, what is the:

Am	plit	tude		
			_	

Period	

	<u>cı · cı</u>		
Phase	Shift		

Vertical Shift _____

Write the equation for your model:

According to your model, how far from the CBR will the slinky be after 6.28 seconds?

Now let's try different values for:	
AWhat	
appened?	
BWhat	
appened?	
CWhat	
appened?	
DWhat	
appened?	

Press APPS, Transfrm, UNINSTALL

It's all good 😊

Math is sure fun!!