Calculus Investigation A Mean Slope **TEACHER SOLUTIONS**

Part 1: Understanding the Mean Value Theorem

The Mean Value Theorem for differentiation states that if f(x) is defined and continuous over the interval [a, b], and differentiable over the interval (a, b), then there is at least one number, c, in the interval (a, b), such that

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

This means that there must be a point, c, where the gradient of the tangent to f is equal to the average gradient.

1. Point to point speed cameras that operate on the Hume Freeway are networked and synchronised to measure the average speed of a vehicle over a long distance.

A truck is detected passing a camera at Seymour at 8:35 am. A camera at Baddaginnie again detects it at 9:16 am, 85 km from Seymour. The speed of the truck past each cameras was 110 km/h.

(a) Calculate the average speed of the truck, in km/h, to the nearest integer.

SOLUTION

(a) t = 41 min = 41/60 h.

$$v = \frac{d}{t} = \frac{85}{41/60} \approx 124.39$$

The average speed was 124 km/h, correct to the nearest integer.

(b) Assuming that the truck did not stop between Seymour and Baddaginnie and that the cameras are accurate, explain, in terms of the Mean Value Theorem, whether the truck driver can be legitimately fined for exceeding the 110 km/h speed limit.

SOLUTION

- (b) By the MVT, there is at least one point when the instantaneous speed is equal to the average speed. Therefore, at least once, the truck's speed must have been 124 km/h. Therefore the police can allege that the truck travelled at 124 km/h. Hence the driver can be fined for exceeding 110 km/h.
 - (c) The driver's lawyer challenged the fine on the grounds that the Mean Value Theorem doesn't apply, because the truck stopped for 5 minutes between Seymour and Baddaginnie. Is this a valid defence? Explain your answer.

SOLUTION

- (c) This is not a valid defence, as there was no discontinuity in time. Furthermore, if stopped for 5 minutes, the trip was completed in only 36 minutes of travel time. Hence the average speed, while the truck was in motion, was even higher than 124 km/h.
 - 2. Consider the function f, shown in Figure 1, over the interval $a \le x \le b$.
 - (a) Write the coordinates of the endpoints, in terms of *a* and *b*.
 - (b) Write an expression for the gradient of the line segment joining the endpoints, in terms of a and *b*.
 - (c) Write an expression for the gradient of the tangent to f at the point (c, f(c)).



SOLUTION

(a) Endpoints are (a, f(a)) and (b, f(b)).

(b)
$$m = f(b) - f(a)$$

(b)
$$m = \frac{b-a}{b-a}$$

- (c) The gradient of the tangent at x = c is f'(c). If the gradient of the tangent at c is parallel to the line segment passing through the endpoints, then $f'(c) = \frac{f(b) f(a)}{b a}$.
 - 3. Consider the function g: $[0, 4] \rightarrow R$, where $g(x) = x^3 6x^2 + 9x + 2$.

(a) Calculate the average gradient of the function on the interval [0, 4].								
SOLUTION	TI-83	TI-89/ 92/ Voyage 200						
$m = \frac{g(4) - g(0)}{2}$	Plot1 Plot2 Plot3 <u>Y18X3-6X2+9X+2</u>	F17700 F2v F3v F4v F5 F6v						
4 - 0	4 → X							
$m = \frac{6-2}{4} = 1$	4 Y1 6	■ Define $g1(x) = x^3 - 6 \cdot x^2 + 9 \cdot x + 2 x \ge 0$ ar Done g1(4) - g1(0) 4 - 0 1						

(b) Find the coordinates of **all** points in g where the gradient of the tangent is equal to the average gradient. Approximate the values of the coordinates to two decimal places.

SOLUTION	TI-83	TI-89/ 92/ Voyage 200
The gradient of the tangent equals 1	solye((nDeriv(Y)	$ = \frac{F17790}{F1} $ Algebra Calc Other PrgmIO Clean Up
$g'(c) = 3c^2 - 12c + 9 = 1$.845299606	■ Define $g1(x) = x^3 - 6 \cdot x^2 + 9 \cdot x + 2 x \ge 0$ ar
$\therefore c = \frac{6 \pm 2\sqrt{3}}{3}$	5.924501042	Done solve $\left(\frac{d}{dx}(g1(x))=1,x\right)$
Coordinates are:	solve((nDeriv(Yı ,X,X)−1),X,4)→X	x=3,1547 or x=.845299 (g1(.8453) g1(3.1547))
$\left(\frac{6\pm 2\sqrt{3}}{8}, g\left(\frac{6\pm 2\sqrt{3}}{8}\right)\right)$	3.154700394 Yı	(5.9245 2.0755) (g1(.8453),g1(3.1547))
	2.075498958	Exact coordinates
$\left(\frac{6\pm 2\sqrt{3}}{36\pm 10\sqrt{3}}\right)$	'solve' in 'catalog' menu solve(<i>function</i> , <i>variable</i> ,	$ \frac{\begin{bmatrix} f_1 & \text{TR} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline \bullet & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \hline & \text{H} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \end{bmatrix} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \end{bmatrix} \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \end{bmatrix} = \begin{bmatrix} f_2 & \text{H} \\ \end{bmatrix} \end{bmatrix} = \begin{bmatrix} f_2 & $
	guess)	$x = \frac{2 \cdot (\sqrt{3} + 3)}{3} \text{ or } x = \frac{-2 \cdot (\sqrt{3} - 3)}{3}$
Correct to two decimal places:	or use "solver" in the MATH menu.	$ g(x) x = \left\{ \frac{2 \cdot (\sqrt{3} + 3)}{3} - \frac{-2 \cdot (\sqrt{3} - 3)}{3} \right\} $
g(0.8455) = 5.0792	Keystrokes:	$\left\{4 - \frac{10 \cdot \sqrt{3}}{9} \frac{10 \cdot \sqrt{3}}{9} + 4\right\}$
g(3.1547) = 2.0755	2ndO(Catalog). Select 'solve'	g(x) x={2*(J(3)+3)/3,-2*(J(3) MAIN RAD AUTO FUNC 3/30
\therefore (0.85, 5.08) and (3.15, 2.08)	[(](MATH 8]:nDeriv(VARS)	
	$(X, T, \Theta, n] - (1)$ $(X, T, \Theta, n] - (1)$ $(X, T, \Theta, n]$ (1) (2) $(ENTER)$	

(c) Sketch and label a graph of g, showing the line segment of average gradient and the tangents. Label the coordinate(s) of the turning point(s) and the coordinate(s) of the point(s) of intersections of g and the tangents, to two decimal places



Part 2: Applying the Mean Value Theorem for Differentiation

4. An amusement park ride has a platform that moves up and down, on a tower, with increasing amplitude. For part of the ride, the height of the platform, h metres above the ground, at time t seconds, is modelled by the function

 $h: [0, 11] \to R, \ h(t) = pt \cos(5\sqrt{(t+1)}) + q,$

where the parameters p and q have positive real values.

(a) The initial height of the platform is 10 m, and at t = 11 seconds the height is 10.46 m. Find the value of p and q, correct to the nearest integer. Hence write the rule for h(t).





(b) Sketch the graph of h, over the specified domain, labelling the coordinates of the endpoints, correct to two decimal places. (There is no need to work out the coordinates of the turning points).



SOLUTION

The graph is continuous and smooth on [0,11], and therefore differentiable on (0,11). It has two local maxima and two local minima.

(d) At what times, in seconds, correct to two decimal place, is the velocity of the platform equal to zero?



(e) What is the height of the platform, in metres, correct to two decimal place, at the times when the velocity of the platform is zero?

SOLUTION The heights can be found graphically, or numerically, by substituting the values of <i>t</i> into $h(t)$. h(0.87) = 10.74 m h(2.76) = 7.34 m h(5.50) = 15.41m h(9.05) = 1.04 m	TI-83 Numerical solution Plot1 Plot2 Plot3 V1 = Xcos(5J(X+1)))+10 V2 = nDeriv(Y1,X, X) solve(Y2,X,1)+X .8731757655 Y1 10.73979555 solve(Y2,X,3)+X 2.762503833 Y1 7.340405422 solve(Y2,X,6)+X 5.502160095 Y1 15.40998924 solve(Y2,X,9)+X 9.045367384 Y1 1.042189023	$\begin{array}{c c} \hline TI-89/92/Voyage 200 \\ \hline \begin{tabular}{lllllllllllllllllllllllllllllllllll$
(f) What are the maximum and minimu	im heights reached in the i	nterval $0 \le t \le 112$



(h) Find the equation of the line joining the endpoints of the interval [0.87, 9.05]. Give your answers correct to two decimal places.



(j) Sketch and label a graph of *h*, showing the line segment joining the endpoints of the interval [0.87, 9.05] and one of the tangents to *h* that represent the instantaneous velocity of the platform being equal to the average velocity over the interval [0.87, 9.05].



Part 3: Mean Value Theorem as a generalisation of Rolle's Theorem

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The Mean Value Theorem is a generalisation of another theorem, called Rolle's Theorem

Rolle's Theorem: let *f* be defined and continuous over the interval [*a*, *b*], and differentiable over the interval (*a*, *b*). If f(a) = f(b), then there is at least one point, *c*, in the interval (*a*, *b*) for which f'(c) = 0.

5. Explain the geometric meanings of f(a) = f(b) and f'(c) = 0, where $c \in (a, b)$. Hence illustrate Rolle's Theorem geometrically.



6. To prove the mean value theorem, consider the function

$$g(x) = \left((x-a)\frac{f(b) - f(a)}{b-a} + f(a) \right) - f(x), \ x \in [a,b]$$

(a) (i) If f(x) = x², find the equation of g(x) for a = 1 and b = 3.
(ii) On the same set of axes, draw the graphs of f(x), g(x) and the line segment passing through the points (a, f(a)) and (b, f(b)).



(b) From the situation illustrated in part (a) above, give a geometric interpretation to the function g, defined on [a, b].

SOLUTION Note that $y = (x-a)\frac{f(b) - f(a)}{b-a} + f(a)$ is just the equation of the straight line passing through (a, f(a)) and (b, f(b)). That is, $y - y_1 = m(x - x_1)$, where $x_1 = a$, $y_1 = f(a)$ and $m = \frac{f(b) - f(a)}{b-a}$.

Hence, for any values *a* and *b*, let h(x) be the equation of the line passing through (a, f(a)) and (b, f(b)). In all cases, g(x) = h(x) - f(x). Hence, geometrically, g(x) can be obtained by addition of ordinates: h(x) + (-f(x)). g(x) is a transformation of f(x) such that f(x) is reflected in the *x*-axis, and translated such that the *x*-intercepts are (a, 0) and (b, 0).

(c) If f(x) is continuous on [a, b] and differentiable on (a, b), explain why there must be a point c in (a, b) such that g'(c) = 0.

SOLUTION

The *x*-intercepts of g(x) are always (a, 0) and (b, 0). Since f(x) is a "smooth" function, by Rolle's Theorem, there must be a value *c* on the interval (a, b), such that g'(c) = 0.

(d) If
$$g(x) = \left((x-a)\frac{f(b)-f(a)}{b-a} + f(a) \right) - f(x)$$
, $x \in [a,b]$, find $g'(x)$. Hence find $g'(c)$.
SOLUTION

$$g(x) = \left((x-a)\frac{f(b)-f(a)}{b-a} + f(a) \right) - f(x)$$

$$\therefore g'(x) = \left(\frac{f(b)-f(a)}{b-a} + 0 \right) - f'(x)$$

$$\therefore g'(c) = \left(\frac{f(b)-f(a)}{b-a} \right) - f'(c)$$

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(e) Given that g'(c) = 0, rearrange the expression in part (d) above, to make f'(c) the subject of the equation.

SOLUTION

g'(c) = 0, from Rolle's Theorem $\therefore 0 = \left(\frac{f(b) - f(a)}{b - a}\right) - f'(c)$ $\therefore f'(c) = \frac{f(b) - f(a)}{b - a}$

(f) Explain the significance of the result obtained in part (e) above.

SOLUTION

The result is an expression of the Mean Value Theorem (MVT). Thus, MVT can be proved from Rolle's Theorem. Rolle's theorem is a special case of the MVT, where the average gradient of the function, on [a, b], is zero.

Part 4: Mean Value Theorem for Integration and Average Value of a function

Let y = f(x) be a function which is continuous on the closed interval [a, b]. Then there exists at least one value, c, in the f(b)interval [a, b] such that

$$\int_{a}^{b} f(x)dx = f(c)(b-a) \quad \dots \text{ equation } 1$$

f(c) gives the **average value** of f from x = a to x = b. Rearranging equation 1:

$$f(c) = \frac{1}{b-a} \int_{a}^{b} (f(x))dx \quad \dots \text{ equation } 2$$



Figure 2.

7. Consider the relationship between Figure 2 and equation 2.

(a) Explain the geometric meaning of the following, with reference to Figure 2:

(i)
$$\int_{a}^{b} (f(x))dx$$
 (ii) $b-a$

(b) Hence explain why $\frac{1}{b-a}\int_{a}^{b} (f(x))dx$ gives the average value of f on the interval [a, b].

SOLUTION

(a) (i) $\int (f(x))dx$ gives the area bounded by the curve, the x-axis, x = a and x = b. That is, the area of the shaded region Figure 2. (ii) (b-a) is the width of the shaded region in Figure 2. (b) The area of the shaded region is given by the width multiplied by the average value (average "height"). Therefore, the area divided by the width, $\frac{1}{b-a} \int_{a}^{b} (f(x)) dx$, gives the average value of g on [a, b]. (This is analogous to rearranging the formula for area of a trapezium to find the average length of the parallel sides). 8. At a certain latitude, the length of time, x hours, from sunrise to sunset, t days after a Spring equinox, is modelled by the function $x(t) = 4\sin\left(\frac{2\pi}{365}t\right) + 12, 0 \le t \le 365.$ (a) What are the maximum and minimum hours of daylight, according to this model? **SOLUTION** TI-89/92/Voyage 200 TI-83 F2▼ F3 F4 F5▼ F6▼ F7 Ø 50 oom[Trace|Regraph|Math|Draw|▼ Ø 10 Maximum = 12 + 4 = 16 hoursMinimum = 12 - 4 = 8 hourslaximum Mini<u>m</u>um 91.249982<u>_Y=16</u> (b) Use the *average value of a function* formula to calculate the average number of daylight hours per day during the 182.5 days following the Spring Equinox (i.e. over $0 \le t \le 182.5$). Give the exact value, in hours, and an approximation to two decimal places. **SOLUTION TI-83** TI-89/92/Voyage 200 The integral can be evaluated 'by hand' or with the use of technology. Done $\frac{1}{182.5} \int_{0}^{182.5} \left(4\sin\left(\frac{2\pi t}{356}\right) + 12 \right) dt$ $\frac{\int_{0}^{182.5} \times (t) dt}{182.5}$ 4·(3·π+2) $=\frac{1}{182.5} \left[-\frac{730}{\pi} \cos\left(\frac{2\pi t}{356}\right) + 12t \right]^{182.5}$ 14.5465 82.5 \$\frac{1}{x(t),t,0,182.5}/182.5 /f(x)dx=2654.7324 The shaded areas above and below the mean 2654.7325/182.5 14.54647945 $=\frac{8}{\pi}+12$ value are equal. $=\frac{4(3\pi+2)}{2}$ ≈ 14.55 The average length of daylight is 14.55 hours (2 decimal places).

- 9. Consider the function $g(x) = x^4 8x^2 + 6, 0 \le x \le 3$.
 - (a) Find g(c), the average value of g on [0, 3]
 - (b) Find all values of *c*, correct to 2 decimal places.
 - (c) On a graph of g, for $x \in [0, 3]$, shade the regions representing $\int (g(x))dx$. On the same axes,

draw the graph of y = g(c). Label the coordinates of the endpoints and the coordinates of all values of *c*.



Calculus Investigation: Student Booklet A Mean Slope

NAME:

Part 1: Understanding the Mean Value Theorem for differentiation

The **Mean Value Theorem** for differentiation states that if f(x) is defined and continuous over the interval [a, b], and differentiable over the interval (a, b), then there is at least one number, c, in the interval (a, b), such that

$$f'(c) = \frac{f(b) - f(a)}{b - a}.$$

This means that there must be a point, c, where the gradient of the tangent to f is equal to the average gradient.

1. Point to point speed cameras that operate on the Hume Freeway are networked and synchronised to measure the average speed of a vehicle over a long distance.

A truck is detected passing a camera at Seymour at 8:35 am. A camera at Baddaginnie again detects it at 9:16 am, 85 km from Seymour. The speed of the truck past each cameras was 110 km/h.

(a) Calculate the average speed of the truck, in km/h, to the nearest integer.

(b) Assuming that the truck did not stop between Seymour and Baddaginnie, and that the cameras are accurate, explain, in terms of the Mean Value Theorem, whether the truck driver can be legitimately fined for exceeding the 110 km/h speed limit.

(c) The driver's lawyer challenged the fine on the grounds that the Mean Value Theorem doesn't apply, because the truck stopped for 5 minutes between Seymour and Baddaginnie, creating a discontinuity. Is this a valid defence? Explain your answer.





- 2. Consider the function *f*, shown in Figure 1, over the interval $a \le x \le b$. (a) Write the coordinates of the endpoints, in terms of *a* and *b*.
 - (b) Write an expression for the gradient of the line segment joining the endpoints, in terms of a and *b*.
 - (c) Write an expression for the gradient of the tangent to f at the point (c, f(c)), in terms of a and *b*.
- 3. Consider the function g: $[0, 4] \rightarrow R$, where $g(x) = x^3 6x^2 + 9x + 2$. (a) Calculate the average gradient of the function on the interval [0, 4].
 - (b) Find the coordinates of all points in g where the gradient of the tangent is equal to the average gradient. Approximate values of the coordinates to two decimal places.

Sketch and label a graph of g, showing the line segment of average gradient and the (c) tangents. Label the coordinate(s) of the turning point(s) and the coordinate(s) of the point(s) of intersections of g and the tangents, to two decimal places.



Part 2: Applying the Mean Value Theorem for Differentiation

4. An amusement park ride has a platform that moves up and down, on a tower, with increasing amplitude. For part of the ride, the height of the platform, h metres above the ground, at time t seconds, is modelled by the function

 $h: [0, 11] \to R, \ h(t) = pt \cos(5\sqrt{(t+1)}) + q,$

where the parameters p and q have positive real values.

(a) The initial height of the platform is 10 m, and at t = 11 seconds the height is 10.46 m. Use these data to find the value of p and q, correct to the nearest integer. Hence write the rule for h(t).



(b) Sketch the graph of h, over the specified domain, labelling the coordinates of the endpoints, correct to two decimal places. (There is no need to work out the coordinates of the turning points).



(d) At what times, in seconds, correct to two decimal place, is the velocity of the platform equal to zero?

(e) What is the height of the platform, in metres, correct to two decimal place, at the times when the velocity of the platform is zero?

(f) What are the maximum and minimum heights reached in the interval $0 \le t \le 11$?

(g) Calculate the average velocity of the platform, correct to two decimal places, on $t \in [0.87, 9.05]$.

(h) Find the equation of the line joining the endpoints of the interval [0.87, 9.05]. Give your answers correct to two decimal places.

(i) Find the times, correct to two decimal places, at which the instantaneous velocity of the platform is equal to the average velocity over the interval [0.87, 9.05].

(j) Sketch and label a graph of h, showing the line segment joining the endpoints of the interval [0.87, 9.05] and the tangents to h that represent the instantaneous velocity of the platform is equal to the average velocity over the interval [0.87, 9.05]. Include the coordinates of the points where the touch the curve. h

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Part 3: Mean Value Theorem as a generalisation of Rolle's Theorem

- The Mean Value Theorem is a generalisation of another theorem, called Rolle's Theorem **Rolle's Theorem**: let *f* be defined and continuous over the interval [*a*, *b*], and differentiable over the interval (*a*, *b*). If f(a) = f(b), then there is at least one point, *c*, in the interval (*a*, *b*) for which f'(c) = 0.
- 5. Explain the geometric meanings of f(a) = f(b) and f'(c) = 0, where $c \in (a, b)$. Hence illustrate Rolle's Theorem geometrically.

6. To prove the mean value theorem, consider the function $g(x) = \left((x-a)\frac{f(b) - f(a)}{b-a} + f(a) \right) - f(x), \ x \in [a,b]$

(a) (i) If
$$f(x) = x^2$$
, find the equation of $g(x)$ for $a = 1$ and $b = 3$.

(ii) On the same set of axes, draw the graphs of f(x), g(x) and the line segment passing through the points (a, f(a)) and (b, f(b)).



(b) From the situation illustrated in part (a) above, give a geometric interpretation to the function g, defined on [a, b].

(c) If f(x) is continuous on [a, b] and differentiable on (a, b), explain why there must be a point c in (a, b) such that g'(c) = 0.

(d) If
$$g(x) = \left((x-a)\frac{f(b) - f(a)}{b-a} + f(a) \right) - f(x), x \in [a,b]$$
, find $g'(x)$, find $g'(c)$.

(e) Given that g'(c) = 0, rearrange the expression in part (d) above, to make f'(c) the subject of the equation.

(f) Explain the significance of the result obtained in part (e) above.

Part 4: Mean Value Theorem for Integration and Average Value of a function

Let
$$y = f(x)$$
 be a function which is continuous on the closed
interval [a, b]. Then there exists at least one value, c, in the
interval [a, b] such that
$$\int_{a}^{b} f(x)dx = f(c)(b-a) \quad ... \text{ equation 1}$$
$$f(c) \text{ gives the average value of } f \text{ from } x = a \text{ to } x = b.$$
$$f(c)$$
Rearranging equation 1:
$$f(c) = \frac{1}{b-a} \int_{a}^{b} (f(x))dx \quad ... \text{ equation 2}$$
7. Consider the relationship between Figure 2 and
equation 2.
(a) Explain the geometric meaning of the following, with reference to Figure 2:
(i)
$$\int_{a}^{b} (f(x))dx \qquad (\text{ii}) \quad b-a$$

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(b) Hence explain why $\frac{1}{b-a} \int_{a}^{b} (f(x)) dx$ gives the average value of f on the interval [a, b].

8. At a certain latitude, the length of time, *x* hours, from sunrise to sunset, *t* days after a Spring equinox, is modelled by the function $x(t) = 4\sin\left(\frac{2\pi}{365}t\right) + 12$, $0 \le t \le 365$.

(c) What are the maximum and minimum hours of daylight, according to this model?

(d) Use the *average value of a function* formula to calculate the average number of daylight hours per day during the 182.5 days following the Spring Equinox (i.e. over $0 \le t \le 182.5$). Give the **exact** value, in hours, and an approximation to two decimal places.

9. Consider the function $g(x) = x^4 - 8x^2 + 6$, $0 \le x \le 3$. (a) Find g(c), the average value of g on [0, 3]

(c) On a graph of g(x), for $x \in [0, 3]$, shade the regions representing $\int (g(x))dx$. On the same

axes, draw the graph of y = g(c). Label the coordinates of the endpoints and the coordinates of all values of c.

