

Objective

• To investigate the circumference of circles

Materials

- ♦ TI-73
- Student Activity pages (pp. 126 128)

3.14159265...

In this activity you will

- Discover Pi.
- Find the circumference of circles.

Introduction

What is Pi? Where did it come from? In this activity, you will discover more about the irrational number Pi.

Investigation

This investigation will help you to find the circumference of circles.

- Clear L1 and L2 before you start the application. Press 2nd [STAT] → 3:ClrList 2nd [STAT] 1:L1 , 2nd [STAT] 2:L2 ENTER.
- 2. From the main Geoboard menu, move the cursor right to CIR. Select a Rad (radius) of ½ and Pegs (number of pegs) of 12 as shown to the right.
- 3. Select GOTO.



4. Draw a circle by selecting DRAW, ADD > around the circle until you get to the point that is one point to the left of the starting point. Select ARC. To complete the circle, select ADD > ARC, DONE. You should have a complete circle.

Your geoboard should look like the screen at the riaht.

- 5. Select **QUIT**. Measure the distance around the circle (the perimeter), which is normally called the circumference. Select MEAS, 3:Perimeter [ENTER]. Store this value in L1 by selecting L1.
- 6. Draw the diameter from the left-most to the right-most peg on the circle. Move to the left-most point as shown at the right. Select **DRAW**, **ADD** \triangleright around the circle to the right-most peg. Select ADD, DONE. You should see a horizontal diameter.
- 7. Select QUIT. Measure the diameter of the circle and store it in L2. Select MEAS, 1:Length. Press [ENTER] on each endpoint of the diameter segment to measure the length. Store this value in L2 by selecting L2.





Diameter = 1

8. Repeat this process with four other circles with different radii:

Radius = 1Radius = 2Radius = 3Radius = 4

9. To change the radius, select:

OPTION 1:Main Menu

Exit this board? 2:YES

Save this board? 1:NO

This will take you back to the main Geoboard menu, to change the radius press \frown \bigcirc [ENTER]. Select GOTO to advance to the board.



Radius = 1

- Draw a circle (see Step 4), measure the circumference, store it in L1 (see Step 5), draw the diameter (see Step 6), measure the diameter and store it in L2 (see Step 7).
- 11. Repeat Step 9 for each of the following boards:









Radius = 4

Student Activity

Name			
Date			

Activity 11: 3.14159265...

Follow the instructions to complete the investigation.

1. Press LIST and verify that you have the same elements (numbers) in L1 and L2.



- 2. What measurements did you store in L1 _____ and L2 _____?
- Go to the home screen by pressing
 [2nd] [QUIT] and then CLEAR to clear the screen. Divide the L1 element by the corresponding L2 element as shown at the right and enter the values in the table below.

3.1416/1 6.2832/2	$\frac{3.1416}{3.1416}$
•	

Radius	(Circumference) L1	(Diameter) L2	(Circumference/ Diameter)
1⁄2	3.1416	1	3.1416
1			
2			
3			
4			

 Check your results by using a formula within the List Editor. Press LIST and move to the top of L3 as shown at the right. It does not matter if there are elements in the list because the formula will overwrite the data.

L1	Lz	R 3	:
3.1416 6.2832 12.566 18.85 25.133	12500		
L3 =			-

Notice the cursor is at the very top of L3.

5. Enter the formula 2nd [STAT] 1:L1 ÷ 2nd [STAT] 2:L2.

Notice the formula at the right.

L1	L2	4 3 3
3.1416 6.2832 12.566 18.85 25.133	12508	
L3 =L1 /L2		

- 6. Press ENTER and compare the results to your table in Problem 3. What do you notice about this result?
- Set up a Scatter Plot with L2 (the diameter) as the Xlist value and L1 (the circumference) as the Ylist value. Press
 [2nd] [PLOT] 1:Plot1 and set up as shown at the right.
- 8. Press <u>WINDOW</u> and set up with the values shown at the right.

Plot1 OnD Type: 🔤 ншн нин… Jh.]i≤t.:| 2 Ylist:L+ Mark: .

LITNOOLI <min=−1 Xmax=9 .1063829787. scl=1

9. Press GRAPH and sketch your results on the blank graph screen. Describe the path of the points.





? = _____

- 10. In Step 7 we defined the Xlist as L2, which is the _____, and the Ylist as L1, which is the _____. Use guess and check or some of your previous work to determine a value for the equation at the right.
- Test your results in the Y= Editor. Press Y= and enter your guess in Y1. Press GRAPH to see if the graph fits the points. Adjust it to make it fit. Enter your final result and write about your results.

≧©₽ Plot2 Plot3 \Y1∎2.13X \Y2= \Y3= \Y4=





Investigation

When students are drawing the circle, they need to understand that the arc-draw will not draw a complete 360-degree rotation. They must stop one peg before the starting peg, select **ARC**, and then complete the circle by selecting **ADD** again and drawing the last segment. They should not select **DONE** until they have completed both segments of the circle; otherwise, the MEASURE tool will measure only the first arc (11/12 of the circle), and the measurement that they obtain will be incorrect.

Have students draw the circle and then measure the circumference (perimeter). After that, they should draw the diameter and measure it. Drawing both and then measuring them does not work.

Students should have some experience with graphing before completing the student activity pages.

Answers to Student Activity pages

- 1. The elements should be the same as on the screen illustration on the Student Activity page.
- 2. What measurements did you store in L1? _____ L2? _____

Radius	(Circumference) L1	(Diameter) L2	(Circumference/ Diameter)
1⁄2	3.1416	1	3.1416
1	6.2832	2	3.1416
2	12.566	4	3.1416
3	18.85	6	3.1416
4	25.133	8	3.1416

- 4. Verify the results.
- 5. N/A
- 6. The results are all 3.1416.
- 7. N/A



- 9. Diameter; Circumference; Y = 3.1416X
- 10. Answers will vary.

Group Problem Solving: The circumference of circles

The Group Problem Solving cards are challenge problems that can be used alone or with the individual sections of this book. The problems are designed to be used in groups of four (five or six in a group are possibilities using the additional cards) with each person having one of the first four clues. Students can read the information on their cards to others in the group but all should keep their own cards and not let one person take all the cards and do the work.

The numbers at the top of the cards indicate the lesson with which the card set is associated. The fifth and sixth clues (the optional clues) have the lesson number shown in a black circle.

The group problems can be solved using the first four clues. The fifth and sixth clues can be used as checks for the group's solution or they can be used as additional clues if a group gets stuck. Some problems have more than one solution. Any shape that fits all the clues should be accepted as correct.

3.

One solution for this problem solving exercise:

