Name		 	
Date	 	 	



Flipping a Penny

Two functions are *inverses* if the inputs and outputs of one function are *reversed* for the second function. As an example, suppose 2 is added to 3 to obtain 5 (2 + 3 = 5). To "reverse" this answer and obtain the original value of 3, 2 is subtracted from 5 (5 - 2 = 3). Thus, adding 2 and subtracting 2 are inverses of each other. This means that an inverse will "reverse" an operation and the original number will be obtained.

In this activity, you will explore two functions which are inverses of each other. You will explore their characteristics and learn how they "reverse" each other's operation.

You'll Need

- 1 CBR unit
- 1 TI-83 or TI-82 Graphing Calculator
- BIG handful of pennies dated after 1983 or before 1982

Note: Pennies minted between 1959 and 1981 have a higher percentage of copper and thus have a greater mass than pennies minted from 1983 to the present, so it is important that you sort the pennies before you begin and do not mix the two different types of pennies.

- Spring or slinky
- Paper bowl or plate
- Ring stand or hook



Instructions

- 1. Attach the paper bowl or plate to the spring. Hang the spring from the ceiling or a ring stand.
- 2. Position the CBR face up under the plate .
- 3. Run the **RANGER** program on your calculator.
- 4. Enter the setup instructions.
 - a. From the MAIN MENU select 1:SETUP/SAMPLE to access the setup menu.
 - **b.** Press ENTER until the **REALTIME** option reads **no**.
 - c. Press (the down arrow) to select the next line TIME (S) and press ENTER 4 ENTER to change the time to 4 seconds.
 - **d.** Press **▼** to select the next line. Correct or verify the settings and press ENTER. Repeat until the options for each line read as shown at right.
 - e. Press 🗸 to move the cursor to the START NOW command. Press ENTER and follow the directions on the calculator screen.

NAIN MENU	▶START NON
DEAL TIME.	50
VEHEITHE:	
TIME(S):	4
DISPLAY:	DIST
BEGIN ON:	CENTER]
SMOOTHING	LIGHT
UNITS:	METERS

- **5.** The graph should be a horizontal line. If you are not satisfied with your results, press **ENTER** and select **5:REPEAT SAMPLE**. Trace along the graph to approximate the distance between the plate and the CBR. Record this distance in the table below.
- 6. Add 5 pennies to the plate. Press ENTER and select **5:REPEAT SAMPLE**.
- 7. Repeat step 6 until a total of 20 pennies have been added to the plate.
- 8. Press ENTER and select 7:QUIT to exit the RANGER program.

Data Collection

1. Convert the distance to the plate from meters to centimeters and record both in the table.

Number of Pennies	Distance to the Plate (meters)	Distance to the Plate (centimeters)
0		
5		
10		
15		
20		

2. Enter the collected data into lists 1 and 2 by first clearing the lists. To do this, press <u>STAT</u> then select 4:ClrList and type <u>2nd</u> [L1] , <u>2nd</u> [L2] <u>ENTER</u>. Press <u>STAT</u> and select 1:Edit and enter the number of pennies collected in each trial in L1. Then enter the distance to the plate in centimeters in L2.

Questions

 To set up a scatter plot, press 2nd [STAT PLOT] and select 1:Plot1. Highlight On and press ENTER. Select
 △ for the Type of plot, L1 for the Xlist, L2 for the Ylist, and the square for the Mark. Press Z00M and select 9:ZoomStat. Sketch the scatter plot in the space provided.



2. Find the linear regression of the line.

For the TI-83: Press STAT → and select 4:LinReg (ax+b). Press 2nd [L1] , 2nd [L2] ENTER.

For the TI-82: Press STAT) and select 5:LinReg (ax+b). Press 2nd [L1] , 2nd [L2] ENTER.

Record the equation.

- *y* = _____
- 3. Identify the slope of the line. Put into words the meaning of the slope of this line.

slope =	
510pc -	

4. Identify the *y*-intercept of the line and explain its meaning in words.

	<i>y</i> -intercept =
5.	Press [Y=] and enter the equation in Y1 . Press [GRAPH]. How well does the graph of the line
	model the data?

6. To plot the number of pennies versus the distance to the plate from the original collected data, press
[2nd] [STAT PLOT] and select 2:Plot2. Highlight On and press [ENTER]. Select [______ for the Type of plot, L2 for the Xlist, L1 for the Ylist, and the square for the Mark. Press [Z00M] and select 9:ZoomStat. Sketch the scatter plot in the space provided.

7. Find the linear regression of the line.

		0					
	For the TI-83:	Press STAT] ▶ and select 4:LinR	eg (ax+b).	Press 2nd [L2] , 2nd [L1]		
	For the TI-82:	Press (STAT (ENTER).] ▶ and select 5:LinR	eg (ax+b).	Press 2nd [L2] , 2nd [L1]		
L	Record the equa	ation:					
	<i>y</i> =						
	This is the inver and dependent	se of the equivariables ha	quation found in quest ave been switched.	ion 3 sinc	ee the values of the independent		
8.	Identify the slop	dentify the slope of the line. Put into words the meaning of the slope of this line.					
slope =							
9.	dentify the y -intercept of the line and explain its meaning in words.						
<i>y</i> -intercept =							
10.	Press $Y=$ and enter the equation in Y2. Press GRAPH and compare the two graphs.						
11.	In the table belo be the distance Y2 at those dista	ow, find the between the ances.	value of Y1 for the in e CBR and the plate f	dicated nu or that nu	umber of pennies which would mber of pennies. Then evaluate		
	P Number of P	ennies	Y1 (P)		Y2 (Ans)		
	3						
	9						

18

75

- **12.** Describe the pattern that you find when you examine the table from question 11.
- **13.** This pattern is true for any function and its inverse. To verify this relationship for all values of x for this function and its inverse, press Y= and enter **Y1(Y2)** in **Y3**.

For the TI-83: Press VARS → 1:FUNCTION 1:Y1 (VARS → 1:FUNCTION 2:Y2). Press GRAPH.

For the TI-82: Press 2nd [Y-VARS] 1:FUNCTION 1:Y1 (2nd [Y-VARS] 1:FUNCTION 2:Y2). Press GRAPH.

What is the function that models the graph in Y3?

14. Press Y= and enter Y2(Y1) in Y4.

For the TI-83: Press VARS ▶ 1:FUNCTION 2:Y2 (VARS ▶ 1:FUNCTION 1:Y1). Press GRAPH.

For the TI-82: Press 2nd [Y-VARS] 1:FUNCTION 2:Y2 (2nd [Y-VARS] 1:FUNCTION 1:Y1). Press GRAPH.

What is the function that models the graph in Y4?

15. How do the graphs in Y3 and Y4 compare?

16. How does the comparison found in question 15 verify the pattern found in question 12?