

Transformers

ID: 8776

Name \_\_\_\_\_

Class \_\_\_\_\_

In this activity, you will explore:


- Reflecting and rotating polygons
- Multiplying matrices to transform polygons
- Applying multiple transformations to a polygon

PROGRAM TRANSFOR

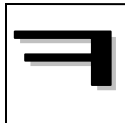
To start, open the program **TRANSFOR** found in the **Programs** menu.

**Problem 1 – Symmetry group for a square**

**Identity**

| Sketch   | Description | Inverse   |
|--|-------------|-----------|
|  | no change   | no change |

**Reflections**

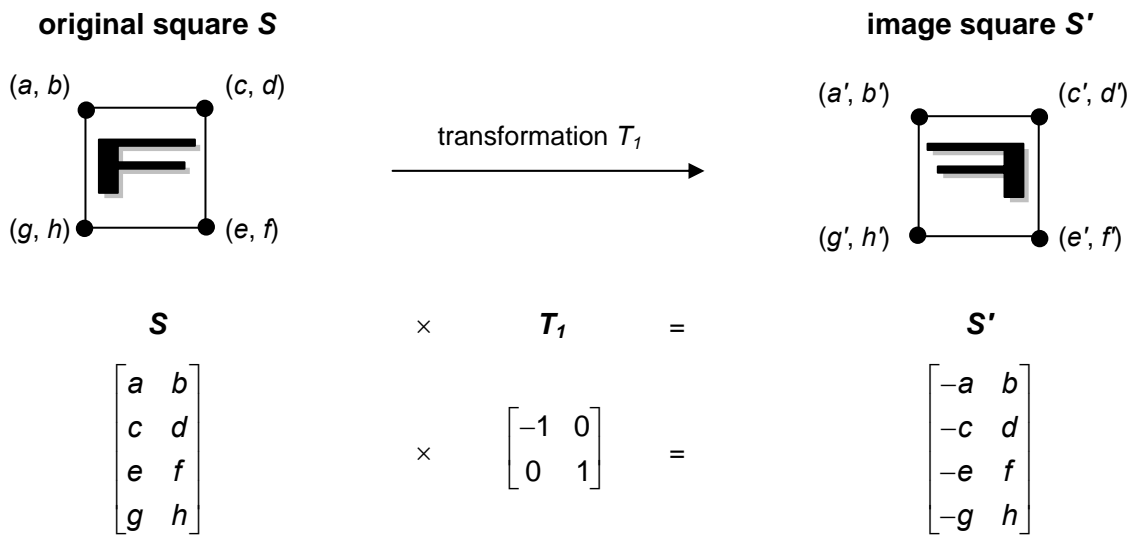
| Sketch  | Description                                 | Inverse              |
|---|---|----------------------|
|  | reflect over $x = 0$                        | reflect over $x = 0$ |
|   | reflect over $y = \underline{\hspace{2cm}}$ |                      |
|   | reflect over $y = \underline{\hspace{2cm}}$ |                      |
|   | reflect over $y = \underline{\hspace{2cm}}$ |                      |

Rotations

| Sketch | Description                 | Inverse |
|--------|-----------------------------|---------|
|        | rotate around origin ____ ° |         |
|        | rotate around origin ____ ° |         |
|        | rotate around origin ____ ° |         |



- How many different transformations are in the symmetry group of a square? Include the identity.
- What do you notice about the inverse transformations? Describe them.

Problem 2 – Transformer matrices



- Find  $S \cdot T_2$ . ( $T_2$  is given below).
- What transformations could  $T_2$  correspond to?

Complete the table.

| Transformer Matrix                                     | Sketch  | Description          |
|--|---|----------------------|
| $T_0 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$   |  | no change            |
| $T_1 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$  |  | reflect over $x = 0$ |
| $T_2 = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$  |   |                      |
| $T_3 = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$ |   |                      |
| $T_4 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$   |   |                      |
| $T_5 = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$  |   |                      |
| $T_6 = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$  |   |                      |
| $T_7 = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$ |   |                      |

Use the description columns to match the transformer matrices with their inverses. For example,  $T_1$  is its own inverse.

| Transformer Matrix                                    | Inverse | Transformer Matrix                                     | Inverse   |
|---|---------|--|---|
| $T_0 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$  |         | $T_1 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$  | $T_1 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$ |
| $T_2 = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$ |         | $T_3 = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$ |   |
| $T_4 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$  |         | $T_5 = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$  |   |
| $T_6 = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$ |         | $T_7 = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$ |   |

- Multiply each transformer matrix in the table above by its inverse. What do you notice?

**Use matrix multiplication to answer each question.**

- What is the effect of applying  $T_3$  followed by  $T_5$ ?
- What is the effect of applying  $T_2$  followed by  $T_3$ ?

**Problem 3 – Symmetry group for an equilateral triangle**

Use these transformer matrices.

$$T_0 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad T_1 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \quad T_2 = \begin{bmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix} \quad T_3 = \begin{bmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$$

| Sketch | Description | Inverse | Transformer Matrix                                   |
|--------|-------------|---------|--|
|        |             |         | $T_0 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ |
|        |             |         |  |
|        |             |         |  |
|        |             |         |  |