ACTIVITY 4.1

Using Technology

STUDENT HELP

See keystrokes for

www.mcdougallittell.com

several models of calculators at

KEYSTROKE

Graphing Calculator Activity for use with Lesson 4.1

Graphing a Scatter Plot

EXAMPLE

The table below shows the maximum time allowed for boys in the 1-mile run to qualify for the President's Physical Fitness Award. Use a graphing calculator or a computer to make a scatter plot of the data.

Age (years)	10	11	12	13	14	15	16	17
Time (minutes)	7.95	7.53	7.18	6.83	6.43	6.33	6.13	6.10

SOLUTION

Write the data as a set of ordered pairs. Use age as the *x*-coordinate and time as the *y*-coordinate, for example (10, 7.95). Use the STAT EDIT feature to enter the ordered pairs as List 1 and List 2.

- L1
 L2
 L3

 10
 7.95
 1

 11
 7.53
 1

 12
 7.18
 1

 13
 6.83
 1

 14
 6.43
 1

 15
 6.33
 1

 L1(1)=10
 10
 10
- 3 Use STAT PLOT. In this window, select scatter plot, List 1 for the *x*-values, and List 2 for the *y*-values.



EXERCISES

1. LOOK FOR A PATTERN Describe any patterns you see in the scatter plot you made in the example above.

will be 5 units

apart on the *x*-axis.

The table below shows the maximum time allowed for girls in the 1-mile run to qualify for the President's Physical Fitness Award.

Age (years)	10	11	12	13	14	15	16	17
Time (minutes)	9.32	9.03	8.38	8.22	7.98	8.13	8.38	8.25

2. Use a graphing calculator to make a scatter plot of the data.

3. LOOK FOR A PATTERN Describe any patterns you see in the scatter plot.

4. How does this scatter plot differ from the scatter plot for the boys' times?

STUDENT HELP

► Study Tip You will use the skills from this activity to help with the activity on page 299.

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10

15

20

- 2 Use WINDOW to describe the size of the graph. The *x*-values are between 0 and 20. The *y*-values are between 0 and 10.
- The y-values are between 0 an WINDOW Xmin=0 Xmax=20 XscL=5

4 Use **GRAPH** to draw the scatter plot.

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