## **Teacher Notes**



# Approximating Integrals with Riemann Sums

### **Objectives**

- Calculate Riemann sums
- Demonstrate when Riemann sums will overapproximate or under-approximate a definite integral
- Observe the convergence of Riemann sums as the number of subintervals gets larger

#### **Materials**

- TI-84 Plus / TI-83 Plus
- NUMINT program

### **Teaching Time**

50 minutes

#### **Abstract**

In this activity, students will calculate and analyze Riemann sums. They will draw rectangles whose areas correspond to terms of Riemann sums and observe the convergence of left-hand and right-hand Riemann sums by using graphing handhelds to automate the production of Riemann sums with regular partitions having a large number of subintervals.

# **Advance Preparation**

Load the program **NUMINT** on the students' graphing handhelds. The program is available in Appendix B at the back of this book or from the TI Web site: **education.ti.com**.

# **Management Tips and Hints**

### **Prerequisites**

Students should be able to:

- graph functions, generate tables, and use the **TBLSET Menu** to change the starting value and increment in a table.
- select and execute a program from the PRGM Menu.

This activity is most appropriate as an introduction to the definite integral, although students must be familiar with the notation for an integral.

#### **Evidence of Learning**

 Students can calculate left- and right-hand Riemann sums without using a calculator program.

- Students can predict whether a left or right Riemann sum will under- or overapproximate a definite integral, when the integrand is monotonic over the interval of integration.
- Students can predict whether a left- or right-hand Riemann will get larger or smaller as partition size increases.

### Common Student Errors/Misconceptions

- When doing Riemann sums by hand, some students will forget to multiply the function outputs by the width of each subinterval.
- Students may include an extra term at the end of a left-hand sum or at the beginning of a right-hand sum.
- Teachers should caution students about the dangers involved in entering a large number for the number of subintervals at the start of the process. The limited precision of the graphing handheld could cause unreliable results. Students should increase the number of subintervals gradually to get a feel for the value to which Riemann sums might converge.
- It can take a couple of minutes for the graphing handheld program to find a sum with 1,024 subintervals.

### **Teaching Hints**

The natural follow-up to this activity is defining the definite integral. Prior to the advent of inexpensive programmable calculators, it was difficult to convince students that a Riemann sum would converge to a number. Now, it is easy to generate Riemann sums with hundreds of terms.

### **Extensions**

Repeat the activity using the midpoint rule. Have students produce a table of inputs and outputs (if 2 subintervals are used over the interval x = 1 to x = 5, the inputs should be x = 2 and x = 4). Set **TblStart** to 2 and  $\Delta$ **Tbl** to 2. Then change  $\Delta$ **Tbl** to 0.5. Finally, use the graphing handheld program, and add an extra column to the table from Ouestion 13.

Investigate a function that is increasing over the interval of integration, such as

$$\int_0^{\frac{\pi}{2}} \sin(x) dx$$

Ask students to predict which method, left-hand sum or right-hand sum, will over-approximate the integral. Alternatively, ask students to produce a function g for which the left-hand sum will under-approximate

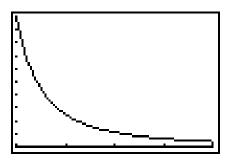
$$\int_{1}^{5} g(x) dx$$

Repeat the activity using the trapezoid rule. Demonstrate that the trapezoid rule is equivalent to averaging the left-hand and right-hand sums. The **NUMINT** program leaves the most recently calculated sums in the list variable, **L6**. **L6**(1) is the left-hand sum, **L6**(2) is the right-hand sum, **L6**(3) is the midpoint sum, and **L6**(4) is the trapezoid sum. You could calculate (**L6**(1) + **L6**(2))/2 and compare the result with **L6**(4).

After students know how to evaluate a definite integral using the Fundamental Theorem of Calculus (so that the exact value of an integral is known), return to the **NUMINT** program, and use the values in **L6** to explore the errors from using the various approximations.

# **Activity Solutions**

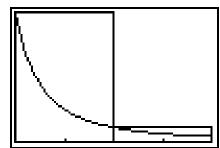
1.



2.

| Х | Y1(x)   |  |
|---|---------|--|
| 1 | 1       |  |
| 3 | 0.11111 |  |

3.



4.

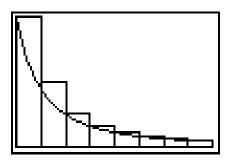
| • | Rectangle from | Area    |  |
|---|----------------|---------|--|
|   | 1 to 3         | 2       |  |
|   | 3 to 5         | 0.22222 |  |

- **5.** 2.22222
- **6.** Larger; each rectangle extends above the graph of **Y1**. Thus, each includes additional area that is not under the graph of **Y1**.

**7**.

| X   | Y1(x)   |  |
|-----|---------|--|
| 1   | 1       |  |
| 1.5 | 0.44444 |  |
| 2   | 0.25    |  |
| 2.5 | 0.16    |  |
| 3   | 0.11111 |  |
| 3.5 | 0.08163 |  |
| 4   | 0.0625  |  |
| 4.5 | 0.04938 |  |





9.

| Rectangle from | Area    |
|----------------|---------|
| 1 to 1.5       | 0.5     |
| 1.5 to 2       | 0.22222 |
| 2 to 2.5       | 0.125   |
| 2.5 to 3       | 0.08    |
| 3 to 3.5       | 0.05556 |
| 3.5 to 4       | 0.04082 |
| 4 to 4.5       | 0.03125 |
| 4.5 to 5       | 0.02469 |

- **10.** 1.07954
- 11. Larger
- **12.** The sum of the 8 areas is smaller than the sum of the 2 areas. The screenshot shown supports this conclusion.



| 13. | Number of<br>Subintervals | Left-Hand<br>Riemann Sum | Right-Hand<br>Riemann Sum |
|-----|---------------------------|--------------------------|---------------------------|
|     | 8                         | 1.0795                   | 0.5995                    |
|     | 16                        | 0.9302                   | 0.6902                    |
|     | 32                        | 0.8626                   | 0.7426                    |
|     | 64                        | 0.8306                   | 0.7706                    |
|     | 128                       | 0.8152                   | 0.7852                    |
|     | 256                       | 0.8075                   | 0.7925                    |
|     | 512                       | 0.8038                   | 0.7963                    |
|     | 1024                      | 0.8019                   | 0.7981                    |

14. Yes; 0.8

15. Smaller

**16.** As the number of rectangles increases, there is more of the area under the curve accounted for using the rectangles. Thus, the sums become larger.

17. Yes; 0.8