

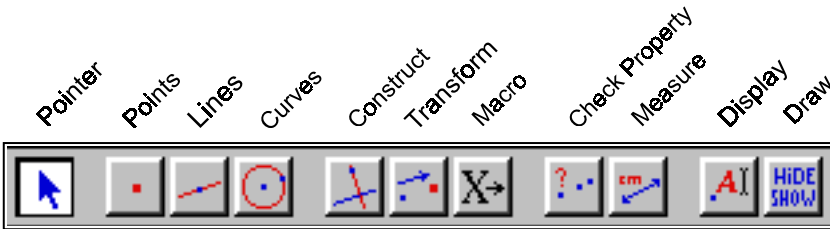
## Appendix B

### **Cabri Quick Reference**

This section includes a Quick Reference Guide for the Cabri software.

# QUICK REFERENCE SHEET: CABRI GEOMETRY II

## CABRI TOOLBAR



### POINTER

- Pointer
- Rotate
- Dilate
- Rotate and Dilate

### POINTS

- Point
- Point on Object
- Intersection Point

### LINES

- Line
- Segment
- Ray
- Vector
- Triangle
- Polygon
- Regular Polygon

### CURVES

- Circle
- Arc
- Conic

### CONSTRUCT

- Perpendicular Line
- Parallel Line
- Midpoint
- Perpendicular Bisector
- Angle Bisector
- Vector Sum
- Compass
- Measurement Transfer
- Locus
- Redefine Object

### TRANSFORM

- Translation
- Rotation
- Dilation
- Reflection
- Symmetry
- Inverse

### MACRO

- Initial Object
- Final Object
- Define Macro

### CHECK PROPERTY

- Collinear
- Parallel
- Perpendicular
- Equidistant
- Member

### MEASURE

- Distance and Length
- Area
- Slope
- Angle
- Equation and Coordinates
- Calculate
- Tabulate

### DISPLAY

- Label
- Comments
- Numerical Edit
- Mark Angle
- Fix/Free
- Trace On/Off
- Animation
- Multiple Animation

### DRAW

- Hide/Show
- Color
- Fill
- Thick
- Dotted
- Modify Appearance
- Show/Hide Axes
- New Axes
- Define Grid