Topics in Calculus: Prerequisites: Functions and Equations

## **Piecewise Defined Functions**

## NCTM Principles and Standards

- **Content Standard:** Represent and analyze mathematical situations and structures using algebraic symbols
- **Process Standard**: Use representations to model and interpret physical, social, and mathematical phenomena

The ability to graph piecewise defined functions is a basic skill necessary for students studying calculus. The syntax for graphing piecewise functions on the TI-89 is a bit different from the TI-83 Plus. The TI-89 has the "such that "symbol ] immediately to the left of the 7 key.

To graph the piecewise defined function 
$$y = \begin{cases} -x, x < 0 \\ x^2, 0 \le x \le 1 \\ x, x > 1 \end{cases}$$

- Press F1 to access the y= menu. Enter the function by typing the function , ], and the domain for that piece of the function. The symbols < and > are accessed by pressing 2nd[0] and 2nd[.] respectively.
- The symbols for ≤ and ≥ are found in the MATH folder. To access those symbols press 2nd 5 8 ENTER (or )
  3 or 4. Notice that and/or is also found on this menu. Press ⊙ to see the items at the bottom of the list. And/or may also be found in the catalog.
- To define the window press ●F2 and enter appropriate values. Graph the function by pressing ●F3.







Graph the following piecewise defined functions:

1. 
$$y = \begin{cases} 3 - x, x \le 2\\ x, x > 2 \end{cases}$$



2. 
$$y = \begin{cases} 2 - x^2, x < 1 \\ x + 2, 1 \le x \le 2 \\ x - 3, x > 2 \end{cases}$$

(F1+ F2+ F3 F4 F5+ F6+ 32 ToolsZoom[Edit / A11 Style::***.	(F1+ F2+ F3 F4 F5+ F6+ F7+3); ToolsZoom Trace Re9raph MathDrawPen∷
*PLOTS	•
$\forall y1=2-x^2 \mid x \leq 1$	
⊻y2=x+2 1≤x and x≤2	
⊻y3=x − 3   x > 2	
y <u>4</u> ≓∎	
95=	
y4(x)=	
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3. 
$$y = \begin{cases} -x + 2, x < -1 \\ -x^{2}, -1 \le x \le 2 \\ x - 3, x > 2 \end{cases}$$

$$F_{1-x^{2}, -1 \le x \le 2}$$

$$F_{1$$