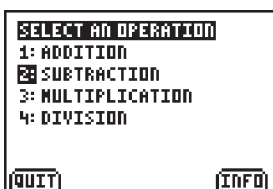


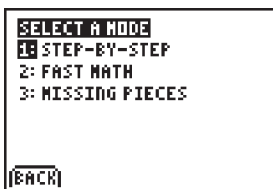
This App allows students to review how to perform algorithms for the four basic operations. A step-by-step mode emphasizes place value in the base-ten system for each algorithm. Fast mode helps student learn and review and the Missing Pieces game tests how well they understand the concepts.



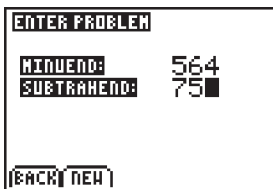
1
Turn on the handheld and press [APPS]. Select MathHand. Press any key to move through the opening screens to reach the SELECT AN OPERATION Screen.



2
On the SELECT AN OPERATION screen, choose 2:SUBTRACTION. There are soft keys shown on the screen. To activate these options, press the graphing key just below the selected choice (for example, press [Y=] to activate the QUIT option).



3
In the SELECT A MODE screen, choose 1:STEP-BY-STEP.



4
Enter 564 – 75. Use the subtraction key or press [ENTER].



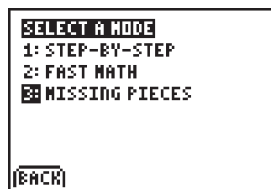
5
Choose NEXT STEP. Review the changes required.



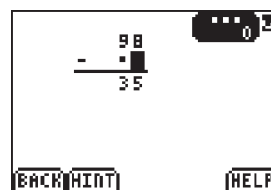
6
Choose NEXT STEP again. Continue choosing NEXT STEP to follow the process through to the correct regrouping.



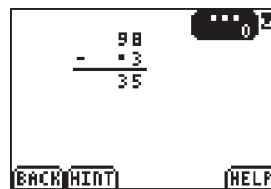
7
Press BACK to return to the MODE screen and choose another example.



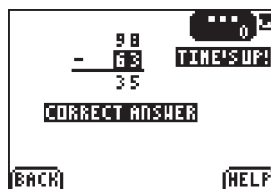
8
At the SELECT A MODE screen, choose 3:MISSING PIECES. Since the subtraction mode is still selected, this game will offer subtraction questions.



9
A question with a blank appears on the screen. Review the question to determine the number needed to make the algorithm correct. Select the correct numbers using the number and arrow keys. The HINT option provides clues to the answer; the HELP option provides game instructions; and the BACK button returns the program to the MODE screen.



10
This is a timed game. Input a response within the time limit by pressing [ENTER] and see if it is correct.



11
If an answer is incorrect, the correct answer is displayed on the screen. The game is over after three questions are missed. The score and the high score are displayed. To leave the App, press [2nd] [QUIT] until the handheld shows the Home Screen.