



Python Programming for the TI-84 Plus CE-T *Python Edition* Graphing Calculator

Version 84CE Bundle 5.6.0.

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What's New

What's New in Python Programming App v5.5.0

TI-84 Plus CE-T Python Edition

Python Programming

TI-84 Plus CE-T Python Edition

- Supports Python programming using the Python App from the 84CE Bundle v5.6.0. Update to the latest at education.ti.com/84cetupdate.
- Access the Python App from **[2nd]** **[apps]** or **[prgm]** when the Python App is loaded.

Note: What is your CE calculator experience for TI-Python?

- TI-84 Plus CE-T Python Edition with 84CE Bundle v5.6.0 or higher
-

Transferring Python Programs

When transferring Python programs from a non-TI platform to a TI platform OR from one TI product to another:

- Python programs that use core language features and standard libs (math, random etc.) can be ported without changes.
Note: List length limit is 100 elements.
- Programs that use platform-specific libraries - matplotlib (for PC), ti_plotlib/ti_system/ti_hub/etc. for TI platforms, will require edits before they will run on a different platform.

This may be true even between TI platforms.

New functions and TI-Python Modules

- Support complex number types as $a+bj$.
 - See [Fns...] Types menu from [Editor](#) or [Shell](#).
 - [time module](#)
 - TI-Modules
 - [ti_system](#)
 - Recall OS list and OS regression equation in a Python program. Create lists in a Python program and store to OS list variables. List length limit is 100 elements.
 - [ti_plotlib](#)
 - Run Python programs to render statistical and function plots.
 - [ti_hub](#)
 - Create TI-Innovator™ Hub Python programs.
 - [ti_rover](#)
 - Control TI-Innovator™ Rover using Python programming.
-

Create “New” program “Types” with templates

When your program requires necessary import statements for modules, use the Types tab when creating a New program. Essential program lines will pre-paste to your new program in the Editor. This is especially helpful for STEM activities! The Plotting method template supports the first experience with writing a program using `tiplotlib`.

Argument Helpers and Menu Screen Hints

An argument help will aid you in selecting the correct argument from a menu when methods contain string arguments. No typing! No need to look up the correct string!

Menu Screen Hints are provided with argument ranges, defaults, or key press hints.

Python App Keypad updates

[math] continues to display the all available Modules.

[2nd] [i] (above [.]) display imaginary j for Python complex number $a+bj$.

See Also: [Keypad](#)

Software Information

TI Connect™ CE

Connectivity support and `*.py <> PY AppVar` conversion for the TI-84 Plus CE-T *Python Edition*.

TI-SmartView™ CE-T

TI-84 Plus CE-T *Python Edition* emulator supports Python App v5.5.0

Sample programs [HELLO](#), [GRAPH](#), and [LINREG](#) are loaded upon install and reset.

Data Import Wizard converts appropriately formatted `*.csv` files to calculator lists for the CE emulator. This feature is helpful when using `ti_system` module and external data for Python programming.

- Si los números decimales están representados con una coma en el archivo `*.csv`, el asistente de importación de datos no convertirá el archivo. Revise el formato de los números en el sistema operativo de su computadora y convierta el archivo `*.csv` de modo que use un punto como separador de decimales. El formato que usan el editor de matriz y la lista de calculadora CE para los números es, por ejemplo, 12.34 y no 12,34.

Note: To run TI-Innovator™ Hub or TI-Innovator™ Rover programs, please send programs to the calculator using TI Connect™ CE. Please quit the Python App prior to a Emulator Explorer transfer to the computer and then to the calculator. TI-Innovator™ Hub and TI-Innovator™ Rover programs will not run from TI-SmartView™ CE-T.

For more information about the new and updated functionality, go to education.ti.com/84cetupdate.

Python App

See the following for using, navigating, and running the Python App.

- [Using Python App](#)
- [Python App Navigation](#)
- [Example Activity](#)

Using Python App

The Python App is available for the TI-84 Plus CE-T *Python Edition*. The information in this eGuide is for use with the TI-84 Plus CE-T *Python Edition* updated with the latest CE Bundle.

When you first run the Python App on your TI-84 Plus CE-T *Python Edition*, the App may direct you to update to the latest CE Bundle for the latest Python App.

Please see at education.ti.com/84cetupdate to update your TI-84 Plus CE-T *Python Edition*.

The Python App offers a File Manager, an Editor to create programs, and a Shell to run programs and interact with the Python interpreter. Python programs stored or created as Python AppVars will execute from RAM. Archive Python AppVars via the OS' memory management screen to aid with storage management Python files.

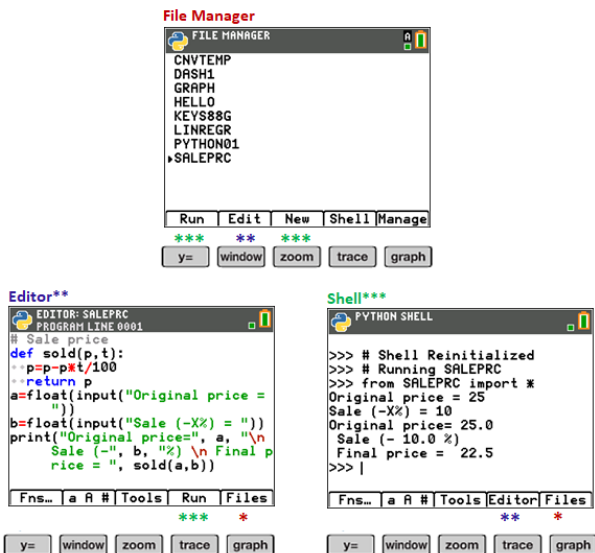
Note: If your calculator is the TI-84 Plus CE-T, please see education.ti.com/84cetupdate to find the latest information for your CE.

Python App Navigation

Use the shortcut keys on the screen in the App to navigate between workspaces in the Python App. In the image, the shortcut tab labels indicate:

- * Navigation to the [File Manager](#) [Files]
- ** Navigation the [Editor](#) [Edit] or [Editor]
- *** Navigation to the [Shell](#) [Shell]

Access shortcut tabs on the screen using the graphing key row immediately under the screen. Also, see [Keypad](#). The [Editor>Tools menu](#) and [Shell>Tools menu](#) also contain navigation actions.



Example Activity

Use the example activity provided as an experience to become familiar with the workspaces in the Python App.

- Create a new program from the [File Manager](#)
- Write the program in the [Editor](#)
- Execute the program in the [Shell](#) in the Python App.

For more about Python programming on your CE, please see resources for TI-84 Plus CE-T *Python Edition*.

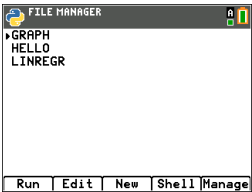
Getting Started:

- Run the Python App.

Note: Actual screens may vary slightly from provided images.

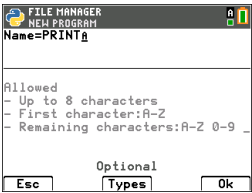
Enter new program name from File Manager.

- Press **zoom** ([New]) to create a new program.



New File Name Entry

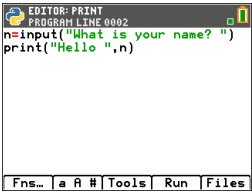
- The example program will be named "PRINT". Enter the program name and press **graph** ([Ok]).
- Notice the cursor is in ALPHA lock. Always enter a program name following the given requirements on the screen.



Tip: If the cursor is not in ALPHA lock, press **2nd** **alpha** **alpha** for upper case letters.

Enter program as shown.

Tip: The App provides a quick entry! Always watch the cursor state as you enter your program!



Alphabet characters on Keypad 	alpha toggles the insert cursor state in the Editor and Shell. _ non-alpha a lower case alpha A upper case ALPHA
Where is the equal sign?	Press sto-> when the

	cursor is _. 
Where are these located? input() print()	[Fns...] I/O 1:print() 2:input()
Where is double quote?	
Where are (and)?	Use keypad when cursor is _. 

Try-It! [\[a A #\]](#) and [\[2nd\]](#) [\[catalog\]](#) also are helpers for quick entry as needed!

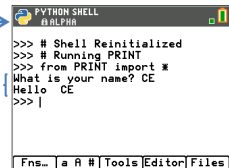
Execute the program PRINT

- From the Editor, press [\[trace\]](#) ([Run]) to execute your program in the Shell.
- Enter your name at the “What is your name?” prompt.
- Output displays “HELLO” with your name.

Note: At the Shell prompt >>>, you can execute a command, such as 2+3. If you use any method from math, random, or other available modules, be sure to execute an import module statement first as in any Python coding environment.

Shell
cursor
state
indicator.

Input
your
name.
Output of
PRINT
displays.



```

PYTHON SHELL
#ALPHA

>>> # Shell Reinitialized
>>> # Running PRINT
>>> from PRINT import *
What is your name? CE
Hello CE
>>>
  
```

Setting up a Python Session with your Programs

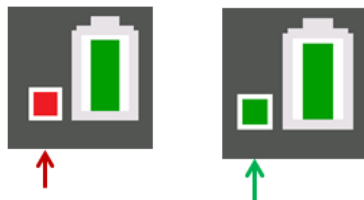
When the Python App is launched, the CE connection with the TI-Python experience will synchronize for your current Python session. You will see your list of programs in RAM and dynamic modules, as they synchronize to the Python experience.

When the Python session is established, the status bar contains a green square indicator near the battery icon that signals the Python session is ready for use. In the event the indicator is red, wait for the indicator to change back to green when the Python experience is again available.

You may see an update of the Python distribution when launching the Python App along with program synchronization after the latest update for your TI-84 Plus CE-T *Python Edition* from education.ti.com/84cetupdate.

Disconnecting and Reconnecting the Python App

When the Python App is running, the status bar contains an indicator that signals whether Python is ready for use. Until the connection is established, the CE keypad may not respond. Best practice is to be aware of the status bar connection indicator while in your Python session.



Python Not Ready

Python Ready

Screen Captures

Using TI Connect™ CE at education.ti.com/84cetupdate, screen captures of any Python App screen is allowed.

Python Workspaces

The Python App contains three workspaces for your Python programming development.

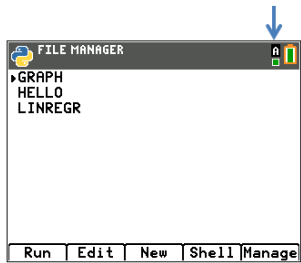
- [File Manager](#)
- [Editor](#)
- [Shell](#)

Python File Manager

The File Manager lists the Python AppVars available in RAM on your calculator. You can create, edit, and run programs as well as navigate to the Shell.

When in alpha state, press any letter on the keypad to jump to programs beginning with that letter.

Press **[alpha]** if needed when **A** indicator is not in the status bar.



File Manager shortcut keys and menus		
Menus	Keypress	Description
[Run]	[y=]	Select a program using [▲] or [▼]. Next, select [Run] to execute your program.
[Edit]	[window]	Select a program using [▲] or [▼]. Next, select [Edit] to display the program in the Editor to edit your program.
[New]	[zoom]	Select [New] to enter a new program name and continue to the Editor to enter your new program. On the [New] screen, select [Types] (press [zoom]), to select a Type of program. By selecting a type of program, a template of import statements and frequently used functions and methods will be pasted to your new program for that activity.
[Shell]	[trace]	Select [Shell] to display the Shell prompt (Python interpreter). The Shell will be in the current state.
[Manage]	[graph]	Select [Manage] to: • View version number. • Replicate, delete or rename a selected program. • View the About screen. • Quit the App. Also use [2nd] [quit]

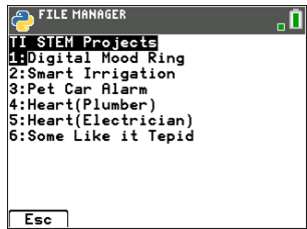
Create a New Program Using Program Type Templates

Selection pastes appropriate import statement(s) and program lines to the new program.

- Select [Types] to display Select Program Type menu.
- Import(s) displays on status bar.

Create a New STEM Activity Program Using Templates

When the TISTEMEN AppVar is loaded in Archive, the “TI STEM Project Helpers...” menu item will display in the Select Program Type menu. Select the STEM activity template as needed to help begin a new STEM program.



Python Editor

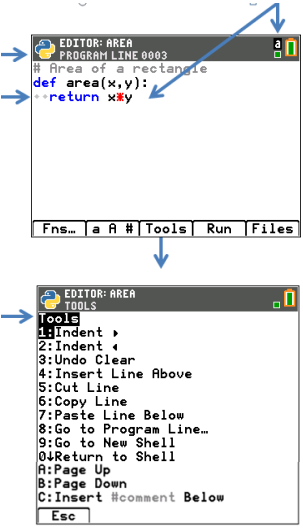
The Python Editor is displayed from a selected program in File Manager or from the Shell. The Editor displays keywords, operators, comments, strings and indents in color. Quick paste of common Python keywords and functions are available as well as direct keypad entry and [a A #] character entry . When pasting a code block such as if.. elif.. else, the Editor offers auto-indent which can be modified as needed as you write your program.

Cursor is always in insert mode. Use [2nd] and [alpha] to toggle cursor. Cursor states are numeric, a, and A. [del] behaves as a backspace and delete of a character.

Program line location of the cursor.

Auto indent code blocks.
Gray dots as visual indicator of indented lines.

Useful tools for editing and working in the Shell. Full description below.



Python Editor shortcut keys and menus		
Menus	Keypress	Description
[Fns...]	[y=]	Select [Fns...] to access menus of commonly used functions, keywords, and operators. Also access selected contents of the math and random modules. Note: [2nd] [catalog] is also helpful for quick paste.
[a A #]	[window]	Select [a A #] to access a character palette as an alternate way to enter many characters.

Python Editor shortcut keys and menus

Menus	Keypress	Description
[Tools]	zoom	Select [Tools] to access features to assist in your editing or your interaction with the Shell.
		1: Indent ► Indents the program line to the right cursor moves to first character of the line.
		2: Indent ◀ Reduces the indent of the program line to the left. Cursor moves to first character of the line.
		3: Undo Clear Pastes the last cleared line to a new line below the program line containing the cursor. Cursor displays at the end of the pasted line.
		4: Insert Line Above Inserts a line above the program line with the cursor. Line will indent and display indent dots when appropriate.
		5: Cut Line Current program line with cursor is cut. Cursor displays on program line below the cut line.
		6: Copy Line Copies current program line with cursor. A copied program line can be pasted to the Shell prompt. See Shell below.
		7: Paste Line Below Pastes the last stored program line to the line below the cursor position.
		8: Go to Program Line... Displays cursor at the beginning of the specified program line.
		9: Go to New Shell Displays reinitialized Shell.
		0: Return to Shell Displays Shell in current state.
		A: Page up Displays 11 program lines above current cursor position as available.
		B: Page Down Displays 11 program lines below current cursor position as available.
		C: Insert #comment Below Inserts # on a new line below cursor position.

Python Editor shortcut keys and menus		
Menus	Keypress	Description
[Run]		Select [Run] to execute your program.
[Files]		Select [Files] to display the File Manager.

Python Shell

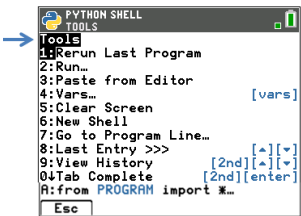
The Python Shell is the console where you can interact with the Python interpreter or run your Python programs. Quick paste of common Python keywords and functions is available as well as direct keypad entry and [\[a A #\]](#) character entry . The Shell prompt can be used to test one line of code pasted from the Editor. Multiple lines of code may also be entered and run at a Shell prompt >>>.

Shell cursor state indicator.

Shell reinitialize when a new program is executed.



Useful tools for working in the Shell.
See details below.



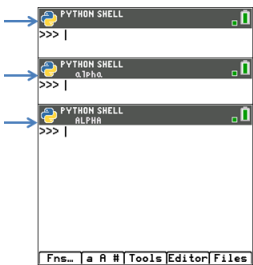
Shell Cursor States

non-alpha

[2nd] [alpha]
if needed
to toggle

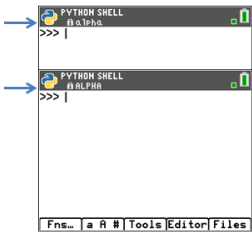
[alpha]
alpha

[alpha] again
ALPHA



[2nd] [alpha]
lock alpha

[alpha] again
lock ALPHA



Python Shell shortcut keys and menus																						
Menus	Keypress	Description																				
[Fns...]		Select [Fns...] to access menus of commonly used functions, keywords, and operators. Also access selected contents of the math and random modules. Note:  [catalog] is also helpful for quick paste.																				
[a A #]		Select [a A #] to access a character palette as an alternate way to enter many characters.																				
[Tools]		Select [Tools] to display the following menu items. <table><tr><td>1: Rerun last program</td><td>Reruns last program which was executed in the Shell.</td></tr><tr><td>2: Run...</td><td>Displays a list of the Python programs available to run in Shell.</td></tr><tr><td>3: Paste from Editor</td><td>Pastes the last copied program line from the Editor to the Shell prompt.</td></tr><tr><td>4: Vars...</td><td>Displays the vars from the last program which ran. Does not display program defined vars from an imported program.</td></tr><tr><td>5: Clear Screen</td><td>Clears the Shell screen. Does not reinitialize a new Shell.</td></tr><tr><td>6: New Shell</td><td>Reinitialize a new Shell.</td></tr><tr><td>7: Go to Program Line...</td><td>Displays the Editor from the Shell with cursor on the specified program line.</td></tr><tr><td>8: Last Entry>>>  </td><td>Displays up to the last 8 entries at the Shell prompt during a Shell session.</td></tr><tr><td>9: View History    </td><td>Scroll the Shell screen to view up to the last 60 lines of output in the Shell during a Shell session.</td></tr><tr><td>0: Tab Complete  [enter]</td><td>Displays the names of the variables and functions available for access in the current Shell session. When a letter of an available variable or function is entered, press  [enter] to auto-complete the name if a match is available in the current Shell session.</td></tr></table>	1: Rerun last program	Reruns last program which was executed in the Shell.	2: Run...	Displays a list of the Python programs available to run in Shell.	3: Paste from Editor	Pastes the last copied program line from the Editor to the Shell prompt.	4: Vars...	Displays the vars from the last program which ran. Does not display program defined vars from an imported program.	5: Clear Screen	Clears the Shell screen. Does not reinitialize a new Shell.	6: New Shell	Reinitialize a new Shell.	7: Go to Program Line...	Displays the Editor from the Shell with cursor on the specified program line.	8: Last Entry>>>  	Displays up to the last 8 entries at the Shell prompt during a Shell session.	9: View History    	Scroll the Shell screen to view up to the last 60 lines of output in the Shell during a Shell session.	0: Tab Complete  [enter]	Displays the names of the variables and functions available for access in the current Shell session. When a letter of an available variable or function is entered, press  [enter] to auto-complete the name if a match is available in the current Shell session.
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Python Shell shortcut keys and menus			
Menus	Keypress	Description	
		A: from PROGRAM import * ...	When first executed in a Shell session, PROGRAM will run and vars will only be viewable using Tab Complete. When executed again in the same Shell session, the execution will appear as no execution. This command can also be pasted from [2nd] [catalog].
[Editor]	[trace]	Select [Editor] to display the Editor with the last programs in Editor. If Editor is empty, you can display File Manager.	
[Files]	[graph]	Select [Files] to display the File Manager.	

Note:

- To break a running Python program, such as if a program is in a continuous loop, press [on]. Press [Tools] ([zoom]) > **6:New Shell** as an alternate method to halt a running program.
- When using ti_plotlib module to plot to the plotting area on the Shell, press [clear] to clear the plot and return to the Shell prompt.

Execution Error: Go to Program Line using Shell >Tools

The TI-Python experience will display Python error messages in the Shell when code is executed. If an error is displayed when a program executes, a program line number will display. Use **Shell>Tools 7:Go to Program Line...** Enter the line number and press [OK]. The cursor will display on the first character of the appropriate program line in the Editor. The program line number is displayed in the second line of the Status bar in the Editor.

Entries - Keypad, Catalog, Character Map, and Menus

Tips for fast entry

- [Keypad](#)
- [Catalog](#)
- [\[a A #\] Character Map](#)
- [\[Fns...\] Menus](#)

Using the Keypad, Catalog, [a A #], and Fns... menus

When entering code in the Editor or in the Shell, use the following entry methods to quickly paste to the edit line.

Keypad

When the Python App is running, the keypad is designed to paste the appropriate Python operations or open menus designed for easy entry of functions, keywords, methods, operators, etc. Pressing **[2nd]** and **[alpha]** will access the second and third functions on a key as in the Operating System.

Python App Navigation, Editing, and Special Characters by Keypad Rows

The diagram illustrates the Python App Keypad layout, which is organized into rows and columns. The keypad includes various function keys, mathematical operators, and alphanumeric keys. Annotations provide detailed information about the functions of specific keys and combinations.

Navigation in the application (Navegación en la aplicación):

- [2nd]** acceso a teclas .
- [2nd] [quit]** Salir de la aplicación.
- [del]** Retroceso en la línea de edición.
- [del]** Borrar desde el administrador de archivos.
- [alpha]** alterna el estado del cursor: no alfa, alfa y ALFA
- [2nd] [alpha]** bloquea un estado alfa. Seleccione letras desde el teclado.
- [log]** $\log$
- [2nd] [link]** pega \
- [sto >]** pega =
- [2nd] [off]** apaga CE. Se cierra la aplicación. La sesión de Python se reiniciará como sesión nueva cuando se inicie la aplicación.
- [on]** enciende CE; apaga el auto-oscurrecer; enciende CE desde APD*.
- Sesión de Python mantenida de auto-oscurrecer y APD.
- [on]** interrumpirá un programa cuando se ejecute en la Shell.

Teclas de flechas:

- Navegación por la línea del editor.
- Interprete de la Shell e historial de navegación.
- Brillo de la pantalla.
- **[2nd] [<]** o **[>]** para el inicio o fin de la línea.

[clear] quita una línea de edición o la pantalla About (Acerca de).

[clear] no quita menús. **[Esc]** en la aplicación.

[clear] quita una trama en la Shell

Corchetes y puntuación:

- [{ []]]**
- [2nd] []]** o **[]]**
- [2nd] [{]]** o **[{]]**
- [.]**

[2nd] [L3] pega #

[alpha] [0] pega @

[alpha] ["] pega doble comilla

[2nd] [mem] pega comilla sencilla

[alpha] [space] pega un espacio

[.] pega un punto o punto decimal

[2nd] [ans] pega _ guion bajo

[alpha] [?] pega ?

[2nd] [entry] Tab completa (Shell>Tools)

Python App Specific Key Presses for Menus and Functions by Keypad Rows

[X,T,θ,n] X o x
[2nde] [lists] Menú de listas

[math] Menú de módulos
[2nd] [test] Menú de operadores

[x^(-1)] Pegar **(-1)

[2nd] [rc] muestra menú ti_system
importar módulo ti_system

[2nd] [catalog] muestra catálogo específico de Python.

Fns... a R # Tools Run Files

inspect f1 t1bset f2 format f3 calc f4 table f5

y= window zoom trace graph

quit ins

2nd mode del

A-lock link list

alpha X,T,θ,n stat

test A angle B draw C distr

math apps prgm vars clear

matrix D sin⁻¹ E cos⁻¹ F tan⁻¹ G π H

x⁻¹ sin cos tan ^

EE J (K) L e M

x² + () - ÷

10^x N u O v P w Q [R

log 7 8 9 ×

s^x S L4 T L5 U L6 V] W

ln 4 5 6 -

rd X L1 Y L2 Z L3 e mem +

sto-> 1 2 3 +

off catalog f i : ans ? entry solve

on 0 . (-) enter

[var] muestra variables disponibles en Shell después de la ejecución de un programa..

[2nd] [π]
[sin]; [cos]; [tan];
[2nd][sin];[2nd][cos];[2nd][tan]
Muestra menú Trig; importar módulo de matemáticas

[2nd] [i] muestra imaginario de tipo complejo ja+bi.

Python App Specific Key Presses for Menus and Functions by Keypad Rows (Continued)

[x^2] pega **2
[2nd] [√] pega sqrt()
[2nd] [EE] pega E

[log] pega log(.10)
[2nd] [10^x] pega 10**

[ln] pega log(base e)
[2nd] [e^x] pega exp()

[sto >] pega =

Fns... a R # Tools Run Files

inspect f1 t1bset f2 format f3 calc f4 table f5

y= window zoom trace graph

quit ins

2nd mode del

A-lock link list

alpha X,T,θ,n stat

test A angle B draw C distr

math apps prgm vars clear

matrix D sin⁻¹ E cos⁻¹ F tan⁻¹ G π H

x⁻¹ sin cos tan ^

EE J (K) L e M

x² + () - ÷

10^x N u O v P w Q [R

log 7 8 9 ×

s^x S L4 T L5 U L6 V] W

ln 4 5 6 -

rd X L1 Y L2 Z L3 e mem +

sto-> 1 2 3 +

off catalog f i : ans ? entry solve

on 0 . (-) enter

[var] muestra variables disponibles en Shell después de la ejecución de un programa..
[clear] Quita área de trazado en Shell para métodos de trazado ti_pltlib.

[^] pega **

[÷] pega /
[2nde] [e] pega e

[*] pega *

[-] pega -

[+] pega +

[enter]

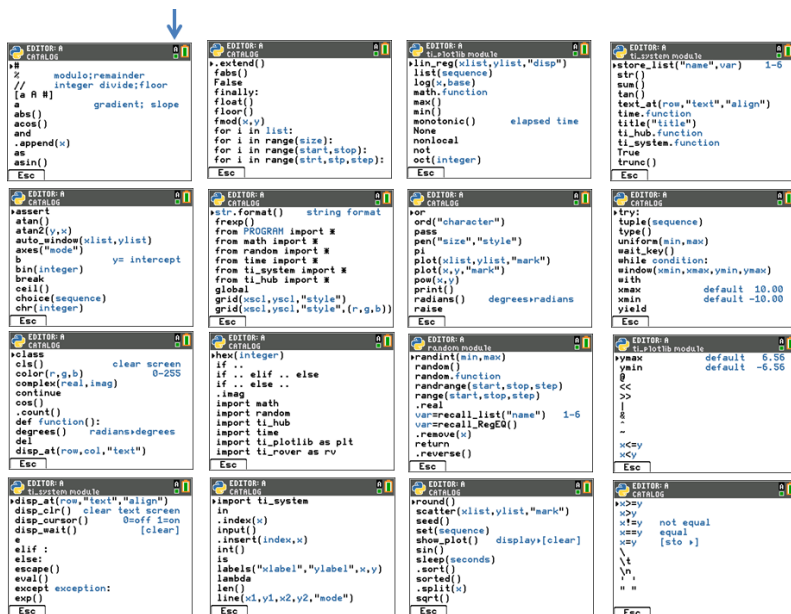
- En el File Manager (Administrador de archivos), ejecuta el programa seleccionado.
- En el Editor, separa una línea de programa.
- Use [2nd] [enter] para insertar una línea debajo.

Catalog

When the Python App is running, [2nd] [catalog] will display a list of frequently used delimiters, keywords, functions and operators to quickly paste to an edit line.

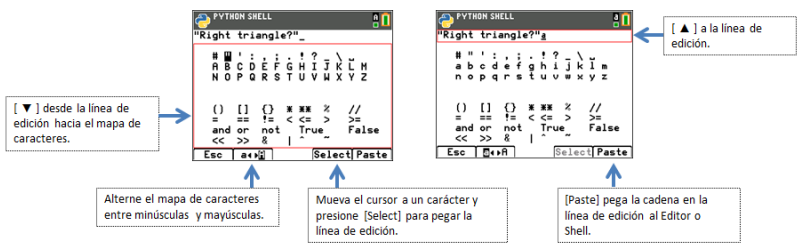
[2nd] [catalog] is available in Editor and Shell only. For a more detailed description of each Catalog item, please see the [Reference Guide](#). From the top of the catalog menu, use [A] for circular navigation of the catalog.

When in catalog, select [alpha] and a letter key to display the listing starting at that letter.



[a A #] Character Map

[a A #] shortcut tab to a character palette is a convenient feature to enter strings when in Editor or Shell.



Note: When the cursor focus is in the [a A #] edit line, selected [keypad](#) keys are not available. When focus is in the character map, the keypad is restricted.

[Fns...] Menus

[Fns...] shortcut tab displays menus containing frequently used Python functions, keywords, and operators. The menus also provide access to the selected functions and constants from the math and random modules. While you can enter character by character from the keypad, these menus provide a quick way to paste in Editor or Shell. Press [Fns...] when in Editor or Shell. See also Catalog and Keypad for alternate entry methods.

Functions and Modules Submenus

Built-in, Operators and Keywords



Module Submenus

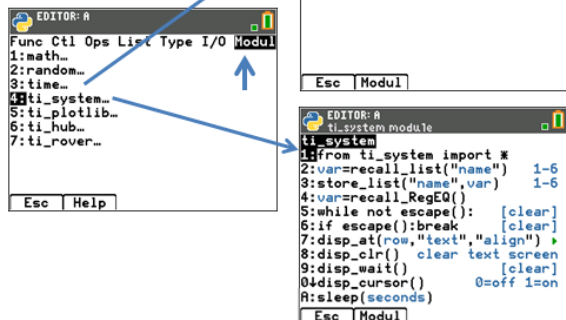
When using a Python function or constant from a module, always use an import statement to indicate the module location of the function, method or constant.

See [What is the Python programming experience?](#)

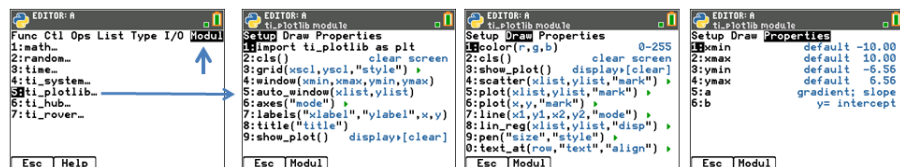
[Fns...]>Modul: math and random modules



[Fns...]>Modul: time and ti_system modules



[Fns...]>Modul: ti_plotlib



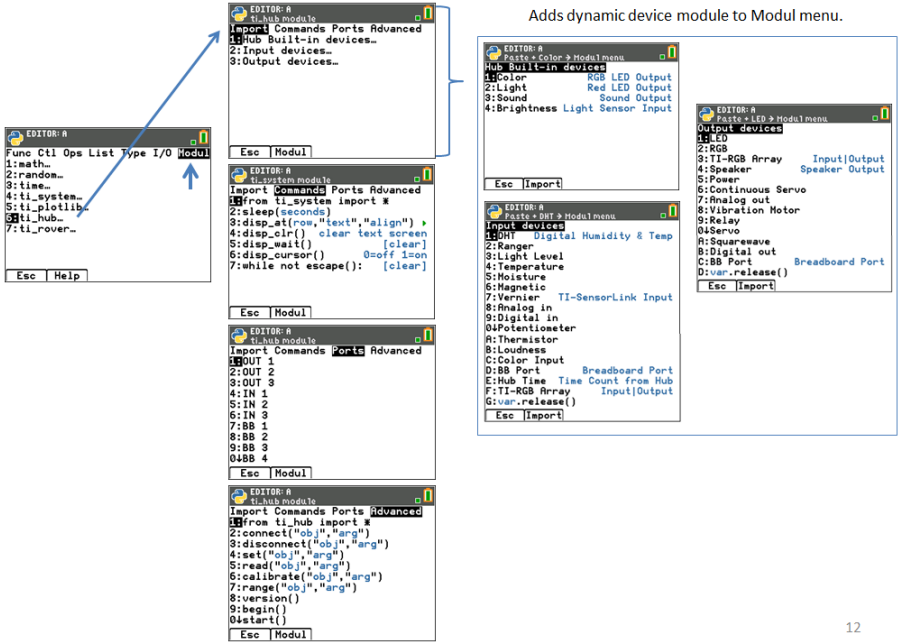
Important Plotting Note:

- The order of program lines for plotting must follow the order as in the Setup menu to ensure expected results.
- Plotting displays when `plt.show_plot()` is executed at the end of the plotting objects in a program. To clear the plotting area in the Shell, press [clear].
- Running a second program that assumes the default values are set within the same Shell environment, will generally result in unexpected behavior such as color or other default argument settings. Edit programs with expected argument values or Reinitialize the Shell before running another plotting program.

[Fns...]>Modul: ti_hub module

ti_hub methods are not listed in Catalog and thus, not listed in the Reference Guide. Please use the screen information in the menus for arguments and argument default or allowed value details. More information on Python programming for TI-Innovator™ Hub and TI-Innovator™ Rover will be available at education.ti.com.

Note: TI-Innovator™ Hub should be connected when you run your Python programs.



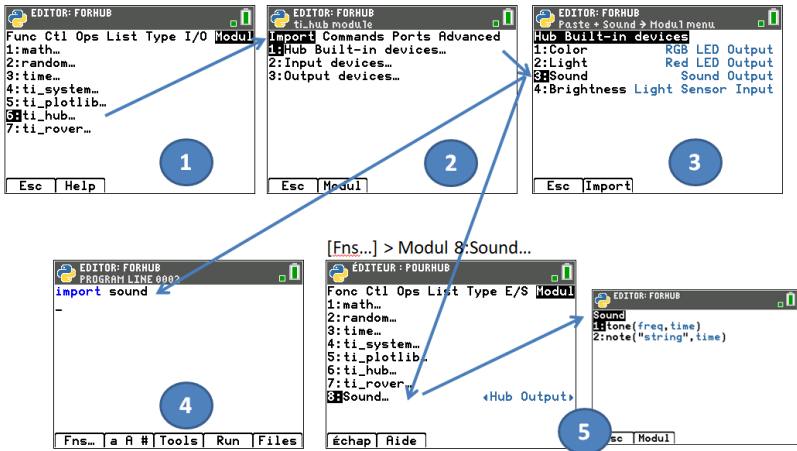
ti_hub module – Add import to Editor and add ti_hub sensor module to the Modul menu

Screen Example: Import sound

To import TI-Innovator™ sensor methods to your Python program, from the Editor,

1. Select **[Fns...]** > **Modul 6:ti_hub**
2. Select the **ti_hub** Import menu. Select a sensor type from Built-in, Input and Output.
3. Select a sensor.
4. An import statement will paste to the Editor and the sensor module will be available in **[Fns...]** > **Modul** when you return to that menu from your program.
5. Select **[Fns...]** > **Modul 8:Sound...** to paste appropriate methods for this sensor.

[Fns...]>Modul 6:ti_hub



Note: Brightns is a "built-in" object on TI-Innovator Hub.

When using the 'import brightns' statement, enter 'brightns.range(0,100)' to ensure the correct default range at the start of the program execution.

Example:

```
import brightns
brightns.range(0,100)
b=brightns.measurement()
print(b)
```

[Fns...]>Modul ti_rover module

ti_rover methods are not listed in Catalog and thus, not listed in the Reference Guide. Please use the screen information in the menus for arguments and argument default or allowed value details. More information on Python programming for TI-Innovator™ Hub and TI-Innovator™ Rover will be available at education.ti.com.



Notes:

- In TI-Python programming, you do not need to include methods to connect and disconnect TI-Innovator™ Rover. The TI-Innovator™ Rover Python methods handle connect and disconnect with no additional methods. This is a bit different than programming TI-Innovator™ Rover in TI-Basic.

- `rv.stop()` executes as a pause and then resume continues with the Rover movements in the queue. If another movement command is executed after `rv.stop()`, then movement queue is cleared. This again is a bit different than programming TI-Innovator™ Rover in TI-Basic.
-

Python App Messages

There are several messages that may display while you are in a Python session. Some selected messages are given in the table. Please follow the instructions on the screen and navigate using [Quit], [Esc] or [Ok] as needed.

Memory Management

The available memory for the Python experience will be a maximum of 100 Python programs (PY AppVars) or 50K of memory. The modules that are bundled with the app in this Python release will share the same space with all files.

Use [2nd] [quit] to quit the App

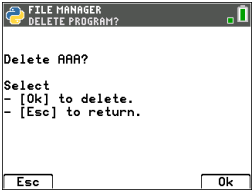
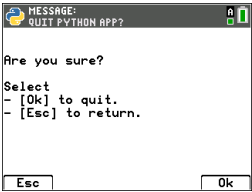
You will be prompted to make sure you want to quit the App. Quitting the App will stop your Python session. When you run the Python App again, your Python AppVar programs and modules will synchronize. The Shell will reinitialize.

In File Manager, you press [del] on a selected Python program or you select from **File Manager>Manage 2:Delete Program....**

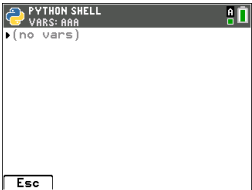
You will see a dialog to delete or escape back to the File Manager.

You attempt to create a new or duplicate a Python program that already exists on your CE either in RAM or Archive or disabled for exam mode. Please enter a different name.

You attempt to navigate from the Shell to the Editor but the Editor is empty. Please select an appropriate option for your work.



When you execute a Python program, defined variables from the last program executed are listed in the **Shell>Tools> 4:Vars...** menu to use and are available for use in the Shell. If no variables display, you may need to run your program again.



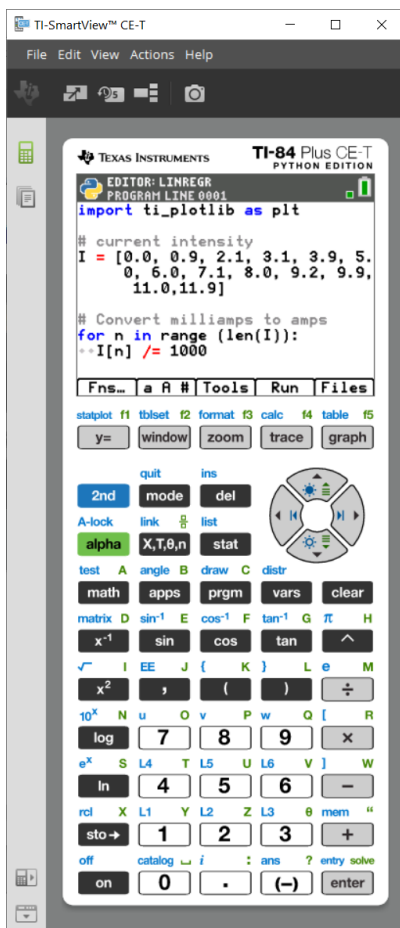
Using TI-SmartView™ CE-T and the Python Experience

This guidebook assumes the latest update of TI-SmartView™ CE-T. Update to the latest TI-SmartView™ CE-T at education.ti.com/84cetupdate.

The update includes the latest TI-84 Plus CE-T *Python Edition* emulator OS running the latest Python App. The updated modules of time, ti_system, ti_plotlib, ti_rover* and ti_hub* are included.

Run the Python App on the TI-84 Plus CE-T *Python Edition* emulator.

- The Python App offers
 - File Manager
 - Editor
 - Execution of your Python program in the Shell*



Hub/Rover Programs

- Create ti_hub/ti_rover Python programs in the CE emulator running the Python App.
 - * **Note:** There is no connectivity between TI-SmartView™ CE-T and TI-Innovator™ Hub or TI-Innovator™ Rover. Programs can be created and then run on the CE calculator.
- Quit the Python App to prepare to transfer the Python AppVar(s) from the emulator. The emulator should not “be busy” running an App or program for the next step.

- Change to the Emulator Explorer workspace and send the program(s) to the computer.
- Use TI Connect™ CE to send the Python AppVars from the computer to the CE calculator for the TI-Innovator™ Hub/TI-Innovator™ Rover experience.

Note: To break a running Python program in the Shell, such as if a program is in a continuous loop, press **[on]**. Press **[Tools] [zoom] > 6:New Shell** as an alternate method to halt a running program.

Reminder: For any computer/TI-Python experience: After creating a Python program in a Python development environment on the computer, please validate your program runs on the calculator/emulator in the TI-Python experience. Modify the program as needed.

SmartPad CE App Remote Keypad

- When running the SmartPad CE App on your connected CE will behave as a remote keypad including the special [keypad](#) mapping offered when the Python App is running.

Emulator Explorer Workspace

- Please quit the Python App so the emulator is not busy when you access the full features of the Emulator Explorer workspace.
- program.py < > PY AppVar conversions are allowed. This is similar to the TI Connect™ CE experience when sending programs to the connected CE calculator.
- When sending a program.py file created in another Python environment, your PY AppVar will need to be edited to run as expected in TI-Python. Use the Python App Editor to modify as needed for the unique modules such as ti_plotlib, ti_system, ti_hub and ti_rover.

Data Import Wizard

- *.csv files of data, formatted as stated in the wizard dialog, will convert data into CE list variables. Methods in ti_system can then be used to share lists between the emulator CE OS and the Python App. This feature is similar to the Data Import Wizard in TI Connect™ CE.
- Si los números decimales están representados con una coma en el archivo *.csv, el asistente de importación de datos no convertirá el archivo. Revise el formato de los números en el sistema operativo de su computadora y convierta el archivo *.csv de modo que use un punto como separador de decimales. El formato que usan el editor de matriz y la lista de calculadora CE para los números es, por ejemplo, 12.34 y no 12,34.

Using TI Connect™ CE to Convert Python Programs

Please update to TI Connect™ CE for the latest features including converting *.py programs to a PY AppVar as the CE calculator file format.

See [TI-84 Plus CE-T e-Guide](#) for more details on the CE calculator, TI-SmartView™ CE-T and TI Connect CE.

What is the Python programming experience?

TI-Python se basa en CircuitPython, una variante de Python diseñada para integrarse en microcontroladores pequeños. La implementación de CircuitPython original se actualizó para el uso en TI.

The internal storage of numbers for computation in this variant of Circuit Python is in limited-precision binary floats and thus cannot exactly represent all possible decimal values. The differences from actual decimal representations that arise when storing these values can lead to unexpected results in subsequent calculations.

- **For Floats** - Displays up to 16 significant digits of precision. Internally, values are stored using 53 bits of precision, which is roughly equivalent to 15-16 decimal digits.
- **For Integers** - The size of integers is limited only by the memory available at the time calculations are performed.

Modules Included in the TI-84 Plus CE-T Python Edition

- [Built-ins](#)
- [math module](#)
- [random module](#)
- [time](#)
- [ti_system](#)
- [ti_plotlib](#)
- [ti_hub](#)
- [ti_rover](#)

Note: If you have existing Python programs created in other Python development environments, please edit your program(s) to the TI-Python solution. Modules may use different methods, arguments, and ordering of methods in a program as compared to the `ti_system`, `ti_plotlib`, `ti_hub`, and `ti_rover` modules. In general, be aware of compatibility when using any version of Python and Python modules.

When transferring Python programs from a non-TI platform to a TI platform OR from one TI product to another:

- Python programs that use core language features and standard libs (math, random etc.) can be ported without changes

Note: List length limit is 100 elements.

- Programs that use platform-specific libraries - matplotlib (for PC), `ti_plotlib`, `ti_system`, `ti_hub`, etc. for TI platforms, will require edits before they will run on a different platform.
- This may be true even between TI platforms.

As with any version of Python, you will need to include imports such as, `from math import *`, to use any functions, methods, or constants contained in the `math` module. For an example, to execute the `cos()` function, use `import` to import the `math` module for use.

See [CATALOG Listing](#).

Example:

```
>>>from math import *
>>>cos(0)
1.0
```

Alternate Example:

```
>>>import math
>>>math.cos(0)
1.0
```

Modules available can be displayed in the Shell using the following command

```
>>> help("modules")
__main__ sys gc
random time array
math builtins collections
```

Content of modules can be viewed in the Shell as shown using “`import module`” and “`dir(module)`.”

Not all module contents appear in the quick paste menus such as `[Fns...]` or `[2nd catalog]`.

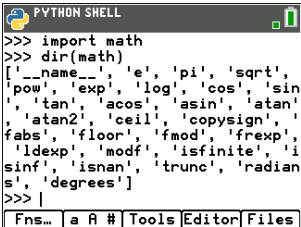
Contents of selected modules and keywords

For list of the modules included in this release, please see:

[Appendix: Selected TI-Python Built-in, Keywords, and Module Content](#)

Recordatorio: Para cualquier computadora/experiencia TI-Python: Después de crear un programa Python en la computadora, valide las ejecuciones de su programa en la calculadora en la aplicación experiencia TI-Python. Modifique el programa según sea necesario.

These screens display the module contents for math and random.



```
PYTHON SHELL
>>> import math
>>> dir(math)
['__name__', 'e', 'pi', 'sqrt',
'pow', 'exp', 'log', 'cos', 'sin',
'tan', 'acos', 'asin', 'atan',
'atan2', 'ceil', 'copysign',
'fabs', 'floor', 'fmod', 'frexp',
'ldexp', 'modf', 'isfinite', 'i
sinf', 'isnan', 'trunc', 'radian
s', 'degrees']
>>> |
```

math module



```
PYTHON SHELL
>>> import random
>>> dir(random)
['__name__', 'seed', 'getrandbit
s', 'randrange', 'randint', 'cho
ice', 'random', 'uniform']
>>> |
```

random module

These screens display the module contents for time and ti_system.

```
PYTHON SHELL
>>> import time
>>> dir(time)
['__name__', 'monotonic', 'sleep', 'struct_time']
>>> |
```

Fns... a A # Tools Editor Files

time

```
PYTHON SHELL
>>> import ti_system
>>> dir(ti_system)
['__name__', 'escape', 'recall_list', 'store_list', 'recall_RegEQ', 'wait_key', 'sleep', 'wait', 'disp_at', 'disp_clr', 'disp_wait', 'disp_cursor']
>>> |
```

Fns... a A # Tools Editor Files

ti_system

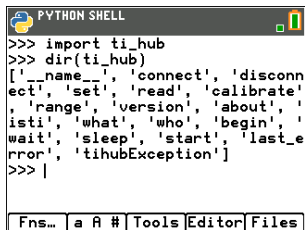
These screens display the module contents for `ti_plotlib`.

```
PYTHON SHELL
>>> import ti_plotlib
>>> dir(ti_plotlib)
['lin_reg', 'strtest', 'escape',
 '_excpt', 'text_at', '_clipseg',
 'show_plot', 'tilocal', 'pen',
 'sys', 'xmin', 'ymax', 'yscl',
 '_xy', '_rdelta', '_ydelta', 's',
 'catter', 'a', '_pencolor', '_wri',
 'te', 'b', '_xytest', 'window', '_n',
 '_mark', 'line', 'monotonic', '_n',
 'umtest', 'ymin', 'tiplotlibExcep',
 'Fns...', 'a', 'A', '#', 'Tools', 'Editor', 'Files']

tion', 'labels', 'cls', 'sqrt',
'xscl', 'axes', 'grid', '_sema',
'_pensize', 'plot', 'isnan', 'c',
olor', 'title', '_xdelta', '_pen',
style', '__name__', 'copysign',
'gr', 'xmax', 'sleep', 'auto_win',
dow']
>>>
```

`ti_plotlib`

This screen displays the module contents for `ti_hub`.



A screenshot of a Python Shell window titled "PYTHON SHELL". The window shows the following code and output:

```
>>> import ti_hub
>>> dir(ti_hub)
['__name__', 'connect', 'disconnect', 'set', 'read', 'calibrate', 'range', 'version', 'about', 'isti', 'what', 'who', 'begin', 'wait', 'sleep', 'start', 'last_error', 'tihubException']
>>> |
```

At the bottom of the window, there is a toolbar with buttons labeled "Fns...", "a", "A", "#", "Tools", "Editor", and "Files".

`ti_hub`

These screens display the module contents for `ti_rover`.

```
PYTHON SHELL
>>> import ti_rover
>>> dir(ti_rover)
['motor_right', 'to_angle', 'to_xy', 'red_measurement', 'rvmove', 'gray_measurement', 'except', 'pathlist_time', 'waypoint_prev', 'ti_hub', 'waypoint_eta', 'to_polar', 'grid_m_unit', 'color_off', 'path_clear', 'rv', 'green_measurement', 'motors', 'waypoint_time', 'backward', 'color_blink', 'motor_left', 'waypoint_heading', '_motor', 'gyro_measurement', 'wait_until_done', 'encoders_gyro_measurement', 'pathlist_distance', 'position', 'blue_measurement', 'forward', 'waypoint_distance', 'grid_origin', 'resume', 'path_done', 'disconnect_rv', 'backward_time', 'zero_gyro', 'rv_connected', 'stop', 'stay', 'waypoint_xythdrn', 'ranger_measurement', 'left', 'pathlist_cmdnum', 'waypoint_y', 'waypoint_x', 'pathlist_y', 'pathlist_x', '_name_', 'right', 'color_rgb', 'pathlist_revs', 'color_measurement', 'pathlist_heading', 'forward_time', 'waypoint_revs']
>>> |
```

Fns... a A # Tools Editor Files

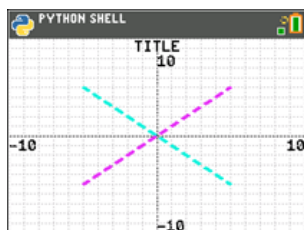
`ti_rover`

Sample Programs

Use the following Sample Programs to become familiar with methods from the [Reference](#) section. These samples also contain several TI-Innovator™ Hub and TI-Innovator Rover™ programs to help you get started with TI-Python.

COLORLIN

```
import ti_plotlib as plt
plt.cls()
plt.window(-10,10,-10,10)
plt.axes("on")
plt.grid(1,1,"dot")
plt.title("TITLE")
plt.pen("medium","solid")
plt.color(28,242,221)
plt.pen("medium","dash")
plt.line(-5,5,5,-5,"")
plt.color(224,54,243)
plt.line(-5,-5,5,5,"")
plt.show_plot()
```



Press **clear** to display the Shell prompt

REGEQ1

Setup a regression equation prior to running the Python program in the Python App. An example would be to first, enter two lists in the CE OS. Then, for example, calculate [stat] CALC 4:LinReg(ax+b) for your lists. This stores the regression equation to RegEQ in the OS. Here is a program to recall RegEQ to the Python experience.

```
# Example of recall_RegEQ()
from ti_system import *

reg=recall_RegEQ()
print(reg)
x=float(input("Input x = "))
print("RegEQ(x) = ",eval(reg))
```

LINREGR (Provided in CE Bundle)

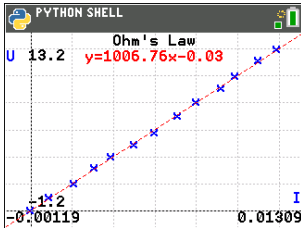
```
import tiplotlib as plt

# current intensity
I = [0.0, 0.9, 2.1, 3.1, 3.9, 5.0, 6.0, 7.1, 8.0, 9.2, 9.9, 11.0, 11.9]

# voltage
for n in range (len(I)):
    I[n] /= 1000

# la tension
U = [0, 1, 2, 3.2, 4, 4.9, 5.8, 7, 8.1, 9.1, 10, 11.2, 12]

plt.cls()
plt.auto_window(I,U)
plt.pen("thin", "solid")
plt.axes("on")
plt.grid(.002,2,"dot")
plt.title("Ohm's Law")
plt.color (0,0,255)
plt.labels("I","U",11,2)
plt.scatter(I,U,"x")
plt.color (255,0,0)
plt.pen("thin", "dash")
plt.lin_reg(I,U,"center",2)
plt.show_plot()
plt.cls()
a=plt.a
b=plt.b
print ("a =",round(plt.a,2))
print ("b =",round(plt.b,2))
```

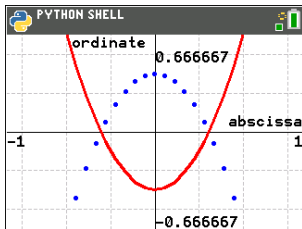


Press **clear** to display the Shell prompt

GRAPH (Provided in CE Bundle)

import tiplotlib as plt
#After running the program, press [clear] to clear plot and return to Shell.

```
def f(x):  
    **return 3*x**2-.4  
  
def g(x):  
    **return -f(x)  
  
def plot(res,xmin,xmax):  
    **#setup plotting area  
    **plt.window(xmin,xmax,xmin/1.5,xmax/1.5)  
    **plt.cls()  
    **gscale=5  
    **plt.grid((plt.xmax-plt.xmin)/gscale*(3/4),(plt.ymax-  
plt.ymin)/gscale,"dash")  
    **plt.pen("thin","solid")  
    **plt.color(0,0,0)  
    **plt.axes("on")  
    **plt.labels("abscisse","ordonnee",6,1)  
    **plt.pen("medium","solid")  
  
# plot f(x) and g(x)  
dX=(plt.xmax -plt.xmin)/res  
x=plt.xmin  
x0=x  
**for i in range(res):  
    ***plt.color(255,0,0)  
    ***plt.line(x0,f(x0),x,f(x),"")  
    ***plt.color(0,0,255)  
    ***plt.plot(x,g(x),"o")  
    ***x0=x  
    ***x+=dX  
    **plt.show_plot()  
  
#plot(resolution,xmin,xmax)  
plot(30,-1,1)  
# Create a graph with parameters(resolution,xmin,xmax)  
# After clearing the first graph, press the [var] key. The plot()  
function allows you to change the display settings  
(resolution,xmin,xmax).
```



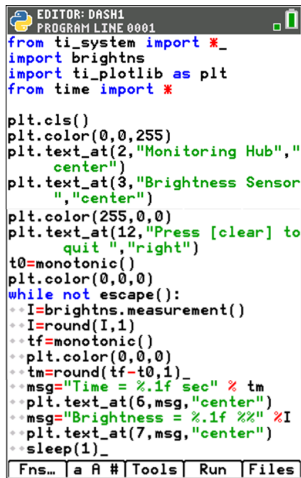
Press **clear** to display the Shell prompt

DASH1 – Sample TI-Innovator™ Hub Program

See: [\[Fns...\]>Modul: ti_hub module](#)

```
from ti_system import *
import brightns
import ti_plotlib as plt
from time import *

plt.cls()
plt.color(0,0,255)
plt.text_at(2,"Monitoring Hub","center")
plt.text_at(3,"Brightness Sensor","center")
plt.color(255,0,0)
plt.text_at(12,"Press [clear] to quit ","right")
t0=monotonic()
plt.color(0,0,0)
while not escape():
    *I=brightns.measurement()
    *I=round(I,1)
    *tf=monotonic()
    *plt.color(0,0,0)
    *tm=round(tf-t0,1)
    *msg="Time = %.1f sec" % tm
    *plt.text_at(6,msg,"center")
    *msg="Brightness = %.1f %%" %I
    *plt.text_at(7,msg,"center")
    *sleep(1)
```

A screenshot of a software editor window titled "EDITOR: DASH1 PROGRAM LINE 0001". The window displays the same Python code as shown in the previous block. The code is color-coded: blue for keywords (from, import, while, plt, from, time), green for strings, and black for other identifiers and operators. The editor has a standard interface with a title bar, menu bar (File, Edit, View, Tools, Run, Files), and a status bar at the bottom showing "Fns... a A # Tools Run Files".

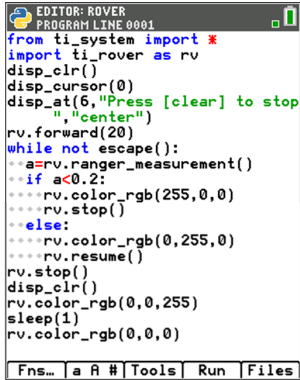
```
EDITOR: DASH1
PROGRAM LINE 0001
from ti_system import *
import brightns
import ti_plotlib as plt
from time import *

plt.cls()
plt.color(0,0,255)
plt.text_at(2,"Monitoring Hub","
center")
plt.text_at(3,"Brightness Sensor
","center")
plt.color(255,0,0)
plt.text_at(12,"Press [clear] to
quit ","right")
t0=monotonic()
plt.color(0,0,0)
while not escape():
    *I=brightns.measurement()
    *I=round(I,1)
    *tf=monotonic()
    *plt.color(0,0,0)
    *tm=round(tf-t0,1)
    *msg="Time = %.1f sec" % tm
    *plt.text_at(6,msg,"center")
    *msg="Brightness = %.1f %%" %I
    *plt.text_at(7,msg,"center")
    *sleep(1)
```

ROVER – Sample TI-Innovator™ Rover program

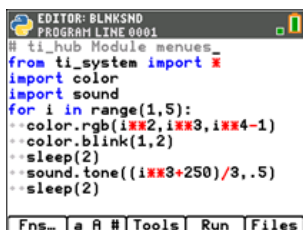
See: [\[Fns...\]>Modul ti_rover module](#)

```
from ti_system import *
import ti_rover as rv
disp_clr()
disp_cursor(0)
disp_at(6,"Press [clear] to stop","center")
rv.forward(20)
while not escape():
    **a=rv.ranger_measurement()
    **if a<0.2:
        ***rv.color_rgb(255,0,0)
        ***rv.stop()
    **else:
        ***rv.color_rgb(0,255,0)
        ***rv.resume()
rv.stop()
disp_clr()
rv.color_rgb(0,0,255)
sleep(1)
rv.color_rgb(0,0,0)
```



BLNKSND - Sample TI-Innovator™ Hub Program

See: [\[Fns...\]>Modul: ti_hub module](#)



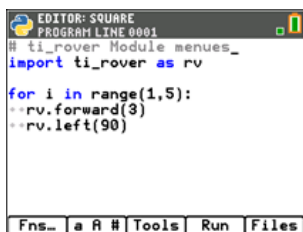
The screenshot shows a code editor window titled "EDITOR: BLNKSND" with a subtitle "PROGRAM LINE 0001". The code is as follows:

```
# ti_hub Module menues_  
from ti_system import *  
import color  
import sound  
for i in range(1,5):  
    color.rgb(i*2,i*3,i*4-1)  
    color.blink(1,2)  
    sleep(2)  
    sound.tone((i*3+250)/3,.5)  
    sleep(2)
```

At the bottom of the editor window, there is a menu bar with the following items: "Fns...", "a", "A", "#", "Tools", "Run", and "Files".

SQUARE - Sample TI-Innovator™ Rover Program

See: [\[Fns...\]>Modul ti_rover module](#)



The screenshot shows a window titled "EDITOR: SQUARE" with a subtitle "PROGRAM LINE 0001". The code inside is as follows:

```
# ti_rover Module menues_  
import ti_rover as rv_  
  
for i in range(1,5):  
    rv.forward(3)  
    rv.left(90)
```

At the bottom of the window is a menu bar with the following items: Fns..., a, #, Tools, Run, Files.

Reference Guide for TI-Python Experience

The Python App contains menus of functions, classes, controls, operators and keywords for quick pasting in the Editor or Shell. The following reference table contains the listing of features in [2nd] [catalog] when the App is running. For a complete listing of Python functions, classes, operators, and keywords available in this version, please see "[Selected TI-Python Built-in, Keywords, and Module Content](#)."

This table is not intended to be an exhaustive list of Python available in this offering. Other functions supported in this Python offering can be entered using the alpha keys from the keypad.

Most examples given in this table run at the Shell prompt (>>>).

CATALOG Listing

Alphabetical List

- A
- B
- C
- D
- E
- F
- G
- H
- I
- L
- M
- N
- O
- P
- R
- S
- T
- U
- W
- X
- Y
- Symbols

A

#

Delimiter

[2nd](#) [\[catalog\]](#)

Syntax: #Your comment about your program.

Description: In Python, a comment begins with the hash tag character, #, and extends to the end of the line.

[\[a A #\]](#)

Example:

```
#A short explanation of the code.
```

%

Operator

[2nd](#) [\[catalog\]](#)

Syntax: x%y or x % y

Description: Returns remainder of x/y. Preferred use is when x and y are integers.

[\[a A #\]](#)

Example:

```
>>>57%2  
1
```

See also fmod(x,y).

//

Operator

[2nd](#) [\[catalog\]](#)

Syntax: x//y or x // y

Description: Returns the floor division of x/y.

[\[a A #\]](#)

Example:

```
>>>26//7  
3  
>>>65.4//3  
21.0
```

[a A #]

Description: Launch [a A #] character palette.

Includes accented characters such as ç à â è é ê ë ì î ï ô õ ù û

[a A #]
shortcut is
on screen at
[window] in the
Editor or
Shell

a **gradient; slope**

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.a **gradient; slope**

[Fns...]>Modul
or **[math]**
5:ti_plotlib...>
Properties
5:a

Description: After plt.linreg() is last executed in a program, the computed values of slope, a, and intercept , b, are stored in plt.a and plt.b.

Default values: = 0.0

Example:

See sample program: [LINREGR](#).

import
commands
can be found
in **[2nd]**
[catalog] or in
the ti_plotlib
Setup menu.

abs()

Module: Built-in

[2nd] [catalog]

Syntax: abs(x)

Description: Returns the absolute value of a number. In this release, the argument may be an integer or floating point number.

Note:
fabs()
is a function in
the math
module.

Example:

```
>>>abs (-35.4)  
35.4
```

acos()

Module: math

[sin](#) 7:acos()

Syntax: acos(x)

Description: Returns arc cosine of x in radians.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *
>>>acos(1)
0.0
```

[\[Fns...\] Modul](#)
1:math... >
Trig
7:acos()

Alternate Example: [\[Tools\]](#) > 6:New Shell

```
>>>import math
>>>math.acos(1)
0.0
```

import
commands
can be found
in
[2nd](#) [\[catalog\]](#)

and

Keyword

[2nd](#) [\[test\]](#)
Ops 8:and

Syntax: x and y

Description: May return True or False. Returns “x” if “x” is False and “y” otherwise. Pastes with space before and after and. Edit as needed.

[\[Fns...\] > Ops](#)
8:and

Example:

```
>>>2<5 and 5<10
True
>>>2<5 and 15<10
False
>>>{1} and 3
3
>>>0 and 5 < 10
0
```

[2nd](#) [\[catalog\]](#)

[\[a A #\]](#)

.append(x)

Module: Built-in

[2nd](#) [\[list\]](#)

Syntax: listname.append(item)

List

6: .append(x)

Description: The method append() appends an item to a list.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>listA = [2,4,6,8]
>>>listA.append(10)
>>>print(listA)
[2,4,6,8,10]
```

[Fns...] > List
6:.append(x)

as

Keyword

[2nd](#) [\[catalog\]](#)

Description: Use as to create an alias when importing a module. See Python documentation for more details.

asin()

Module: math

[sin](#) 6:asin()

Syntax: asin()

Description: Returns arc sine of x in radians.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *
>>>asin(1)
1.570796326794897
```

[Fns...] >
Modul
1:math... >
Trig
6:asin()

Alternate Example:

```
>>>import math
>>>math.asin(1)
1.570796326794897
```

import
commands
can be found
in
[2nd](#) [\[catalog\]](#)

assert

Keyword

[2nd](#) [\[catalog\]](#)

Description: Use assert to test a condition in your code. Returns None or if not, execution of the program will display an AssertionError.

atan()

Module: math

[sin](#) [8:atan\(\)](#)

Syntax: atan(x)

Description: Returns arc tangent of x in radians.

[Fns...]>Modul
1:math... > Trig
8 :atan()

Example:

```
>>>from math import *  
>>>atan(1)*4  
3.141592653589793
```

[2nd](#) [\[catalog\]](#)

Alternate Example:

```
>>>import math  
>>>math.atan(1)*4  
3.141592653589793
```

import commands
can be found in
[2nd](#) [\[catalog\]](#)

atan2(y,x)

Module: math

[sin](#) [9:atan2\(\)](#)

Syntax: atan2(y,x)

Description: Returns arc tangent of y/x in radians. Result is in [-pi, pi].

[Fns...]>
Modul
1:math... > Trig
9:atan2()

Example:

```
>>>from math import *  
>>>atan2(pi,2)  
1.003884821853887
```

[2nd](#) [\[catalog\]](#)

Alternate Example:

```
>>>import math  
>>>math.atan2(math.pi,2)  
1.003884821853887
```

import
commands can
be found in
[2nd](#) [\[catalog\]](#)

auto_window(xlist,ylist)

Module: ti_plotlib

2nd [catalog]

Syntax: plt.auto_window(xlist,ylist)

[Fns...]>Modul
or math

Description: Autoscales the plotting window to fit the data ranges within xlist and ylist specified in the program prior to the auto_window().

5:ti_plotlib...>
Setup
5:auto_window
()

Note: max(list) - min(list) > 0.00001

Example:

See sample program: [LINREGR](#).

import
commands can
be found in
2nd [catalog] or
in the
ti_plotlib Setup
menu.

axes("mode")

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.axes("mode")

[Fns...]>Modul

or [math]

Description: Displays axes on specified window in the plotting area.

5:ti_plotlib...>

Setup

Argument:

6:axes()

"mode" argument options:

"off"	no axes
"on"	axes+labels
"axes"	axes only
"window"	window labels only

import

commands can

be found in [2nd]

[catalog] or in the

ti_plotlib Setup

menu.

plt.axes() uses the current pen color setting. To ensure plt.axes() are always drawn as expected, use plt.color() BEFORE plt.axes() to ensure the colors are expected.

Example:

See sample program [LINREGR](#).

b `y= intercept`**Module:** ti_plotlib[\[2nd\]](#) [\[catalog\]](#)**Syntax:** plt.b `y= intercept`[Fns...]>Modul
or [\[math\]](#)
5:ti_plotlib...>
Properties
6:b**Description:** After plt.linreg() is executed in a program, the computed values of slope, a, and intercept , b, are stored in plt.a and plt.b.**Default values:** = 0.0**Example:**See sample program [LINREG1](#).import
commands can
be found in
[\[2nd\]](#) [\[catalog\]](#) or
in the
ti_plotlib Setup
menu.**bin(integer)****Module:** Built-in[\[2nd\]](#) [\[catalog\]](#)**Syntax:** bin(integer)**Description:** Displays binary format of the integer argument.

See Python documentation for more details.

Example:

```
>>> bin(2)
'0b10'
>>> bin(4)
'0b100'
```

break**Keyword**[\[2nd\]](#) [\[catalog\]](#)**Description:** Use break to break out of a for or while loop.

ceil()**Module:** math

math Modul
 1:math... Math
 8:ceil()

Syntax: ceil(x)**Description:** Returns the smallest integer greater than or equal to x.

2nd [catalog]

Example:

```
>>>from math import *
>>>ceil(34.46)
35
>>>ceil(678)
678
```

[Fns...] Modul
 1:math...Math
 8:ceil()

import
 commands can
 be found in
2nd [catalog]

choice(sequence)**Module:** random

math Modul
 2:random...
 Random
 5:choice(sequence)

Syntax: choice(sequence)**Description:** Returns a random element from a non-empty sequence.**Example:**

2nd [catalog]

```
>>>from random import *
>>>listA=[2,4,6,8]
>>>choice(listA)    #Your result may differ.
4
```

[Fns...] Modul
 2:random...
 Random
 5:choice(sequence)

import commands can be
 found in
2nd [catalog]

chr(integer)

Module: Built-in

[2nd] [catalog]

Syntax: chr(integer)

Description: Returns a string from an integer input representing the unicode character.

See Python documentation for more details.

Example:

```
>>> chr(40)
'('
>>> chr(35)
'#'
```

class

Keyword

[2nd] [catalog]

Description: Use class to create a class. See Python documentation for more details.

cls() [clear screen](#)

Module: tiplotlib

[2nd] [catalog]

Syntax: plt.cls() [clear screen](#)

```
[Fns...]>Modul
or [math]
5:tiplotlib...>
Setup
2:cls()
```

Description: Clears Shell screen for the plotting. Shortcut keys are not in display when plotting.

Note: plt.cls() has a different behavior than ti_system module disp_clr().

```
[Fns...]>Modul
or [math]
5:tiplotlib...>
Draw
2:cls()
```

Example:

See sample program: [GRAPH](#).

import
commands
can be found
in [2nd]
[catalog] or in
the
tiplotlib
Setup menu.

color(r,g,b) 0-255

Module: tiplotlib

[\[2nd\]](#) [\[catalog\]](#)

Syntax: plt.color(r,g,b) 0-255

[Fns...]>Modul
or [\[math\]](#)
5:tiplotlib...>
Draw
1:color()

Description: Sets the color for all following graphics/plotting. (r,g,b) values must be specified 0-255. Color specified is used in plot display until color() is again executed with a different color.

Default color is black upon importing tiplotlib.

Example:

import
commands can
be found in
[\[2nd\]](#) [\[catalog\]](#) or
in the tiplotlib
Setup menu.

See sample program: [COLORLIN](#).

complex(real,imag)

Module: Built-in

[\[2nd\]](#) [\[catalog\]](#)

Syntax: complex(real,imag)

[Fns...]>Type>
5:complex()

Description: Complex number type.

Example:

```
>>>z = complex(2, -3)
>>>print(z)
(2-3j)
>>>z = complex(1)
>>>print(z)
(1+0j)
>>>z = complex()
>>>print(z)
0j
>>>z = complex("5-9j")
>>>print(z)
(5-9j)
```

Note:"1+2j" is correct syntax. Spaces such as "1 + 2j" will display an Exception.

continue

Keyword

[2nd](#) [\[catalog\]](#)

Description: Use continue in a for or while loop to end the current iteration. See Python documentation for more details.

cos()

Module: math

[sin](#) Trig

Syntax: cos(x)

4: cos()

Description: Returns cos of x. Angle argument is in radians.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *
>>>cos(0)
1.0
>>>cos(pi/2)
6.123233995736767e-17
```

[Fns...] Modul
1:math... > Trig
4:cos()

Alternate Example:

```
>>>import math
>>>math.cos(0)
1.0
```

Note: Python displays scientific notation using e or E. Some math results in Python will be different than in the CE OS.

.count()

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: listname.count(item)

Description: count() is a method that returns the number of occurrences of an item in a list, tuple, bytes, str, bytearray, or array.array object.

Example:

```
>>>listA = [2,4,2,6,2,8,2,10]
>>>listA.count(2)
4
```


D

def function():

Keyword

[\[2nd\]](#) [\[catalog\]](#)

Syntax: def function(var, var,...)

Description: Define a function dependent on specified variables. Typically used with the keyword return.

[Fns...]>Func
1: def function():

Example:

[Fns...]>Func
2: return

```
>>> def f(a,b):  
...     return a*b  
...  
...  
...  
>>> f(2,3)  
6
```

degrees()

Module: math

[\[sin\]](#) Trig

Syntax: degrees(x)

2: degrees()

Description: Converts angle x in radians to degrees.

[\[2nd\]](#) [\[catalog\]](#)

Example:

```
>>> from math import *  
>>> degrees(pi)  
180.0  
>>> degrees(pi/2)  
90.0
```

[Fns...]>Modul
1: math...>Trig
2: degrees()

del

Keyword

[\[2nd\]](#) [\[catalog\]](#)

Description: Use del to delete objects such as variables, lists, etc.

See Python documentation for more details.

disp_at(row,col,"text")

Module: ti_system

[2nd] [catalog]

Syntax: disp_at(row,col,"text")

[2nd] [rcI]

Description: Display text starting at a row and column position on the plotting area.

ti_system
7:disp_at()

REPL with cursor >>>| will appear after text if at end of program. Use disp_cursor() to control cursor display.

[Fns...]>Modul
or **[math]**
4:ti_system
7:disp_at()

Argument:

row	1 - 11, integer
column	1 - 32, integer
"text"	is a string which will wrap on the screen area

import
commands can
be found in
[2nd] [catalog] or
in the
ti_system
Modul menu.

Optional arguments for color and background shown here: disp_at(row,col,"text","align",color 0-15, background color 0-5)

Example:

Sample program:

```
from ti_system import *
disp_clr() #clears Shell screen
disp_at(5,6,"hello")
disp_cursor(0)
disp_wait()
```

disp_at(row,"text","align")

Module: ti_system

[\[2nd\]](#) [\[catalog\]](#)

Syntax: disp_at(row,"text","align")

[\[2nd\]](#) [\[rc\]](#)

Description: Display text aligned as specified on the plotting screen for row 1-11. Row is cleared before display. If used in a loop, content refreshes with each display.

ti_system
7:disp_at()

REPL with cursor >>>| will appear after text if at end of program. Use disp_cursor() to control cursor display before the use of disp_at() in your program.

[Fns...]>Modul
or [\[math\]](#)
4:ti_system
7:disp_at()

Argument:

row	1-11, integer
"text"	is a string which will wrap on the screen area
"align"	"left" (default) "center" "right"

import
commands can
be found in [\[2nd\]](#)
[\[catalog\]](#) or in the
ti_system
Modul menu.

Optional argument shown here: disp_at
(row,"text","align","color 0-15, background color 0-15)

Example:

Sample program:

```
from ti_system import *  
disp_clr() #clears Shell screen  
disp_at(5,"hello","left")  
disp_cursor(0)  
disp_wait()
```

disp_clr() clear text screen

Module: ti_system

[2nd] [catalog]

Syntax: disp_clr() clear text screen

[2nd] [rc1]

Description: Clear the screen in the Shell environment.
Row 0-11, integer may be used as an optional argument to clear a display row of the Shell environment.

ti_system
8:disp_clr()

Example:

[Fns...]>Modul
or **[math]**
4:ti_system
8:disp_clr()

Sample program:

```
from ti_system import *  
disp_clr() #clears Shell screen  
disp_at(5, "hello", "left")  
disp_cursor(0)  
disp_wait()
```

import
commands can
be found in **[2nd]**
[catalog] or in
the
ti_system
Modul menu.

disp_cursor() 0=off 1=on

Module: ti_system

[\[2nd\]](#) [\[catalog\]](#)

Syntax: disp_cursor() 0=off 1=on

[\[2nd\]](#) [\[rc\]](#)

Description: Control the display of the cursor in the Shell when a program is running.

ti_system
0:disp_cursor()

Argument:

[Fns...]>Modul or

0 = off

[\[math\]](#)

not 0 = on

4:ti_system

0:disp_cursor()

Example:

Sample program:

import commands
can be found in
[\[2nd\]](#) [\[catalog\]](#) or in
the
ti_system Modul
menu.

```
from ti_system import *  
disp_clr() #clears Shell screen  
disp_at(5, "hello", "left")  
disp_cursor(0)  
disp_wait()
```

disp_wait() **[clear]**

Module: ti_system

[2nd] **[catalog]**

Syntax: disp_wait() **[clear]**

[2nd] **[rcI]**

Description: Stop the execution of program at this point and display screen content until [clear] is pressed and the screen is cleared.

ti_system
9:disp_wait()

Example:

[Fns...]>Modul
or **[math]**
4:ti_system
9:disp_wait()

Sample program:

```
from ti_system import *  
disp_clr() #clears Shell screen  
disp_at(5,"hello","left")  
disp_cursor(0)  
disp_wait()
```

import
commands can
be found in
[2nd] **[catalog]** or
in the
ti_system
Modul menu.

E

e

Module: math

[\[2nd\]](#) [\[e\]](#) (above
[\[÷\]](#))

Syntax: math.e or e if math module was imported

Description: Constant e displays as shown below.

Example:

```
>>>from math import *
>>>e
2.718281828459045
```

[Fns...] >
Modul
1:math...
> Const 1:e

Alternate Example:

```
>>>import math
>>>math.e
2.718281828459045
```

elif :

Keyword

[\[2nd\]](#) [\[catalog\]](#)

See if..elif..else.. for details.

[Fns...] > Ctl
1:if..
2:if..else..
3:if..elif..else
9:elif :
0:else:

else:

Keyword

[2nd] [catalog]

See if..elif..else.. for details.

```
[Fns...] > Ctl
1:if..
2:if..else..
3:if..elif..else
9:elif :
0:else:
```

escape()

Module: ti_system

[2nd] [catalog]

Syntax: escape()

As a program line:

Description: escape() returns True or False.

Initial value is False.

When the [clear] key on CE is pressed, the value is set to True.

When the function is executed the value is reset to False.

Example of use:

while not escape():

In a while loop running in a program where the program offers to end the loop but keep the script running.

if escape():break

Can be used to a debug program to inspect the vars using Shell [vars] after running the program and using this break.

```
[2nd] [rel]
ti_system
5:while not
escape():
6:if escape
():break

[Fns...]>Modul
or [math]
4:ti-system
5:while not
escape():
6:if escape
():break
```

import
commands can
be found in
[2nde] [catalog]
or in the
ti_system
Modul menu.

eval()

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: eval(x)

Description: Returns the evaluation of the expression x. [\[Fns...\] I/O](#)
3:eval()

Example:

```
>>>a=7
>>>eval("a+9")
16
>>>eval('a+10')
17
```

except [exception](#):

Keyword

[2nd](#) [\[catalog\]](#)

Description: Use except in a try..except code block.
See Python documentation for more details.

exp()

Module: math

[2nd](#) [\[e^x\]](#)
(above [ln](#))

Syntax: exp(x)

Description: Returns $e^{**}x$.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *  
>>>exp(1)  
2.718281828459046
```

[\[Fns...\] >](#)
Modul
1:math...
4:exp()

Alternate Example: [\[Tools\]](#) > 6:New Shell

```
>>>import math  
>>>math.exp(1)  
2.718281828459046
```

import
commands
can be found
in
[2nd](#) [\[catalog\]](#).

.extend()

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: listname.extend(newlist)

Description: The method extend() is a method to extend newlist to the end of a list.

Example:

```
>>>listA = [2,4,6,8]  
>>>listA.extend([10,12])  
>>>print(listA)  
[2,4,6,8,10,12]
```

F

fabs()

Module: math [2nd] [catalog]

Syntax: fabs(x)

Description: Returns the absolute value of x [Fns...] >

Example: Modul
`>>>from math import *`
`>>>fabs(35-65.8)`
`30.8` 1:math...
2:fabs()

import
commands
can be found
in
[2nd] [catalog].

See also
Built-in
function
abs().

False

Keyword [2nd] [test] (above
math)

Description: Returns False when statement executed
is False. "False" represents the false value of objects
of type bool.

[2nd] [catalog]

Example:

`>>>64<=32`
`False` [Fns...] > Ops
B:False

[a A #]

finally:

Keyword

[\[2nd\]](#) [\[catalog\]](#)

Description: Use finally in a try..except..finally code block. See Python documentation for more details.

float()

Module: Built-in

[\[2nd\]](#) [\[catalog\]](#)

Syntax: float(x)

Description: Returns x as a float.

[Fns...] > Type
2:float()

Example:

```
>>>float(35)
35.0
>>>float("1234")
1234.0
```

floor()

Module: math

[\[math\]](#) Modul
1:math
9:floor()

Syntax: floor(x)

Description: Returns the largest integer less than or equal to x.

[\[2nd\]](#) [\[catalog\]](#)

Example:

```
>>>from math import *
>>>floor(36.87)
36
>>>floor(-36.87)
-37
>>>floor(254)
254
```

[Fns...] > Modul
1:math
9:floor()

import
commands can
be found in
[\[2nd\]](#) [\[catalog\]](#)

fmod(x,y)

Module: math

[math](#) Modul

Syntax: fmod(x,y)

1:math

7:fmod()

Description: See Python documentation for more details. Preferred use is when x and y are floats.

May not return the same result as x%y.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *
>>>fmod(50.0,8.0)
2.0
>>>fmod(-50.0,8.0)
-2.0
>>>-50.0 - (-6.0)*8.0      #validation from description
-2.0
```

[Fns...] > Modul

1:math...

7:fmod()

import
commands can
be found in

[2nd](#) [\[catalog\]](#)

See also: x%y.

for i in list:

Keyword

[Fns...] Ctl

Syntax: for i in list:

7:for i in list:

Description: Used to iterate over list elements.

[2nd](#) [\[catalog\]](#)

Example:

```
>>> for i in [2,4,6]:
...     print(i)
...
...
...
2
4
6
```

for i in range(size):

Keyword

[Fns...] Ctl

Syntax: for i in range(size)

4:for i in range
(size):

Description: Used to iterate over a range.

Example:

[2nd](#) [\[catalog\]](#)

```
>>> for i in range(3):  
...     print(i)  
...  
...  
...  
...  
0  
1  
2
```

for i in range(start,stop):

Keyword

[Fns...] Ctl

Syntax: for i in range(start,stop)

5:for i in range
(start,stop):

Description: Used to iterate over a range.

Example:

[2nd](#) [\[catalog\]](#)

```
>>> for i in range(1,4):  
...     print(i)  
...  
...  
...  
...  
1  
2  
3
```

for i in range(start,stop,step):

Keyword

[Fns...] Ctl

Syntax: for i in range(start,stop,step)

6:for i in range
(start,stop,step):

Description: Used to iterate over a range.

Example:

[\[2nd\]](#) [\[catalog\]](#)

```
>>> for i in range(1,8,2):  
...     print(i)  
...  
...  
...  
...  
1  
3  
4  
7
```

str.format() **string format**

Module: Built-in

[\[2nd\]](#) [\[catalog\]](#)

Syntax: str.format()

Description: Formats the given string. See Python documentation for more details.

Example:

```
>>> print("{+f}".format(12.34))  
+12.340000
```

frexp()

Module: math

[math](#) Modul

Syntax: frexp(x)

1:math

A:frexp()

Description: Returns a pair (y,n) where $x == y * 2^{**}n$. y is float where $0.5 < \text{abs}(y) < 1$; and n is integer.

[2nd](#) [catalog]

Example:

```
>>>from math import *
>>>frexp(2000.0)
(0.9765625, 11)
>>>0.9765625 * 2**11      #validate description
2000.0
```

[Fns...] > Modul

1:math

A:frexp()

import
commands can
be found in

[2nd](#) [catalog]

from PROGRAM import *

Keyword

Shell [Tools]

Syntax: from PROGRAM import *

A:from

PROGRAM

import *

Description: Used to import a program. Imports the public attributes of a Python module into the current name space.

[2nd](#) [catalog]

from math import *

Keyword

Syntax: from math import *

Description: Used to import all functions and constants from the math module.

[math] Modul
1:math...
1:from math
import *

[Fns..] > Modul
1:math...
1:from math
import *

[2nd] [catalog]

from random import *

Keyword

Syntax: from random import *

Description: Used to import all functions from the random module.

[math] Modul
2:random...
1:from random
import *

[Fns..] > Modul
2:random...
1:from random
import *

[2nd] [catalog]

from time import *

Keyword

[2nd] **[catalog]**

Syntax: from time import *

[math] Modul

Description: Used to import all methods from the time module.

3:time...

1:from time import

*

Example:

[Fns...]>Modul

See sample program: [DASH1](#).

3:time...

1:from time import

*

from ti_system import *

Keyword

[2nd] **[catalog]**

Syntax: from ti_system import *

[math] Modul

Description: Used to import all methods from the ti_system module.

4:ti_system...

1:from system

import *

Example:

[Fns...]>Modul

See sample program: [REGEQ1](#).

4:ti_system...

1:from system

import *

```
from ti_hub import *
```

Keyword

2nd [catalog]

Syntax: from ti_hub import *

Description: Used to import all methods from the ti_hub module. For individual input and output devices, use the dynamic module functionality by selecting the device from [Fns...]>Modul>ti_hub>Import menu when in the Editor.

See: [ti_hub module – Add import to Editor and add ti_hub sensor module to the Modul menu.](#)

Example:

See sample program: [DASH1](#).

global**Keyword****[2nd]** **[catalog]**

Description: Use global to create global variables inside a function.

See CircuitPython documentation for more details.

grid(xscl,yscl,"style")

Module: ti_plotlib

[2nd] **[catalog]**

Syntax: plt.grid(xscl,yscl,"style")

[Fns...]>Modul
or **[math]**
5:ti_plotlib...>
Setup
3:grid()

Description: Displays a grid using specified scale for x and y axes. Note: All plotting takes place when plt.show_plot() is executed.

Setting grid color is the optional argument of (r,g,b) using values 0-255 with default value of gray (192,192,192).

Default value for xscl or yscl = 1.0.

"style" = "dot" (default), "dash", "solid" or "point"

Example:

import
commands can
be found in
[2nd] **[catalog]** or
in the
ti_plotlib Setup
menu.

See sample programs: [COLORLIN](#) or [GRAPH](#).

grid(xsc1,yscl,"style",(r,g,b))

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.grid(xsc1,yscl,"style",(r,g,b))

[Fns...]>Modul
or **[math]**
5:ti_plotlib...>
Setup
3:grid()

Description: Displays a grid using specified scale for x and y axes. Note: All plotting takes place when plt.show_plot() is executed.

Setting grid color is the optional argument of (r,g,b) using values 0-255 with default value of gray (192,192,192).

Default value for xsc1 or yscl = 1.0.

"style" = "dot" (default), "dash", "solid" or "point" .

import
commands can
be found in **[2nd]**
[catalog] or in
the
ti_plotlib Setup
menu.

If the xsc1 or yscl values are less than 1/50th of the difference between xmax-xmin or ymax-ymin, then an exception of 'Invalid grid scale value.'

Example:

See sample program: [GRAPH](#).

H

hex([integer](#))

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: hex([integer](#))

Description: Displays hexadecimal format of the integer argument. See Python documentation for more details.

Example:

```
>>> hex(16)
'0x10'
>>> hex(16**2)
'0x100'
```

"if :"

See if..elif..else.. for details.

[\[2nd\]](#) [\[catalog\]](#)

[Fns...] > Ctl

1:if..

2:if..else..

3:if..elif..else

9:elif :

0:else:

if..elif..else..

Keyword

[\[2nd\]](#) [\[catalog\]](#)

Syntax: •• Gray indent identifiers automatically provided in the Python App for ease of use.

[Fns...] > Ctl

if :

1:if..

••

2:if..else..

elif :

3:if..elif..else

••

9:elif :

else:

0:else:

Description: if..elif..else is a conditional statement. The Editor provides automatic indents as gray dots to assist your correct programming indents.

Example: Create and run this program, say S01, from the Editor

```
def f(a):
    ••if a>0:
    •••print(a)
    ••elif a==0:
    •••print("zero")
    ••else:
    •••a=-a
    •••print(a)
```

Shell interaction

```
>>> # Shell Reinitialized
>>> # Running S01
>>>from S01 import *      #automatically pastes
>>>f(5)
5
>>>f(0)
zero
>>>f(-5)
5
```


if..else..

Keyword

[2nd](#) [\[catalog\]](#)

See if..elif..else.. for details.

[Fns...] > Ctl

1:if..

2:if..else..

3:if..elif..else

9:elif :

0:else:

.imag

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: [var](#).imag

Description: Returns the imaginary part of a specified variable of complex number type.

Example:

```
>>>a=complex(4,5)
>>>a.real
4
>>>a.imag
5
```

import math

Keyword

Syntax: import math

[2nd](#) [\[catalog\]](#)

Description: The math module is accessed using this command. This instruction imports the public attributes of the "math" module within its own namespace.

import random

Keyword

Syntax: import random

[2nd] **[catalog]**

Description: The random module is accessed using this command. This instruction imports the public attributes of the "random" module within its own namespace.

import ti_hub

Keyword

[2nd] **[catalog]**

Syntax: import ti_hub

Description: The ti_hub module is accessed using this command. This instruction imports the public attributes of the ti_hub module within its own namespace.

For individual input and output devices, use the dynamic module functionality by selecting the device from [Fns...]>Modul>ti_hub>Import menu when in the Editor.

See:[\[Fns...\] > Modul: ti_hub module](#).

import time

Keyword

[2nd] **[catalog]**

Syntax: import time

Description: The time module is accessed using this command. This instruction imports the public attributes of the time module within its own namespace.

See:[\[Fns...\] > Modul: time and ti_system modules](#).

import ti_plotlib as plt

Keyword

[2nd] **[catalog]**

Syntax: import ti_plotlib as plt

[math] Modul
5:ti_plotlib...
1:import ti_plotlib
as plt

Description: The ti_plotlib module is accessed using this command. This instruction imports the public attributes of the ti_plotlib module within its own namespace. Attributes of the ti_plotlib module must be entered as plt.attribute.

[Fns...]>Modul
5:ti_plotlib...
1:import ti_plotlib
as plt

Example:

See sample program: [COLORLIN](#).

import ti_rover as rv

Keyword

[2nd] **[catalog]**

Syntax: import ti_rover as rv

[math] Modul
7:ti_rover...
1:import ti_rover
as rv

Description: The ti_rover module is accessed using this command. This instruction imports the public attributes of the ti_rover module within its own name-space. Attributes of the ti_rover module must be entered as rv.attribute.

[Fns...]>Modul
7:ti_rover...
1:import ti_rover
as rv

Example:

See sample program: [ROVER](#).

import ti_system

Keyword

2nd [catalog]

Syntax: import ti_system

Description: The ti_system module is accessed using this command. This instruction imports the public attributes of the ti_system module within its own name-space.

Example:

See sample program: [REGEQ1](#).

in

Keyword

2nd [catalog]

Description: Use in to check if a value is in a sequence or to iterate a sequence in a for loop.

.index(x)

Module: Built-in

2nd [catalog]

Syntax: var.index(x)

Description: Returns the index or position of an element of a list. See Python documentation for more details.

Example:

```
>>> a=[12,35,45]
>>> print(a.index(12))
0
>>> print(a.index(35))
1
>>> print(a.index(45))
2
```

input()

Module : Built-in

2nd [catalog]

Syntax: input()

input()

Description: Prompt for input

[Fns...] I/O
2:input()

Example:

```
>>>input("Name? ")
Name? Me
'Me'
```

Alternate Example:

```
Create Program A
len=float(input("len: "))
print(len)
```

```
Run Program A
>>> # Shell Reinitialized
>>> # Running A
>>>from A import *
len: 15      (enter 15)
15.0        (output float 15.0)
```

.insert(index,x)

Module : Built-in

[2nd](#) [\[list\]](#) List
8::insert(index,x)

Syntax: listname.insert(index,x)

Description: The method insert() inserts an item x after index within a sequence.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>listA = [2,4,6,8]
>>>listA.insert(3,15)
>>>print(listA)
[2, 4, 6, 15, 8]
```

[\[Fns...\] > List](#)
8::insert(index,x)

int()

Module : Built-in

[2nd](#) [\[catalog\]](#)

Syntax: int(x)

Description: Returns x as an integer object.

[\[Fns...\] > Type](#)
1:int()

Example:

```
>>>int(34.67)
34
>>>int(1234.56)
1234
```

is

Keyword

[2nd](#) [\[catalog\]](#)

Description: Use is to test if two objects are the same object.

labels("xlabel","ylabel",x,y)**Module:** ti_plotlib**[2nd]** [catalog]**Syntax:** plt.labels("xlabel","ylabel",x,y)[Fns...]>Modul
or **[math]**
5:ti_plotlib...>
Setup
7:labels()**Description:** Displays "xlabel" and "ylabel" labels on the plot axes at row positions x and y. Adjust as needed for your plot display.

"xlabel" is positioned on specified row x (default row 12) and is right justified.

"ylabel" is positioned on specified row y (default row 2) and is left justified.

Note: plt.labels(" | ","",12,2) will paste with x and y row defaults, 12,2 , which then can be modified for your program.import
commands can
be found in
[2nd] [catalog] or
in the
ti_plotlib Setup
menu.**Example:**See sample program: [GRAPH](#).**lambda****Keyword****[2nd]** [catalog]**Syntax:** lambda arguments : expression**Description:** Use lambda to define an anonymous function. See Python documentation for details.

len()

Module: Built-in

[2nd] [list] (above
[stat]) List
3:len()

Syntax: len(sequence)

Description: Returns the number of items in the argument. The argument may be a sequence or a collection.

[2nd] [catalog]

See Python documentation for more details.

Example:

[Fns...] > List
3:len()

```
>>>mylist=[2,4,6,8,10]
>>>len(mylist)
5
```

line(x1,y1,x2,y2,"mode")

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.line(x1,y1,x2,y2,"mode")

[Fns...]>Modul or
[math]
5:ti_plotlib...> Draw
7:line or vector

Description: Displays a line segment from (x1,y1) to (x2,y2)

Size and style are set using pen() and color() before line().

Arguments:

x1,y1, x2,y2 are real floats.

"mode": When default "", no arrowhead draws.
When "arrow" a vector arrowhead at (x2,y2) draws.

import commands
can be found in
[2nd] [catalog] or in
the
ti_plotlib Setup
menu.

Example:

See sample program: [COLORLIN](#).

lin_reg(xlist,ylist,"disp",row)

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.lin_reg(xlist,ylist,"disp",row)

[Fns...]>Modul
or [math]
5:ti_plotlib...>
Draw
8:lin_reg()

Description: Calculates and draws the linear regression model, $ax+b$, of xlist,ylist. This method must follow the scatter method. Default display of equation is "center" at row 11.

Argument:

"disp"	"left"
	"center"
	"right"
row	1 - 12

import
commands can
be found in [2nd]
[catalog] or in the
ti_plotlib Setup
menu.

plt.a (slope) and plt.b (intercept) are stored when lin_reg executes.

Example:

See sample program: [LINREGR](#).

list(sequence)

Module: Built-in

[2nd](#) [\[list\]](#) (above
[stat](#)) List
2: list(sequence)

Syntax: list(sequence)

Description: Mutable sequence of items of the same type.

list() converts its argument into the "list" type. Like many other sequences, the elements of a list do not need to be of the same type.

[2nd](#) [\[catalog\]](#)

Example:

[Fns...] > List
2: list(sequence)

```
>>>mylist=[2,4,6,8]
>>>print(mylist)
[2,4,6,8]
```

Example:

```
>>>mylist=[2,4,6,8]
>>>print(mylist)
[2,4,6,8]
>>> list({1,2,"c", 7})
[7, 1, 2, 'c']
>>> list("foobar")
['f', 'o', 'o', 'b', 'a', 'r']
```

log(x,base)

Module: math

[2nd] [log] for log
(x,10)

Syntax: log(x,base)

Description: log(x) with no base returns the natural logarithm x.

[2nd] [ln] for log
(x) (natural log)

Example:

```
>>>from math import *
>>>log(e)
1.0
>>>log(100,10)
2.0
>>>log(32,2)
5.0
```

[math] Modul
1:math...
6:log(x,base)

[2nd] [catalog]

[Fns...] > Modul
1:math...
6:log(x,base)

import
commands can
be found in
[2nd] [catalog]

math.function**Module:** math[2nd](#) [\[catalog\]](#)**Syntax:** math.function**Description:** Use after import math command to use a function in the math module.**Example:**

```
>>>import math
>>>math.cos(0)
1.0
```

max()**Module:** Built-in[2nd](#) [\[list\]](#) (above
[stat](#)) [List](#)**Syntax:** max(sequence)

4:max()

Description: Returns the maximum value in the sequence. See Python documentation for more information on max().[2nd](#) [\[catalog\]](#)**Example:**

```
>>>listA=[15,2,30,12,8]
>>>max(listA)
30
```

[\[Fns...\] > List](#)
4:max()**min()****Module:** Built-in[2nd](#) [\[list\]](#) (above
[stat](#)) [List](#)**Syntax:** min(sequence)

5:min()

Description: Returns the minimum value in the sequence. See Python documentation for more information on min().[2nd](#) [\[catalog\]](#)**Example:**

```
>>>listA=[15,2,30,12,8]
>>>min(listA)
2
```

[\[Fns...\] > List](#)
5:min()

monotonic() [elapsed time](#)

Module: time

[2nd](#) [\[catalog\]](#)

Syntax: monotonic() [elapsed time](#)

Description: Returns a value of time from the point of execution. Use the return value to compare against other values from monotonic().

[Fns...]>Modul
or [\[math\]](#)
3:time
3:momotonic()

Example:

Sample program:

```
from time import *  
a=monotonic()  
sleep(15)  
b=monotonic()  
print(b-a)
```

import
commands
can be found
in [2nd](#) [\[catalog\]](#)
or in the time
Modul menu.

Run the program EXAMPLE until execution stops.
>>>15.0

None

Keyword [2nd](#) [\[catalog\]](#)

Description: None represents the absence of a value.

Example: [\[a A #\]](#)

```
>>> def f(x):
...     x
...
...
...
>>> print(f(2))
None
```

nonlocal

Keyword [2nd](#) [\[catalog\]](#)

Syntax: nonlocal

Description: Use nonlocal to declare a variable is not local. See Python documentation for more details.

not

Keyword [2nd](#) [\[test\]](#) Ops
0:not

Syntax: not x

Description: Evaluates to True if x is False and False otherwise. Pastes with space before and after the keyword not. Edit as needed. [\[Fns...\] > Ops](#)
0:not

Example:

```
>>> not 2<5      #edit the space before not
False
>>>3<8 and not 2<5
False
```

[2nd](#) [\[catalog\]](#)

[\[a A #\]](#)

O

`oct(integer)`

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: `oct(integer)`

Description: Returns the octal representation of the integer. See Python documentation for more details.

Example:

```
>>> oct(8)
'0o10'
>>> oct(64)
'0o100'
```

`or`

Keyword

[2nd](#) [\[test\]](#) Ops 9:or

Syntax: `x or y`

[\[Fns...\]](#) > Ops 9:or

Description: May return True or False. Returns x if x evaluates as True and y otherwise. Pastes with space before and after or. Edit as needed.

[2nd](#) [\[catalog\]](#)

Example:

```
>>> 2<5 or 5<10
True
>>> 2<5 or 15<10
True
>>> 12<5 or 15<10
False
>>> 3 or {}
3
>>> [] or {2}
{2}
```

[\[a A #\]](#)

`ord("character")`

Module: Built-in

2nd [catalog]

Syntax: `ord("character")`

Description: Returns the unicode value of the character. See Python documentation for more details.

Example:

```
>>> ord("#")
35
>>> ord("/")
47
```


pass**Keyword**[2nd](#) [\[catalog\]](#)

Description: Use pass in an empty function or class definition as a placeholder for future code as you build out your program. Empty definitions will not cause an error when program is executed.

pen("size", "style")**Module:** ti_plotlib[2nd](#) [\[catalog\]](#)**Syntax:** plt.pen("size", "style")

[Fns...]>Modul or
[math](#)
 5:ti_plotlib...> Draw
 9:pen()

Description: Sets the appearance of all following lines until the next pen() is executed.

Argument:

Default pen() is "thin" and "solid."

import commands
 can be found in
[2nd](#) [\[catalog\]](#) or in
 the
 ti_plotlib Setup
 menu.

"size"	"thin"
	"medium"
	"thick"
"style"	"solid"
	"dot"
	"dash"

Example:

See sample programs: [COLORLIN](#) or [GRAPH](#).

pi

Module: math

2nd π (above
sin)

Syntax: math.pi or pi if math module imported.

Description: Constant pi displays as shown below.

Example:

```
>>>from math import *
>>>pi
3.141592653589793
```

```
[Fns...] > Modul
1:math... >
Const 2:pi
```

Alternate Example:

```
>>>import math
>>>math.pi
3.141592653589793
```

plot(xlist,ylist,"mark")

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.plot(xlist,ylist,"mark")

[Fns...]>Modul
or **[math]**

Description: A line plot displays using ordered pairs from specified xlist and ylist. The line style and size are set using plt.pen().

5:ti_plotlib...>
Draw

xlist and ylist must be real floats and lists must be the same dimension.

5:Connected
Plot with Lists

Argument:

"mark" is the mark character as follows:

import
commands can
be found in
[2nd] [catalog] or
in the
ti_plotlib Setup
menu.

o	filled dot (default)
+	cross
x	x
.	pixel

Example:

See sample program: [LINREGR](#).

plot(x,y,"mark")

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.plot(x,y,"mark")

[Fns...]>Modul or
[math]

Description: A point plot, (x,y) displays using specified x and y.

5:ti_plotlib...> Draw
6:plot a Point

xlist and ylist must be real floats and lists must be the same dimension.

Argument:

"mark" is the mark character as follows:

import commands
can be found in
[2nd] [catalog] or in
the
ti_plotlib Setup
menu.

o	filled dot (default)
+	cross
x	x
.	pixel

Example:

See sample program: [LINREG](#).

pow(x,y)

Module: math

[math](#) Modul

Syntax: pow(x,y)

1:math

5:pow(x,y)

Description: Returns x raised to the power y. Converts both x and y to float. See Python documentation for more information.

[2nd](#) [catalog]

Use the built-in pow(x,y) function or ** for computing exact integer powers.

Example:

```
>>>from math import *
>>>pow(2,3)
>>>8.0
```

[Fns...] > Modul

1:math

5:pow(x,y)

Example using: Built-in:

[Tools] > 6:New Shell

import
commands can
be found in

[2nd](#) [catalog]

```
>>>pow(2,3)
8
>>>2**3
8
```

print()

Module: Built-in

[2nd](#) [catalog]

Syntax: print(argument)

Description: Displays argument as string.

[Fns...] > I/O

1:print()

Example:

```
>>>x=57.4
>>>print("my number is =", x)
my number is= 57.4
```

radians() degree ►radians**Module:** mathsin Trig
1:radians()**Syntax:** radians(x)**Description:** Converts angle x in degrees to radians.2nd [catalog]**Example:**

```
>>>from math import *
>>>radians(180.0)
3.141592653589793
>>>radians(90.0)
1.570796326794897
```

```
[Fns...] > Modul
1:math... > Trig
1:radians()
```

raise**Keyword**2nd [catalog]**Syntax:** raise exception**Description:** Use raise to raise a specified exception and stop your program.

randint(min,max)

Module: random

[math](#) Modul

Syntax: randint(min,max)

2:random
4:randint
(min,max)

Description: Returns a random integer between min and max.

Example:

```
>>>from random import *  
>>>randint(10,20)  
>>>15
```

[Fns...] > Modul
2:random...
4:randint
(min,max)

Alternate Example:

```
>>>import random  
>>>random.randint(200,450)  
306
```

[2nd](#) [\[catalog\]](#)

Results will vary given a random output.

import
commands can
be found in
[2nd](#) [\[catalog\]](#)

random()

Module: random

[math](#) Modul

Syntax: random()

2:random...

Random

2:random()

Description: Returns a floating point number from 0 to 1.0. This function takes no arguments.

Example:

[Fns...] > Modul

```
>>>from random import *
>>>random()
0.5381466990230621
```

2:random...

Random

2:random()

Alternate Example:

```
>>>import random
>>>random.random()
0.2695098437037318
```

[2nd](#) [catalog]

Results will vary given a random output.

import
commands can
be found in [2nd](#)
[catalog]

random.function

Module: random

[2nd](#) [catalog]

Syntax: random.function

Description: Use after import random to access a function in the random module.

Example:

```
>>>import random
>>>random.randint(1,15)
2
```

Results will vary given a random output.

randrange(start,stop,step)

Module: random

[\[math\]](#) Modul

Syntax: randrange(start,stop,step)

2:random...

Random

Description: Returns a random number from start to stop by step.

6:randrange
(start,stop,step)

Example:

```
>>>from random import *
>>>randrange(10,50,2)
12
```

[\[math\]](#) Modul

2:random...

Random

6:randrange

(start,stop,step)

Alternate Example:

```
>>>import random
>>>random.randrange(10,50,2)
48
```

[\[2nd\]](#) [\[catalog\]](#)

Results will vary given a random output.

import commands
can be found in
[\[2nd\]](#)[\[catalog\]](#)

range(start,stop,step)

Module: Built in

[\[2nd\]](#) [\[catalog\]](#)

Syntax: range(start,stop,step)

Description: Use range function to return a sequence of numbers. All arguments are optional. Start default is 0, step default is 1 and sequence ends at stop.

Example:

```
>>> x = range(2,10,3)
>>> for i in x
...     print(i)
...
...
2
5
8
```

.real

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: `var.real`

Description: Returns the real part of a specified variable of complex number type.

Example:

```
>>>a=complex(4,5)
>>>a.real
4
>>>a.imag
5
```

var=recall_list("name") **1-6**

Module: ti_system

[2nd] [catalog]

Syntax: var=recall_list("name") **1-6**

[2nd] [rc1]

Description: Recall a predefined OS list. List length must be less than or equal to 100.

ti_system
4:var=recall_
list()

Argument: "name"

For OS L1-L6

[Fns...]>Modul
or [math]
4:ti_system
4:var=recall_
list()

1-6

"1" - "6"

'1' - '6'

For OS custom list "name"

----- Max 5 characters, numbers or letters, starting with letters, and letters must be uppercase.

Examples:

"ABCDE"

"R12"

"L1" will be custom L1 and not OS L1

import
commands
can be found
in [2nd]
[catalog] or in
the
ti_system
Modul menu.

Reminder: Python is double precision. Python supports more digits than in the OS.

Example:

Sample program:

Create a list in the OS.
LIST={1,2,3}

Run Python App.
Create a new program AA.

```
import ti_system as *  
xlist=recall_list("LIST")  
print xlist
```

Run program AA.
Shell displays output.

[1.0, 2.0, 3.0]

var=recall_RegEQ()

Module: ti_system

[2nd] [catalog]

Syntax: var=recall_RegEQ()

[2nd] [rc]

Description: Recall the RegEQ variable from the CE OS. The regression equation must be computed in the OS prior to recalling RegEQ in the Python App.

ti_system
4:var=recall_RegEQ()

Example:

See sample program: [REGEQ1](#).

[Fns...]>Modul
or [math]
4:ti_system
4:var=recall_RegEQ()

import
commands can
be found in [2nd]
[catalog] or in
the
ti_system
Modul menu.

.remove(x)

Module: Built-in

[2nd] [list]

Syntax: listname.remove(item)

List
7:.remove(x)

Description: The method remove() removes the first instance of item from a sequence.

[2nd] [catalog]

Example:

```
>>>listA = [2,4,6,8,6]
>>>listA.remove(6)
>>>print(listA)
[2,4,8,6]
```

[Fns...] > List
7:.remove(x)

return

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: return expression

Description: A return statement defines the value produced by a function. Python functions return None by default. See also: def function():

[Fns...] > Func
1: def function():
2: return

Example:

```
>>> def f(a,b):  
...     return a*b  
...  
...  
...  
>>> f(2,3)  
6
```

[Fns...] > Func
2: return

.reverse()

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: listname.reverse()

Description: Reverses the order of items in a sequence.

Example:

```
>>> list1=[15,-32,4]  
>>> list1.reverse()  
>>> print(list1)  
[4,-32,15]
```

round()

Module: Built in

[2nd](#) [\[catalog\]](#)

Syntax: round(number, digits)

Description: Use round function to return a floating point number rounded to the specified digits. Default digit is 0 and returns the nearest integer.

Example:

```
>>> round(23.12456)  
23  
>>> round(23.12456,3)  
23.125
```

scatter(xlist,ylist,"mark")

Module: ti_plotlib

[2nd][catalog]

Syntax: plt.scatter(xlist,ylist,"mark")

[Fns...]>Modul
or [math]
5:ti_plotlib...>
Draw
4:scatter()

Description: A sequence of ordered pair from (xlist,ylist) will be plotted with mark style specified. The line style and size are set using plt.pen().

xlist and ylist must be real floats and lists must be the same dimension.

Argument:

"mark" is the mark character as follows:

o	filled dot (default)
+	cross
x	x
.	pixel

import
commands can
be found in
[2nd][catalog] or
in the
ti_plotlib Setup
menu.

Example:

See sample program: [LINREG1](#).

seed()

Module: random

[\[math\]](#) Modul
2:random...
Random
7:seed()

Syntax: seed() or seed(x) where x is integer

Description: Initialize random number generator.

Example:

```
>>>from random import *
>>>seed(12)
>>>random()
0.9079708720366826
>>>seed(10)
>>>random()
0.9063990882481896
>>>seed(12)
>>>random()
0.9079708720366826
```

[Fns...] >
Modul
2:random...
Random
7:seed()

[\[2nd\]](#) [\[catalog\]](#)

Results will vary given a random output.

import
commands
can be found
in
[\[2nd\]](#) [\[catalog\]](#)

set(sequence)

Module: Built-in

[\[2nd\]](#) [\[catalog\]](#)

Syntax: set(sequence)

Description: Returns a sequence as a set. See Python documentation for more details.

Example:

```
>>> print(set("84CE"))
{'E', '8', '4', 'C'}
```

show_plot() display > [clear]

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.show_plot() display > [clear]

[Fns...]>Modul
or [math]
5:ti_plotlib...>
Setup
9:show_plot

Description: Executes the display of the plot as set up in the program.

show_plot() must be placed after all plotting setup objects. The program order of plotting objects are suggested by the Setup menu ordering.

[Fns...]>Modul
or [math]
5:ti_plotlib... >
Draw
9:show_plot()

For plotting template help, from File Manager, select [New] ([zoom]) and then [Types] ([zoom]) to select the "Plotting (x,y) & Text" program type.

After running the program, the plotting display is cleared by pressing [clear] to return to the Shell prompt.

import
commands can
be found in [2nd]
[catalog] or in
the
ti_plotlib Setup
menu.

Example:

See sample programs: [COLORLIN](#) or [GRAPH](#).

sin()

Module: math

[sin](#) 3:sin()

Syntax: sin()

Description: Returns sine of x. Argument angle is in radians.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *
>>>sin(pi/2)
1.0
```

```
[Fns...] > Modul
1:math... > Trig
3:sin()
```

import
commands can
be found in
[2nd](#) [\[catalog\]](#)

sleep(seconds)

Module: ti_system; time

[2nd](#) [\[catalog\]](#)

Syntax: sleep(seconds)

Description: Sleep for a given number of seconds. Seconds argument is a float.

[2nd](#) [\[rc\]](#)
ti_system
A:sleep()

Example:

Sample program:

```
from time import *
a=monotonic()
sleep(15)
b=monotonic()
print(b-a)
```

Run the program TIME
>>>15.0

```
[Fns...]>Modul or
 $4:ti\_system$ 
A:sleep()
```

```
[Fns...]>Modul or
 $3:time$ 
2:sleep()
```

import commands
can be found in
[2nd](#) [\[catalog\]](#) or in
the
ti_system Modul
menu.

.sort()

Module: Built-in

[2nd](#) [\[list\]](#)

Syntax: listname.sort()

(above [stat](#))
List A:sort()

Description: The method sorts a list in place. See Python documentation for more details.

[2nd](#) [\[catalog\]](#)

Example:

[Fns...] >
List
A:sort()

```
>>>listA=[4,3,6,2,7,4,8,9,3,5,4,6]
>>>listA.sort()
>>>print(listA)          #listA updated to a sorted list
[2,3,3,4,4,4,5,6,6,7,8,9]
```

sorted()

Module: Built-in

[2nd](#) [\[list\]](#) (above

Syntax: sorted(sequence)

[stat](#)) List
O:sorted()

Description: Returns a sorted list from sequence.

Example:

[2nd](#) [\[catalog\]](#)

```
>>>listA=[4,3,6,2,7,4,8,9,3,5,4,6]
>>>sorted(listA)
[2,3,3,4,4,4,5,6,6,7,8,9]
>>>print(listA)          #listA did not change
[4,3,6,2,7,4,8,9,3,5,4,6]
```

[Fns...] > List
O:sorted()

.split(x)

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: `var.split(x)`

Description: Method returns a list by specified separator. See Python documentation for more details.

Example:

```
>>> a="red,blue,green"
>>> a.split(",")
['red', 'blue', 'green']
```

sqrt()

Module: math

[math](#) Modul

Syntax: `sqrt(x)`

1:math

3:sqrt()

Description: Returns square root of x.

Example:

[2nd](#) [\[catalog\]](#)

```
>>>from math import *
>>>sqrt(25)
5.0
```

[Fns...] >
Modul
1:math
3:sqrt()

import
commands
can be found
in
[2nd](#) [\[catalog\]](#).

store_list("name",var) 1-6

Module: ti_system

[2nd] [catalog]

Syntax: store_list("name",var) 1-6

[2nd] [rcI]
ti_system
3:var=store_list
()

Description: Stores a list from the execution of a Python script to an OS list variable "name" where var is a defined Python list. List length must be less than or equal to 100.

Argument: "name"

[Fns...]>Modul
or [math]
4:ti_system
3:var=store_list
()

For OS L1-L6

1-6

"1" - "6"

'1' - '6'

For OS custom list "name"

----- Max 5 characters, numbers or letters, starting with letters, and letters must be uppercase.

import
commands can
be found in [2nd]
[catalog] or in the
ti_system
Modul menu.

Examples:

"ABCDE"

"R12"

"L1" will be custom L1 and not OS L1

Reminder: Python is double precision which is more digits than supported in the OS.

Example:

```
>>>a=[1,2,3]
>>>store_list("1",a)
>>>
```

Quit the Python App and press [2nd][L1] (above [1]) and [enter] on the Home Screen to see list [L1] as {1 2 3}.

str()

Module: Built-in

[\[2nd\]](#) [\[catalog\]](#)

Syntax: str(argument)

Description: Converts "argument" to a string.

[\[Fns...\]](#)

Example:

> Type

3 :str()

```
>>>x=2+3
>>>str(x)
'5'
```

sum()

Module: Built-in

[\[2nd\]](#) [\[list\]](#) (above

[\[stat\]](#)) List

Syntax: sum(sequence)

9:sum()

Description: Returns the sum of the items in a sequence.

[\[2nd\]](#) [\[catalog\]](#)

Example:

```
>>>listA=[2,4,6,8,10]
>>>sum(listA)
30
```

[\[Fns...\]](#) > List

9:sum()

tan()**Module:** math 5:tan()**Syntax:** tan(x)**Description:** Returns tangent of x. Angle argument is in radians.[Fns...] > Modul
1:math... > Trig
5:tan()**Example:**

```
>>>from math import *
>>>tan(pi/4)
1.0
```

 [catalog]

import
commands can
be found in
 [catalog]

text_at(row, "text", "align")**Module:** ti_plotlib [catalog]**Syntax:** plt.text_at(row, "text", "align")**Description:** Display "text" in plotting area at specified "align".

[Fns...]>Modul or

5:ti_plotlib...>
Draw
0:text_at()

row	integer 1 through 12
"text"	string is clipped if too long
"align"	"left" (default) "center" "right"
optional	1 clears line prior to text (default) 0 line does not clear

import commands
can be found in
 [catalog] or in
the
ti_plotlib Setup
menu.

Example:See sample program: [DASH1](#).

time.function

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: time.function

Description: Use after import time to access a function in the time module.

Example:

See: [\[Fns...\]>Modul: time and ti_system modules.](#)

title("title")

Module: ti_plotlib

[2nd](#) [\[catalog\]](#)

Syntax: plt.title("title")

[\[Fns...\]>Modul or](#)
[math](#)

Description: "title" displays centered on top line of window. "title" is clipped if too long.

5:ti_plotlib...>
Setup
8:title()

Example:

See sample program: [COLORLIN](#).

import commands
can be found in
[2nd](#) [\[catalog\]](#) or in
the
ti_plotlib Setup
menu.

ti_hub.function

Module: ti_hub

[2nd](#) [\[catalog\]](#)

Syntax: ti_hub.function

Description: Use after import ti_hub to access a function in the ti_hub module.

Example:

See: [\[Fns...\]>Modul: ti_hub module](#).

ti_system.function

Module: ti_system

[2nd](#) [\[catalog\]](#)

Syntax: ti_system.function

Description: Use after import ti_system to access a function in the ti_system module.

Example:

```
>>> # Shell Reinitialized
>>> import ti_system
>>> ti_system.disp_at(6,8,"texte")

    texte>>>|
```

#will appear at row 6, col 8 with Shell prompt as shown.

True

Keyword

[2nd](#) [\[test\]](#)
(above [\[math\]](#))

Description: Returns True when statement executed is True. "True" represents the true value of objects of type bool.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>64>=32  
True
```

[\[Fns...\]](#) > Ops
A:True

[\[a A #\]](#)

trunc()

Module: math

[\[math\]](#) Modul
1:math...
0:trunc()

Syntax: trunc(x)

Description: Returns the real value x truncated to an integer.

[2nd](#) [\[catalog\]](#)

Example:

```
>>>from math import *  
>>>trunc(435.867)  
435
```

[\[Fns...\]](#) > Modul
1:math...
0:trunc()

import
commands can
be found in
[2nd](#) [\[catalog\]](#)

try:

Keyword

[2nd](#) [\[catalog\]](#)

Description: Use try code block to test the code block for errors. Also used with except and finally. See Python documentation for more details.

tuple(sequence)

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: tuple(sequence)

Description: Converts sequence into a tuple. See Python documentation for more details.

Example:

```
>>>a=[10,20,30]
>>>tuple(a)
(10,20,30)
```

type()

Module: Built-in

[2nd](#) [\[catalog\]](#)

Syntax: type(object)

[Fns...]>Type>6:type
()

Description: Returns the type of the object.

Example:

```
>>>a=1.25
>>>print(type(a))
<class 'float'>
>>>b=100
>>>print(type(b))
<class 'int'>
>>>a=10+2j
>>>print(type(c))
<class 'complex'>
```

uniform(min,max)**Module:** random[\[math\]](#) Modul**Syntax:** uniform(min,max)

2:random...

Random

3:uniform

(min,max)

Description: Returns a random number x (float) such that $\min \leq x \leq \max$.**Example:**

```
>>>from random import *
>>>uniform(0,1)
0.476118
>>>uniform(10,20)
16.2787
```

[\[2nd\]](#) [\[catalog\]](#)

Results will vary given a random output.

[Fns...] > Modul

2:random...

Random

3:uniform

(min,max)

```
import
commands can
be found in
\[2nd\] \[catalog\]
```

wait_key()**Module:** ti_system[2nd](#) [\[catalog\]](#)**Syntax:** wait_key()

Description: Returns a combined keycode representing the key pressed, merged with [2nd](#) and/or [alpha](#). The method waits for a key to be pressed before returning to the program.

Example:

See: [\[Fns...\]](#) > **Modul: time and ti_system modules.**

while condition:**Keyword**[\[Fns...\]](#) Ctl**Syntax:** while condition:

8:while condition:

Description: Executes the statements in the following code block until "condition" evaluates to False.

[2nd](#) [\[catalog\]](#)**Example:**

```
>>> x=5
>>> while x<8:
...     x=x+1
...     print(x)
...
...
6
7
8
```

window(xmin,xmax,ymin,ymax)

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.window(xmin,xmax,ymin,ymax)

[Fns...]>Modul
or **[math]**
5:ti_plotlib...>
Setup
4:window()

Description: Defines the plotting window by mapping the the specified horizontal interval (xmin, xmax) and vertical interval (ymin, ymax) to the allotted plotting area (pixels).

This method must be executed before any other ti_plotlib module commands are executed.

The ti_plotlib Properties vars, xmin, xmax, ymin, ymax will be updated to the argument values. The default values are (-10, 10, -6.56, 6.56).

Example:

See sample program: [GRAPH](#).

import
commands
can be found
in **[2nd]**
[catalog] or in
the
ti_plotlib
Setup menu.

with

Keyword

[2nd][catalog]

Description: See Python documentation for more details.

xmax	default	10.00
------	---------	-------

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.xmax default 10.00

[Fns...]>Modul or
[math]

Description: Specified variable for window arguments defined as plt.xmax.

5:ti_plotlib...>
Properties
2:xmax

Default values:

xmin	default -10.00
xmax	default 10.00
ymin	default -6.56
ymax	default 6.56

import commands
can be found in
[2nd] [catalog] or in
the
ti_plotlib Setup
menu.

Example:

See sample program: [GRAPH](#).

xmin **default** **-10.00**

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.xmin **default** **-10.00**

[Fns...]>Modul or
[math]

Description: Specified variable for window arguments defined as plt.xmin.

5:ti_plotlib...>
Properties
1:xmin

Default values:

xmin **default -10.00**

xmax **default 10.00**

ymin **default -6.56**

ymax **default 6.56**

import commands
can be found in
[2nd] [catalog] or in
the
ti_plotlib Setup
menu.

Example:

See sample program: [GRAPH](#).

yield

Keyword

[2nd] [catalog]

Description: Use yield to end a function. Returns a generator. See Python documentation for more details.

ymax default 6.56

Module: ti_plotlib

[2nd] [catalog]

Syntax: plt.ymax default 6.56

[Fns...]>Modul or
[math]
5:ti_plotlib...>
Properties
4:ymax

Description: Specified variable for window arguments defined as plt.ymax.

Default values:

xmin default -10.00

xmax default 10.00

ymin default -6.56

ymax default 6.56

import commands
can be found in
[2nd] [catalog] or in
the
ti_plotlib Setup
menu.

Example:

See sample program: [GRAPH](#).

ymin **default** **-6.56**

Module: ti_plotlib

[2nd] **[catalog]**

Syntax: plt.ymin **default** **-6.56**

[Fns...]>Modul or
[math]

Description: Specified variable for window arguments defined as plt.ymin.

5:ti_plotlib...>
Properties
3:ymin

Default values:

xmin **default -10.00**

xmax **default 10.00**

ymin **default -6.56**

ymax **default 6.56**

import commands
can be found in
[2nd] **[catalog]** or in
the
ti_plotlib Setup
menu.

Example:

See sample program: [GRAPH](#).

Symbols

@

Operator

[alpha](#) [\[θ\]](#)
(above [\[3\]](#))

Description: Decorator – See general Python documentation for details.

[\[2nd\]](#) [\[catalog\]](#)

<<

Operator

[\[2nd\]](#) [\[catalog\]](#)

Syntax: x<<n

Description: Bitwise left shift by n bits.

>>

Operator

[\[2nd\]](#) [\[catalog\]](#)

Syntax: x>>n

Description: Bitwise right shift by n bits.

|

Operator

[\[2nd\]](#) [\[catalog\]](#)

Syntax: x|y

Description: Bitwise or.

&

Operator

[\[2nd\]](#) [\[catalog\]](#)

Syntax: x&y

Description: Bitwise and.

^

Operator

[2nd](#) [\[catalog\]](#)

Syntax: x^y

Description: Bitwise exclusive or.

~

Operator

[2nd](#) [\[catalog\]](#)

Syntax: $\sim x$

Description: Bitwise not; the bits of x inverted.

x<=y

Operator

math

Syntax: x<=y

1:math > Ops

7:x<=y

Description: Comparison; x less than or equal to y.

Example:

2nd [catalog]

```
>>>2<=5
```

```
True
```

```
>>>3<=0
```

```
False
```

[Fns...] > Ops

7:x<=y

[a A #]

x<y

Operator

math

Syntax: x<y

1:math > Ops

6:x<y

Description: Comparison; x strictly less than y.

Example:

2nd [catalog]

```
>>>6<10
```

```
True
```

```
>>>12<-15
```

```
False
```

[Fns...] > Ops

6:x<y

[a A #]

x>=y

Operator

math

Syntax: **x>=y**

1:math > Ops

5:x>=y

Description: Comparison; x greater than or equal to y.

Example:

2nd [catalog]

```
>>>35>=25
```

```
True
```

```
>>>14>=65
```

```
False
```

[Fns...] > Ops

5:x>=y

[a A #]

x>y

Operator

math

Syntax: **x>y**

1:math > Ops

4:x>y

Description: Comparison; x strictly greater than y.

Example:

2nd [catalog]

```
>>>35>25
```

```
True
```

```
>>>14>65
```

```
False
```

[Fns...] > Ops

4:x>y

[a A #]

x!=y

Operator

math

Syntax: **x!=y**

1:math > Ops
3:x!=y

Description: Comparison; x not equal to y.

Example:

2nd [catalog]

```
>>>35!=25
True
>>>14!=10+4
False
```

[Fns...] > Ops
3:x!=y

[a A #]

x==y

Operator

math

Syntax: **x==y**

1:math > Ops
2:x==y

Description: Comparison; x is equal to y.

Example:

2nd [catalog]

```
>>>75==25+50
True
>>>1/3==0.333333
False
>>>1/3==0.33333333 #equal to stored Python value
True
```

[Fns...] > Ops
2:x==y

[a A #]

x=y

Operator

sto→

Syntax: x=y

Description: y is stored in variable x

math

1:math > Ops

1:x=y

Example:

```
>>>A=5.0
>>>print (A)
5.0
>>>B=2**3      #Use [ ^ ] on keypad for **
>>>print (B)
8
```

2nd [catalog]

[Fns...] > Ops

1:x=y

[a A #]

Delimiter

2nd [catalog]

Description: Backslash character.

[a A #]

\t

Delimiter

2nd [catalog]

Description: Tab space between strings or characters.

\n

Delimiter

2nd [catalog]

Description: New line to display string neatly on the screen.

' '

Delimiter

2nd [mem]

Description: Two single quotes paste.

(above +)

Example:

```
>>>eval('a+10')  
17
```

2nd [catalog]

[a A #]

" "

Delimiter

alpha ["]

Description: Two double quotes paste.

(above +)

Example:

```
>>>print("Ok")
```

2nd [catalog]

[a A #]

Appendix

[Selected TI-Python Built-in, Keywords, and Module Content](#)

Selected TI-Python Built-in, Keywords, and Module Content

Built-ins

Built-ins	Built-ins	Built-ins
<code>__name__</code>	<code>abs</code> -- <function>	<code>BaseException</code> -- <class 'BaseException'>
<code>__build_class__</code> -- <function>	<code>all</code> -- <function>	<code>ArithmeticError</code> -- <class 'ArithmeticError'>
<code>__import__</code> -- <function>	<code>any</code> -- <function>	<code>AssertionError</code> -- <class 'AssertionError'>
<code>__repl_print__</code> -- <function>	<code>bin</code> -- <function>	<code>AttributeError</code> -- <class 'AttributeError'>
<code>bool</code> -- <class 'bool'>	<code>callable</code> -- <function>	<code>EOFError</code> -- <class 'EOFError'>
<code>bytes</code> -- <class 'bytes'>	<code>chr</code> -- <function>	<code>Exception</code> -- <class 'Exception'>
<code>bytearray</code> -- <class 'bytearray'>	<code>dir</code> -- <function>	<code>GeneratorExit</code> -- <class 'GeneratorExit'>
<code>dict</code> -- <class 'dict'>	<code>divmod</code> -- <function>	<code>ImportError</code> -- <class 'ImportError'>
<code>enumerate</code> -- <class 'enumerate'>	<code>eval</code> -- <function>	<code>IndentationError</code> -- <class 'IndentationError'>
<code>filter</code> -- <class 'filter'>	<code>exec</code> -- <function>	<code>IndexError</code> -- <class 'IndexError'>
<code>float</code> -- <class 'float'>	<code>getattr</code> -- <function>	<code>KeyboardInterrupt</code> -- <class 'KeyboardInterrupt'>
<code>int</code> -- <class 'int'>	<code>setattr</code> -- <function>	<code>ReloadException</code> -- <class

Built-ins	Built-ins	Built-ins
		'ReloadException'>
list -- <class 'list'>	globals -- <function>	KeyError -- <class 'KeyError'>
map -- <class 'map'>	hasattr -- <function>	LookupError -- <class 'LookupError'>
memoryview -- <class 'memoryview'>	hash -- <function>	MemoryError -- <class 'MemoryError'>
object -- <class 'object'>	help -- <function>	NameError -- <class 'NameError'>
property -- <class 'property'>	hex -- <function>	NotImplementedError -- <class 'NotImplementedError'>
range -- <class 'range'>	id -- <function>	OSError -- <class 'OSError'>
set -- <class 'set'>	input -- <function>	OverflowError -- <class 'OverflowError'>
slice -- <class 'slice'>	isinstance -- <function>	RuntimeError -- <class 'RuntimeError'>
str -- <class 'str'>	issubclass -- <function>	StopIteration -- <class 'StopIteration'>
super -- <class 'super'>	iter -- <function>	SyntaxError -- <class 'SyntaxError'>
tuple -- <class 'tuple'>	len -- <function>	SystemExit -- <class 'SystemExit'>
type -- <class 'type'>	locals -- <function>	TypeError -- <class 'TypeError'>
zip -- <class 'zip'>	max -- <function>	UnicodeError -- <class 'UnicodeError'>
classmethod -- <class 'classmethod'>	min -- <function>	ValueError -- <class 'ValueError'>
staticmethod -- <class 'staticmethod'>	next -- <function>	ZeroDivisionError -- <class 'ZeroDivisionError'>

Built-ins	Built-ins	Built-ins
Ellipsis -- Ellipsis	oct -- <function>	
	ord -- <function>	
	pow -- <function>	
	print -- <function>	
	repr -- <function>	
	round -- <function>	
	sorted -- <function>	
	sum -- <function>	

keywords

keywords	keywords	keywords
False	elif	lambda
None	else	nonlocal
True	except	not
and	finally	or
as	for	pass
assert	from	raise
break	global	return
class	if	try
continue	import	while
def	in	with
del	is	yield

math

```
PYTHON SHELL
>>> import math
>>> dir(math)
['__name__', 'e', 'pi', 'sqrt',
'pow', 'exp', 'log', 'cos', 'sin',
'tan', 'acos', 'asin', 'atan',
'atan2', 'ceil', 'copysign',
'fabs', 'floor', 'fmod', 'frexp',
'ldexp', 'modf', 'isfinite', 'i
sinf', 'isnan', 'trunc', 'radian
s', 'degrees']
>>> |
Fns... a A # Tools Editor Files
```

math	math	math
<code>__name__</code>	<code>acos -- <function></code>	<code>frexp -- <function></code>
<code>e -- 2.71828</code>	<code>asin -- <function></code>	<code>ldexp -- <function></code>
<code>pi -- 3.14159</code>	<code>atan -- <function></code>	<code>modf -- <function></code>
<code>sqrt -- <function></code>	<code>atan2 -- <function></code>	<code>isfinite -- <function></code>
<code>pow -- <function></code>	<code>ceil -- <function></code>	<code>isinf -- <function></code>
<code>exp -- <function></code>	<code>copysign -- <function></code>	<code>isnan -- <function></code>
<code>log -- <function></code>	<code>fabs -- <function></code>	<code>trunc -- <function></code>
<code>cos -- <function></code>	<code>floor -- <function></code>	<code>radians -- <function></code>
<code>sin -- <function></code>	<code>fmod -- <function></code>	<code>degrees -- <function></code>
<code>tan -- <function></code>		

random

```
PYTHON SHELL
>>> import random
>>> dir(random)
['__name__', 'seed', 'getrandbits', 'randrange', 'randint', 'choice', 'random', 'uniform']
>>> |
```

Fns... a A # Tools Editor Files

random	random	random
__name__	randint -- <function>	
seed -- <function>	choice -- <function>	
getrandbits -- <function>	random -- <function>	
randrange -- <function>	uniform -- <function>	

time

PYTHON SHELL

```
>>> import time
>>> dir(time)
['__name__', 'monotonic', 'sleep',
 'struct_time']
>>> |
```

Fns... a A # Tools Editor Files

time	time	time
__name__		
monotonic		
sleep		
struc_time		

ti_system

```
PYTHON SHELL
>>> import ti_system
>>> dir(ti_system)
['__name__', 'escape', 'recall_list', 'store_list', 'recall_RegEQ', 'wait_key', 'sleep', 'wait', 'disp_at', 'disp_clr', 'disp_wait', 'disp_cursor']
>>> |
```

ti_system	ti_system	ti_system
__name__	recall_RegEQ	disp_at
escape	wait_key	disp_clr
recall_list	sleep	disp_wait
store_list	wait	disp_cursor

ti_plotlib

```
PYTHON SHELL
>>> import ti_plotlib
>>> dir(ti_plotlib)
['lin_reg', 'strtest', 'escape', 'except', 'text_at', '_clipseg', 'show_plot', 'tilocal', 'pen', 'sys', 'xmin', 'ymax', 'yscl', '_xy', '_rdelta', '_ydelta', 'scatter', 'a', '_pencolor', '_write', 'b', '_xytest', 'window', '_mark', 'line', 'monotonic', '_numtest', 'ymin', 'tiplotlibException', 'tion', 'labels', 'cls', 'sqrt', 'xscl', 'axes', 'grid', '_sema', '_pensize', 'plot', 'isnan', 'color', 'title', '_xdelta', '_penstyle', '__name__', 'copysign', 'gr', 'xmax', 'sleep', 'auto_window']
>>>
```

ti_plotlib	ti_plotlib	ti_plotlib
__name__	a	grid
lin_reg	_pencolor	-pensize
_strtest	_write	_sema
escape	b	-pensize
_except	_xytest	plot
text_alt	window	isnan
_clipseg	_mark	color
show-plot	line	title
tilocal	monotonic	_xdelta
pen	_ntest	_penstyle

ti_plotlib	ti_plotlib	ti_plotlib
sys	ymin	copysign
xmin	tiplotlibException	gr
ymax	lables	xmax
yscl	cls	sleep
_xy	sqrt	auto_window
_rdelta	xscl	
_ydelta	axes	
scatter		

ti_hub

```
PYTHON SHELL
>>> import ti_hub
>>> dir(ti_hub)
['__name__', 'connect', 'disconnect', 'set', 'read', 'calibrate', 'range', 'version', 'about', 'isti', 'what', 'who', 'begin', 'wait', 'sleep', 'start', 'last_error', 'tithubException']
>>> |
```

ti_hub	ti_hub	ti_hub
__name__	version	last_error
connect	begin	sleep
disconnect	start	tithubException
set	about	wait
read	isti	
calibrate	what	
range	who	

ti_rover

PYTHON SHELL

>>> import ti_rover
>>> dir(ti_rover)
['motor_right', 'to_angle', 'to_xy', 'red_measurement', 'rvmovement', 'gray_mesaurment', '_excpt', 'pathlist_time', 'waypoint_prev', 'ti_hub', 'waypoint_eta', 'to_polar', 'grid_m_unit', 'color_off', 'path_clear', '_rv', 'green_measurement', 'motors', 'waypoint_time', 'backward', 'color

Fns... a A # Tools Editor Files

PYTHON SHELL

_blink', 'motor_left', 'waypoint_heading', '_motor', 'gyro_mesurement', 'wait_until_done', 'encoders_gyro_measurement', 'pathlist_distance', 'position', 'blue_measurement', 'forward', 'waypoint_distance', 'grid_origin', 'resume', 'path_done', 'disconnect_rv', 'backward_time', 'zero_gyro_rv', 'rv_connected', 'stop', 'stay', 'waypoint_xythdrn', 'ranger_measurement', 'left', 'pathlist_cmdnum', 'waypoint_y', 'waypoint_x', 'pathlist_y', 'pathlist_x', '_name_', 'right', 'color_rgb', 'pathlist_revs', 'color_mesurement', 'pathlist_heading', 'forward_time', 'waypoint_revs']
>>> |

Fns... a A # Tools Editor Files

ti_rover	ti_rover	ti_rover
__name__	color_blink	_rv
motor_right	motor_left	stay
to_angle	waypoint_heading	waypoint_xythdrn
to_xy	_motor	ranger_measurement
red_mesaurment	gyro_mesaurtrment	left
rvmovement	wait_until_done	pathlist_cmdnum
gray_mesaurment	encoders_gyro_measurement	waypoint_y
_excpt	pathlist_distance	waypoint-x
ti_hub	position	pathlist_y
waypoint_prev	blue_measurement	pathlist_x

ti_rover	ti_rover	ti_rover
pathlist_time	forward	right
waypoint_revs	waypoint_distance	color_rgb
to_polar	grid_origin	pathlist-revs
waypoint_eta	resume	color_measurement
color_off	path_done	tiroverException
grid_m_unit	disconnect_rv	forward_time
path_clear	backward_time	pathlist_heading
green_measurement	zero-gyro	
waypoint_time	_rv_connected	
motors	stop	
backward		

General Information

Online Help

education.ti.com/eguide

Select your country for more product information.

Contact TI Support

education.ti.com/ti-cares

Select your country for technical and other support resources.

Service and Warranty Information

education.ti.com/warranty

Select your country for information about the length and terms of the warranty or about product service.

Limited Warranty. This warranty does not affect your statutory rights.