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Name

# Open the TI-Nspire document Exploring\_Transformations.tns.

In this activity, you will translate and reflect shapes in the coordinate plane. You will begin with a triangle with vertices A(1, 2), B(4, 7), and C(7, 3).

# Move to page 1.2.

- 1. Drag point H left and right to translate the triangle horizontally. Drag point V up and down to translate the triangle vertically.
  - a. Identify the coordinates of points *B*' and *C*' if the triangle is translated 4 units to the left. How would you determine the coordinates mathematically?
  - b. Identify the coordinates of points *B*' and *C*' if the triangle is translated 4 units to the left and 5 units down. How would you determine the coordinates mathematically?
- 2. How must you translate  $\triangle ABC$  for point B' to have coordinates (3, 9)?
- 3. Herschel moved point *A* to produce a new triangle. He then translated  $\triangle ABC$  left 2 and down 5.
  - a. Where would Herschel have placed point A for the coordinates of point A' to be (-4, -3)?
  - b. Explain how you can determine the coordinates of point A mathematically.

## Move to page 2.1.

- 4. Reflect the triangle over the x-axis.
  - a. Identify the coordinates of points *B*' and *C*' after the triangle is reflected over the *x*-axis.
  - b. How would you determine the coordinates mathematically?
- 5. Reset the figure by moving the point back to the *N* position. Reflect the triangle over the *y*-axis.
  - a. Identify the coordinates of points B' and C' after the triangle is reflected over the y-axis.

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b. How would you determine the coordinates mathematically?





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- 6. Describe how a reflection is different from a translation.
- 7. Reset the figure by moving the point back to the *N* position.
  - a. Predict the coordinates of points *A*', *B*', and *C*' if the triangle is reflected over both the *x*-axis and the *y*-axis.
  - b. Reflect the figure over both the *x*-axis and the *y*-axis and test your predictions.
  - c. How would you determine the coordinates of A', B', and C' mathematically?

## Move to page 3.1.

8. Drag the points labeled *V* and *H* so that the L lies completely in Quadrant IV. What translations are needed so that the image of L lies completely in Quadrant IV?

## Move to page 4.1.

- 9. Move the L to Quadrant IV by using the open circles in the upper left corner of the screen.
  - a. What transformations were necessary for the image of L to appear in Quadrant IV?
  - b. Does the order in which the L is reflected matter? Why or why not?
- 10. In the transformations on pages 3.1 and 4.1, why do you think that the letter **L** was used to illustrate the concept of transformations rather than the letter **H**?
  - a. Justify your answer mathematically or with a sketch.
  - b. What other letters would be good choices to illustrate transformations using reflections?
  - c. What letters are *not* good choices to illustrate transformations using reflections? Explain your answer.