

Topics in Calculus: Applications of the Derivative

Visualizing Particle Motion: A New Look at a Classic Problem

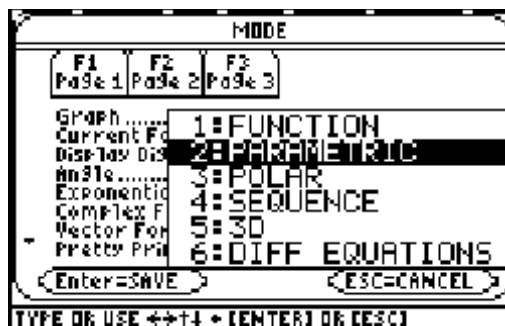
NCTM Principles and Standards

- **Content Standard:** Represent and analyze mathematical situations and structures using algebraic symbols
- **Process Standard:** Use representations to model and interpret physical, social, and mathematical phenomena

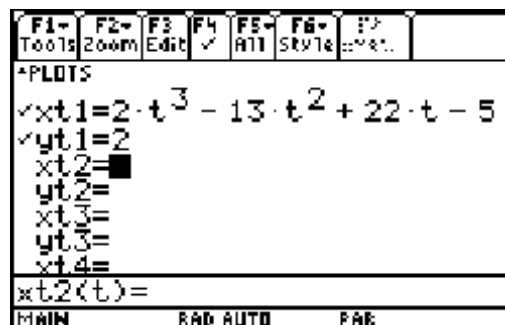
The x coordinate of a particle moving along the line $y=2$ is given by $s(t)=2t^3-13t^2+22t-5$ where t is time in seconds.

- /at what time does the motion of the particle change direction?
- Where is the particle when it changes direction?
- What is the maximum speed of the particle for t between 1 and 3?
- At what time is the particle at $(15,2)$?

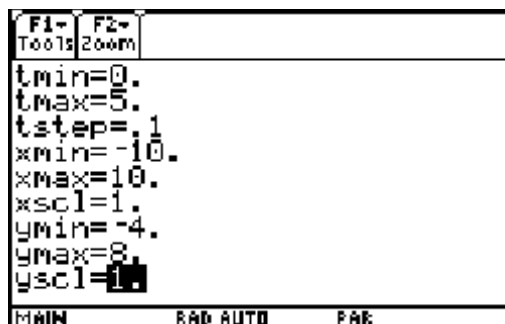
- To graph the problem first change to parametric mode by pressing **MODE** \rightarrow **2** **ENTER**.



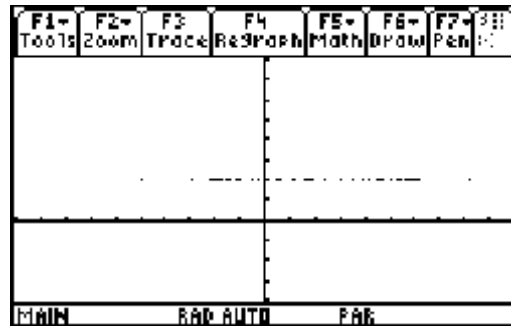
- Press \blacklozenge **F1** and enter the parametric equations for x and y as shown at the right.



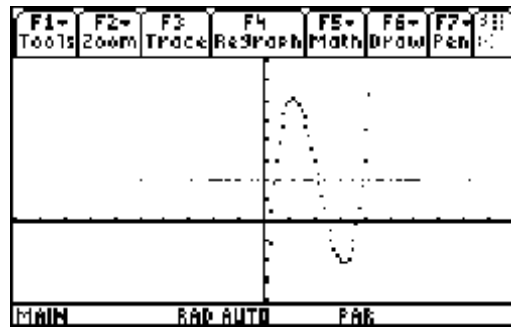
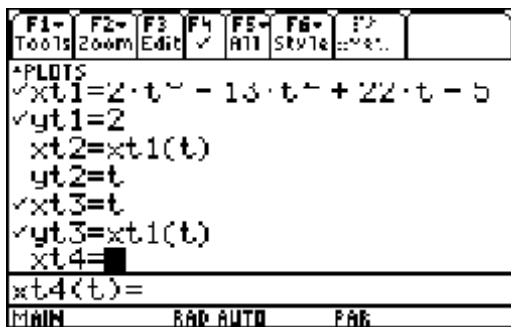
- Press \blacklozenge **F2** and set the window as shown at the right.



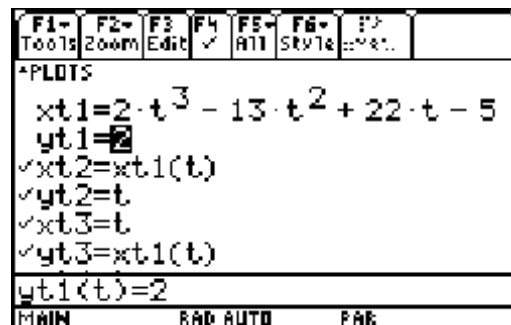
- Press \blacklozenge [F3] to graph the parametric equations...not very interesting! Let's see what we can do to make the graph more meaningful.



- Enter xt_2 , yt_2 , xt_3 , and yt_3 as shown below. Press [F6] (2nd [F1]) [2] to select the dot style. With the cursor blinking on xt_2 press [F4] to deselect xt_2 . Deselect yt_2 . Press \blacklozenge [F3] to graph the parametric equations. The parametric equations xt_1 and xt_2 model the motion of the particle while xt_3 and yt_3 show a graph of position versus time. The distance between the dots is a measure of the rate of change.



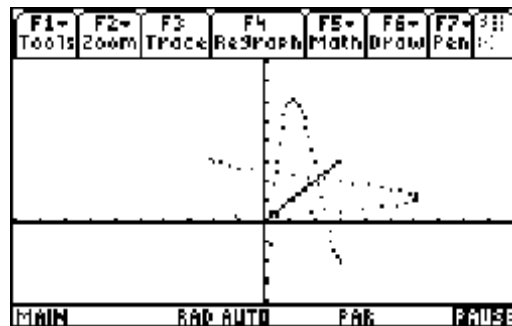
- Add the equations $xt_4=t$ and $yt_4=t$ to the $y=$ menu and turn off xt_1 and yt_1 by moving the cursor to those lines in $y=$ and pressing [F4].



- Put the TI-89 in simultaneous mode by pressing [F1] and \blacktriangle to go down to choice 9 (Format) on the menu or press [9] or simply use the shortcut keys \blacklozenge [1] to go directly to the format screen. Once the format screen is open press \blacktriangle to move down to the 2nd line and press [ENTER]. Select SIMUL and press [ENTER].



- Press \blacklozenge [F3] to graph the parametric equations. Press [ENTER] to pause the graph and press [ENTER] to resume graphing. Notice the spacing of the dots. The distance between them is the rate of change per unit of time! Press [F3] \leftarrow / \rightarrow to trace the parametric equations. Press \uparrow / \downarrow to switch among the equations. Notice the inverse relationship between x_2 , y_2 and x_3 , y_3 .

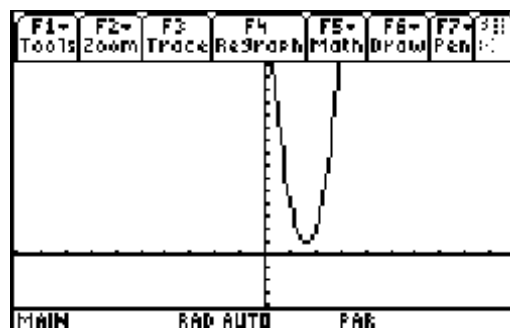


- To visualize the velocity add $x_5=t$ and $y_5=nderv(x_1(t), t, t)$ to the $y=$ menu. Let $y_6=t$ and $y_6=abs(y_5)$ to see the speed of the particle.

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F1- F2- F3- F4- F5- F6- F7-
Tools Zoom Edit ✓ All Style ->Act.
*PLOTS
yt4=t
✓xt5=t
✓yt5=nderv(xt1(t), t, t)
✓xt6=t
✓yt6=|yt5(t)|
xt7=
xt7(t)=
MAIN RAN AUTO PAR

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The visualization of particle motion problems along with the symbolic calculus solution will help students have a much better understanding for the dynamics of problems involving motion.