Two-Dimensional Collisions – ID: 9678

By Charles W. Eaker

Time required 45 minutes

Topic: Momentum and Collisions

- Compare kinetic energy and momentum.
- Classify collisions as elastic or inelastic.
- Compare the momentums of two objects before and after elastic collisions.
- Compare changes in kinetic energy during perfectly elastic and inelastic collisions.
- Solve two-dimensional collision problems using vector addition.

Activity Overview

In this activity, students observe animations of two-dimensional elastic collisions of spheres. They adjust the radii, masses, and velocities. The details of the collisions are analyzed in terms of the velocity vectors before and after the collisions. Students then calculate linear momenta and kinetic energies and show that linear momentum and kinetic energy are conserved.

Materials

To complete this activity, each student will require the following:

- TI-Nspire[™] technology
- pen or pencil
- blank sheet of paper

TI-Nspire Applications

Graphs & Geometry, Notes

Teacher Preparation

Before carrying out this activity, review the calculations of linear momentum and kinetic energy for a moving particle. Make sure students understand the difference between velocity, kinetic energy, and momentum.

- The screenshots on pages 2–6 demonstrate expected student results. Refer to the screenshots on pages 7 and 8 for a preview of the student TI-Nspire document (.tns file).
- To download the .tns file, go to education.ti.com/exchange and enter "9678" in the search box.

Classroom Management

- This activity is designed to be teacher-led, with students following along on their handhelds. You may use the following pages to present the material to the class and encourage discussion. Note that the majority of the ideas and concepts are presented only in this document, so you should make sure to cover all the material necessary for students to comprehend the concepts.
- Students may answer the questions posed in the .tns file using the Notes application or on blank paper.
- In some cases, these instructions are specific to those students using TI-Nspire handheld devices, but the activity can easily be done using TI-Nspire computer software.

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The following questions will guide student exploration in this activity:

- What are the effects of size, mass, and velocity on the motion of the particles after a two-dimensional collision?
- Is momentum conserved in a two-dimensional collision?
- How does the kinetic energy of a particle change during a two-dimensional collision?

In problem 1, students will vary the sizes (radii) and velocities of two spheres of the same mass. In problem 2, students will vary the masses and velocities of two spheres of the same radius. Student will observe relationships between the *x*- and *y*-components of the initial and final velocities. Students will analyze velocity vectors and calculate linear momentum and kinetic energy.

Problem 1 – Collisions of spheres with different radii and velocities

Step 1: Students should open the file PhyAct_9678_2Dcollisions.tns and read the first two pages. After pressing the arrow on page 1.3 to start the animation, students observe a simulation of a collision between two spheres of equal masses in two dimensions. Students can vary the radius of each sphere (r1 and r2) and the initial *x*-velocity of each sphere (v1xi and v2xi). The simulation will display the *x*- and *y*-components of the final velocity for each sphere (v1xf and v1yf for sphere 1, v2xf and v2yf for sphere 2). Then, students should answer questions 1– 4.

- **Q1.** What is the *y*-component of each sphere's initial velocity?
 - **A.** The y-components are equal to zero. If students struggle with this, remind them that the spheres are moving horizontally before they collide.
- **Q2.** What is the relationship between the *y*-components of the spheres' final velocities?
 - **A.** They are equal in magnitude but opposite in sign.



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- Q3. In order for a collision to occur, (r1 + r2) > b, where b is a quantity called the impact parameter. What is the value of b for this problem? (Hint: Try entering different values for r1 and r2 and observing whether a collision will occur.)
 - A. 12; encourage students to start answering this question by entering values for r1 and r2 that will definitely not result in a collision (e.g., 3 and 4). Have them discuss why the spheres will not collide under these conditions. (They will never touch.) Then, have students increase the radius of one of the spheres incrementally until the spheres will collide.
- **Q4.** For a collision of two spheres of the same size and mass with **v1xi** = 10 and **v2xi** = -6, which sphere will have the larger angle of deflection?
 - **A.** the sphere with v2xi = -6 (i.e., the sphere with the smaller velocity magnitude)

Step 2: Next, students should read the text on page 1.7 before moving to page 1.8. Page 1.8 shows a diagram of the velocity vectors just before the collision. The initial velocities are each separated into two components—one parallel to a line connecting the centers of the circles (v1ni and v2ni), and one perpendicular to this line (v1ti and v2ti). Page 1.9 shows the velocity vectors after the collision. Students should use the Length measurement tool (Menu > Measurement > Length) to measure the lengths of v1ni, v2ni, v1ti, v2ti, v1nf, v2nf, v1tf, and v2tf. Then, they should answer questions 5–9.

- Q5. How do v1ni and v1nf compare?
 - **A.** They point in opposite directions and have different magnitudes.
- Q6. How do v1ti and v1tf compare?
 - **A.** They are identical. The components of the velocities perpendicular to the line connecting the centers are unaffected by the impulse of the collision.



- Q7. How do v2ni and v2nf compare?
 - **A.** They point in opposite directions and have different magnitudes.
- Q8. How do v2ti and v2tf compare?
 - A. They are identical.
- Q9. Measure the magnitudes of the initial velocities (v1i and v2i) and final velocities (v1f and v2f), and use these measurements to show that kinetic energy is conserved in the collision.
 - A. Exact answers will vary depending on the initial conditions. If v1xi = 10, v2xi = -6, r1 = 7, then r2 = 6, v1f = 9.515, and v2f = 6.743. This leads to the following calculation (m is the mass of the spheres):

$$KE_{i} = \frac{1}{2}mv_{1,i}^{2} + \frac{1}{2}mv_{2,i}^{2}$$

$$KE_{i} = \frac{1}{2}m(10)^{2} + \frac{1}{2}m(-6)^{2}$$

$$KE_{i} = 50m + 18m = 68m$$

$$KE_{f} = \frac{1}{2}mv_{1,f}^{2} + \frac{1}{2}mv_{2,f}^{2}$$

$$KE_{f} = \frac{1}{2}m(9.515)^{2} + \frac{1}{2}m(6.743)^{2}$$

$$KE_{f} = 45.27m + 22.73m = 68m$$

Students may wish to hide or delete the length measurements they made in step 2 before measuring the lengths of **v1f** and **v2f**, to avoid clutter on the screen.

Problem 2 – Collisions of spheres with different masses and velocities

Step 1: Next, students should read the text on page 2.1 before moving to page 2.2. Page 2.2 shows an animation of the collision of two spheres of equal radius. Students should vary the masses and velocities of the spheres and observe the effects of these variations on the final velocities of the spheres. Pages 2.3 and 2.4 show the initial and final velocity vectors for the collision. Students should experiment with the animation, examine the velocity vectors on pages 2.3 and 2.4, and then answer questions 10–15.



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- **Q10.** In a collision of two spheres with *unequal masses* but velocities of the same magnitude, which sphere has the larger angle of deflection?
 - A. the sphere with the smaller mass
- **Q11.** In a collision of two spheres with equal masses but *velocities of different magnitudes,* which sphere has the larger angle of deflection?
 - A. the sphere with the smaller velocity magnitude
- Q12. What is the initial value of the y-component of the linear momentum?
 - **A.** zero; if students struggle with this, remind them of the equation for momentum (p = mv). Because the initial y-velocity is zero, the initial y-component of the momentum must also be zero ($m_1v_{1y,i} + m_2v_{2y,i} = m_1(0) + m_2(0) = 0$).
- **Q13.** What is the *y*-component of the linear momentum after the collision? Show your work.
 - A. zero; calculations will vary depending on the initial conditions of the collision. If m1 = 20, m2 = 10, vx1i = 6, and vx2i = -6, the calculations are as follows: $m_1v_{1y,f} + m_2v_{2y,f} = (20)(2.84) + (10)(-5.68)$ = 56.8 + (-56.8) = 0
- **Q14.** Show that linear momentum is conserved in collisions of spheres of unequal masses and unequal speeds. Use a specific example, and show your work.
 - A. Exact numbers will depend on the conditions the students choose. If v1xi = 10, m1 = 20, v2xi = -6, and m2 = 10, then v1xf = 8.42, v2xf = -2.84, v1yf = 3.787, and v2yf = -7.574. This leads to the following calculations: $p_{x,i} = m_1v_{1x,i} + m_2v_{2x,i} = (20)(10) + (10)(-6)$ = 140 $p_{x,f} = m_1v_{1x,f} + m_2v_{2x,f} = (20)(8.42) + (10)(-2.84)$ = 140 $p_{y,i} = 0$ (as shown in question 12) $p_{y,f} = m_1v_{1y,f} + m_2v_{2y,f}$ = (20)(3.787) + (10)(-7.574)= 0

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- Q15. Measure the magnitudes of the initial velocities (v1i and v2i) and final velocities (v1f and v2f), and use these measurements to show that kinetic energy is conserved in collisions of spheres of unequal masses and unequal speeds. Use a specific example, and show your work.
 - **A.** Exact numbers will depend on the conditions the students choose. If v1xi = 10, m1 = 20, v2xi = -6, and m2 = 10, then v1f = 9.234, and v2f = 8.090. This leads to the following calculations:

$$KE_{i} = \frac{1}{2}m_{1}v_{1,i}^{2} + \frac{1}{2}m_{2}v_{2,i}^{2}$$

$$KE_{i} = \frac{1}{2}(20)(10)^{2} + \frac{1}{2}(10)(-6)^{2}$$

$$KE_{i} = 1,000 + 180 = 1,180$$

$$KE_{f} = \frac{1}{2}m_{1}v_{1,f}^{2} + \frac{1}{2}m_{2}v_{2,f}^{2}$$

$$KE_{f} = \frac{1}{2}(20)(9.234)^{2} + \frac{1}{2}(10)(8.090)^{2}$$

$$KE_{f} = 852.7 + 327.2 = 1,179.9$$

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(Student)TI-Nspire File: PhyAct_9678_2Dcollisions.tns

1.1 1.2 1.3 1.4 DEG AUTO REAL	1.1 1.2 1.3 1.4 DEG AUTO REAL	1.1 1.2 1.3 1.4 DEG AUTO REAL
TWO-DIMENSIONAL COLLISIONS	The next page shows an animation of a two-dimensional collision. Vary the radii of the spheres and the initial velocities v1xi and	v1xi=8 r1=5 v1xf=5.929 v1yf=4.9704
Physics Momentum and Collisions	 v2xi. (For the animation to work properly, v1xi must be positive, and v2xi must be negative.) In this problem, the masses of the 	
	spheres are the same.	r2=8 v2xf=-3.929 v2yf=-4.9704 v2xi=-6

1.1 1.2 1.3 1.4 DEG AUTO REAL	1.2 1.3 1.4 1.5 ▶ DEG AUTO REAL □	
 What is the y-component of each sphere's initial velocity? 	β . In order for a collision to occur, (r1 + r2) > <i>b</i> , where <i>b</i> is a quantity called the	4. For a collision of two spheres of the same size and mass with v1xi = 10 and v2xi = –6,
	impact parameter. What is the value of <i>b</i> for this problem? (Hint: Try entering different values for r1 and r2 and observing whether a	which sphere will have the largest angle of deflection?
2. What is the relationship between the y-components of the spheres' final velocities?	collision will occur.)	

● 1.4 1.5 1.6 1.7 DEG AUTO REAL	1.5 1.6 1.7 1.8 ▶ DEG AUTO REAL □	1.6 1.7 1.8 1.9 ▶ DEG AUTO REAL 1
Page 1.8 shows the initial velocity vectors v1i		iiff
and v2i at the point of impact. Page 1.9	, ∽v1ti	vInf vItf
shows these vectors after impact. Upon	•→ v7i	
impact, an impulse is produced along the line	v1ni 🖌	
connecting the centers of the spheres. v1ni		Final velocity vectors after collision
and v2ni are the velocity components parallel	velocity vectors at point of impact	
to this line. v1ti and v2ti are the velocity	v2i <	
components perpendicular to the line.	v2ti***/	v2tft**
		v2, y v2nj

1.7 1.8 1.9 1.10 ▶ DEG AUTO REAL ☐	1.8 1.9 1.10 1.11 DEG AUTO REAL	1.9 1.10 1.11 2.1 ▶ DEG AUTO REAL 1
5. How do v1ni and v1nf compare?	9. Measure the magnitudes of the initial	In the next simulation, you can explore how
	velocities (v1i and v2i) and final velocities	changing masses and initial velocities affect
6. How do v1ti and v1tf compare?	(v1f and v2f), and use these measurements	the dynamics of two-dimensional collision.
	to show that kinetic energy is conserved in	The spheres have the same radius. Observe
	the collision.	the results of mass and velocity changes on
7. How do v2ni and v2nf compare?		pages 2.2–2.4.
8. How do v2ti and v2ti compare?		

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1.10 1.11 2.2 DEG AUTO REAL evr v1xi=10 m1=20 v1xf=8.4221 v1yf=3.787 w2fx=-2.8442 v2fx=-2.8442 v2fy=-7.574 v2xi==6	1.11 2.1 2.2 2.3 DEG AUTO REAL v1i v1i v1ni Velocity vectors at point of impact v2i v2i	2.1 2.2 2.3 2.4 DEG AUTO REAL VIf VIf Final velocity vectors after collision V2tf V2tf
 2.2 2.3 2.4 2.5 DEG AUTO REAL 10. In a collision of two spheres with <i>unequal</i> masses but velocities of the same magnitude, which sphere has the larger angle of deflection? 11. In a collision of two spheres with equal masses but <i>velocities of different magnitudes</i>, which sphere has the larger angle of deflection? 	 2.3 2.4 2.5 2.6 DEG AUTO REAL 12. What is the initial value of the y-component of the linear momentum? 13. What is the y-component of the linear momentum after the collision? Show your work. 	● 2.4 2.5 2.6 2.7 DEG AUTO REAL 14. Show that linear momentum is conserved in collisions of spheres of unequal masses and unequal speeds. Use a specific example, and show your work.

12.3 2.8 2.9 2.9 2.8 DEG ACTO REAL 15. Measure the magnitudes of the initial velocities (v1i and v2i) and final velocities (v1f and v2f), and use these measurements to show that kinetic energy is conserved in collisions of spheres of unequal masses and unequal speeds. Use a specific example, and show your work.