

Name	
Class	

Exploring the Problem

1. *p* = *P*(Red Sox win) = _____

- 2. *q* = *P*(Red Sox lose) = _____
- 3. For a single probability event with only two outcomes, p + q = 1.

□ Always ☐ Sometimes □ Never

Developing the Pattern

- 4. Expand the binomial $(p + q)^5$:
- 5. Substitute the values for *p* and *q* into the 4th term of the expansion and evaluate the result. (count down terms 5th, 4th, 3rd, 2nd, 1st, 0th, left to right)
- 6. Find the probability that the student answers 4 of 5 quiz questions correctly using ${}_{n}C_{x}p^{x}q^{(n-x)}$.
- 7. Find the probability that the student answers 4 of 5 quiz questions correctly using **binomPdf**(*n*, *p*, *x*).
- 8. Did your results for the two calculations for the student's quiz match?



Extending the Pattern

- 9. Find *P*(Red Sox win 4 of 4 games).
- 10. Would you have expected that seven games were played with the Red Sox winning their fourth game with game 7? Explain.

11. Find *P*(Red Sox win 4 of 7 games).

- 12. Is finding the probability of winning 4 of 7 games using straight-forward binomial probability as performed in this activity a good model for the 7-games situation? How does the 4-of-7 games situation differ from the 4-of-4 situation?
- 13. How many games would you have expected to be played for a champion to be determined for the American League?
- 14. Identify at least 3 variables in baseball or any sport that make using past performance for determining probability problematic.