Activity 1: Creating the construction from the beginning

# Making Hay While the Sun Shines & Not Losing It in the Rain

## (The Geometry of the Big Round Bale)



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This activity explores the volume of the hay bale and the percent of loss as the radius of the bale decreases. The extension collects data from the constructed cylinder in a spreadsheet and graphs it. The graphs are modeled with quadratic functions and transformations of quadratic functions can also be addressed. The step-by-step instructions guide the student through the construction from the beginning. Students will benefit greatly by doing the entire construction, but it is also time consuming and may not be appropriate for all students. This activity is also posted with a tns file in a form where the construction is ready for the student to interact with. The activity takes much less time in this form and allows access for many more students to observe the behavior of the cylinder and its volume.

## Making Hay While the Sun Shines & Not Losing It in the Rain

### (The Geometry of the Big Round Bale)

Much of the hay is baled in big round bales as shown in the picture above. Many of these bales can weigh as much as a ton. Also many of the bales are stored outside, and some of the hay on the outside of the bale deteriorates from the weather. Some of the bales are tied with baling twine, and others, like the one in the picture, are covered with a plastic netwrap to protect them from the elements. We are going to investigate what percent of the hay we might lose due to the weather if the bales are not protected by netwrap and how much that might cost us.

First we are going to sit the bale on its circular base so that we can apply the mathematics formula for volume. For our math purposes the height of the bale will be as shown in figure 1. (Farmers consider the height of the bale as it is laying in the field in the picture above.) Remember that to find the volume of prisms and cylinders, we multiply the area of the base times the height.

#### Investigation

- The bale in our problem has a diameter of 6 ft. and a height of 5 ft. Open a new document on TI-Nspire, and use a calculator page to answer questions 1 – 5 on the answer sheet.
- Next we will explore the volume of the bale as it changes dynamically with the diameter. Add a geometry page by pressing (a) and choosing 2:Graphs & Geometry. Hide the axes by pressing (men) (2) (2) for Menu, 2:View, 2:Plane Geometry View. (Figure 2)
- 3. You will now have a geometry page as shown in Figure 3.





Figure 1



Figure 2



Next we would like to construct the cylinder.

4. Press (menu) (6) (4) for Menu, 6: Points & Lines, 4:Line. (Figure 4)

> Draw a horizontal line about 1/3 of the way from the top. Press  $\langle \tilde{\bar{r}} \rangle$  once to begin the

line and  $\langle \tilde{R} \rangle$  again to complete the line. Press (•••) to put the line tool away.

Next we want to construct a circle whose

Menu, 8:Shapes, 1:Circle. (Figure 6)

radius lies on the line. Press (menu) (8) (1) for

5.

6.

(Figure 5)

▶ 1: Actions 1 2: View	D AUTO REAL
슈 3: Graph Type	) 1 cm
<ul> <li>6: Points &amp; Lin</li> <li> <i>P</i> : Measureme</li></ul>	1: Point 2: Point On 3: Intersection Point(s)
¥9: Construction ••• A: Transformat	4: Line 5: Segment
121	o: Ray 7: Tangent 8: Vector



1.1 1.2 RAD AUTO REAL  $1 \, \mathrm{cm}$ 





- Place the circle on the line such that the line 6. completely intersects the circle. First place the center point on the line. To ensure the center pt. is on the line, the text should read, "point on", and the line should be dashed. (Figure 7) Press  $\langle \tilde{R} \rangle$  and immediately label the point capital "O" by pressing  $\langle \widehat{\Phi} \rangle \langle \mathbf{0} \rangle$ .



Figure 6



1 iguie



Figure 9







- 9. Construct the sides of the cylinder using the perpendicular construction tool. Press
   (1) for Menu, 9:Construction, 1:Perpendicular. (Figure 9)
- Move the cursor to point X until the text 10. reads, "point X". Press  $\langle \tilde{\tilde{r}} \rangle$ . Move the cursor right or left until a dashed perpendicular line appears and the text reads, "line". Press (me). Repeat this procedure to construct a perpendicular through the center point O. Finally move to the intersection of the line and the left side of the circle until the text reads, "intersection point". Press  $\langle \tilde{\tilde{r}} \rangle$ . Move the cursor right or left as before until a dashed perpendicular line appears and the text reads, "line". Press  $\langle \tilde{R} \rangle$ . There should now be 3 perpendicular lines. (Figure 10) Press (••• to put the perpendicular tool away.
- 11. Next construct the bottom of the circle by translating the top of the circle. Press
  (main) (A) (3) for Menu, A:Transformation, 3:Translation. (Figure 11)

Figure 11

- 12. Move the cursor until the center point of the circle flashes and the text reads, "point O". Press (→). Then move the cursor to the circle until the circle flashes and the text reads, "circle". Press (→). Translate the circle down and position the cursor on the center line. The circle and the center line are both dashed and the text reads, "point on". (Figure 12) Press (→). Immediately label the center of the bottom circle "Y" by pressing (→) (Y). Then press (→) to put the translation tool away.
- 13. Construct segments for the sides of the cylinder, the middle vertical segment OY, and the radius segment OX. Press (m) (6) (5) for Menu, 6: Points & Lines, 5:Segment. To construct segment OX, move the cursor to the center point until the point flashes and the text reads, "point O". Press (m). Then move the cursor until point X flashes and the text reads, "point X". (Figure 13) Press (m). Repeat for segment OY.
- 14. For the right side of the cylinder, move the cursor to point X as before and press (a). Then move the cursor to where the bottom circle and the right side intersect and the text reads, "intersection point". (Figure 14) Press (a). Repeat for the left side of the cylinder. Then press (a) to put the segment tool away.
- 15. Hide the construction lines by pressing (m) (1) (2) for Menu, 1:Action, 2:Hide/Show. Click on the horizontal line, all 3 vertical lines (but not the segments), and all the points except pts. O & X to hide them. Change the center segment, OY, to dashed by moving the cursor to the segment until it flashes and the text reads, "segment OY". Press (m) and choose 2:attributes. Arrow down to the middle box & right arrow to choose, "Line style is dashed". Press (m). (Figure 15)



Figure 12



Figure 13



Figure 14



Figure 15

- 16. Next measure the radius and height of the cylinder. Press (7)(1) for Menu,
  7:Measurement, 1:Length. Move the cursor until the radius is flashing and the text reads, "segment OX". Press (3). The measurement first appears in grayscale. Move the measurement where you want it, and press (3) again. Repeat the process for the height of the cylinder. (Figure 16)
- 17. Change the unit of measurement to feet. Move the cursor to the upper right corner of the screen to the scale 1 cm., and position it over "cm" until the cursor changes to an I-beam. Press (in). Press (in) twice to delete cm, and type (F) (in). All units should change to "ft". (Figure 17)
- 18. Test the cylinder to see if everything is working correctly. Move the cursor to pt. X until it becomes an open hand. Center click (\*) & hold until the hand closes. (Figure 18) Adjust the radius to be 3 ft. Press (\*\*\*) to let go of the radius pt. Move to the center point of the bottom circle. Repeat the above procedure to adjust the height of the cylinder to 5 ft. (If you did not hide point Y, you will not be able to get the open hand cursor and grab the center point of the bottom circle.)
- 19. Store the radius and height as variables. Move the arrow to the radius measurement. When the hand appears, press (a). The measurement should appear shaded. Next press (a). Type (R) to overwrite *var*, and press (a). Repeat this process to store the height as h. The r and h will be bold to indicate that they are variables. (Figure 19)















- 20. Add a text box to enter the volume formula. Press (mem) (1) (5) for Menu, 1:Actions, 5:Text. Move the I-beam to where you would like the formula and press (mem). Type vol=( $\overline{m}$  (mem) ( $\overline{k}$ ) ( $\overline{k}$
- 21. Next calculate the volume by pressing
  (1) (7) for Menu, 1:Actions, 7:Calculate. Move the cursor to the formula until it becomes a hand with a pointing finger. Press
  (1) (7) for Menu, 1:Actions, 7:Calculate. Move the cursor to the formula until it becomes a hand with a pointing finger. Press
  (1) (7) for Menu, 1:Actions, 7:Calculate. Move the results of the screen, ind press
  (1) (7) for Menu, 1:Actions, 7:Calculate. Move the result of the volume calculation to an appropriate place on the screen, and press
  (1) one last time. It takes 4 (1) 's to complete the calculation. Press (1) to put the calculation tool away. (Figure 21)
- 22. Store the volume as a variable. Move the arrow to the volume calculation. When the hand appears, press (m). The number should appear shaded. Next press (m) (m). Type (v) to overwrite *var*, and press (m). (Figure 22) Vary the radius and the height of the cylinder, and observe how the volume changes. Answer questions 6 & 7 on the answer sheet.













23. Add a text box for computing the percent of hay lost as the radius decreases by pressing (mem) (1) (5) for Menu, 1:Actions, 5:Text. Move the I-beam to where you would like the formula and press (141.372 - v)÷141.372 × 100 and

press  $(\tilde{m})$ . Press  $(\tilde{m})$  to put the text box tool away. (Figure 23)



Store the percent lost as a variable. Move the

arrow to the percent lost calculation. When

the hand appears, press  $\langle \tilde{\tilde{r}} \rangle$ . The number

should appear shaded. Next press (rr) (var).

Move the cursor to the radius point X until it

becomes an open hand. Center click (2) and

hold until the hand closes. (Figure 25) Vary the radius, and observe the percent lost.

Answer questions 8 - 11 on the answer sheet.

select 3:Lists & Spreadsheets and press (new).

**Extension – Collecting Data in a Spreadsheet** 

26. Add a spreadsheet page by pressing  $(\mathbf{a})$ ,

and Displaying it in a Graph

Type ( $\hat{\mathbf{L}}$ ) to overwrite *var*, and press ( $\tilde{\tilde{\mathbf{rter}}}$ ).

25.







Figure 25







Arrow to the top of the first column and type, "radius". Press . Arrow to the top of the second column and type, "volume". At the top of the third column type, "percentloss". (Figure 26)
27. Next widen the columns so the entire column

heading is visible. Move to the first column and arrow up until the entire column is shaded. Press (1)(2)(1) for Menu, 1:Actions, 2:Resize, 1:Resize Column Width. Arrow to the right until the word, "radius" is visible. Press (1) to fix the column width. Repeat this process for the next two columns. (Figure 27)

- 28. Set the spreadsheet up to manually collect data from the cylinder drawing. Position the cursor in the space below the column heading "radius". To manually collect data press (men) (3) (2) (2) for Menu, 3:Data, 2:Data Capture, 2:Manual Data Capture. "var" will be shaded, and to select the variable to be captured, press (mer) and select "r" from the displayed list. (Figure 28) Press (mer). (The zero indicates that the data will be captured manually.)
- 29. Repeat the above procedure to collect the variable, "v" in the volume column and the variable, "l" in the percentloss column. (Figure 29) (Variables must be selected from the list, and variables and lists must have different names.)

#### Graphing the collected data

- 30. Add a graph page by pressing (a) and selecting 2:Graphs & Geometry. Press (a). To graph a scatter plot, press (a) (4) for Menu, 3:Graph Type, 4:Scatter Plot. The box for the x variable should be bold. Press (a) to display the variable choices. (Figure 30) Select "radius" and press (a). Arrow to the right to make the box for the y variable bold. Press (a) to display the choices and select "volume". Press (a). The plot is set up & ready for collected data.
- Add another graph page using the above procedure. Again select scatter plot as the graph type. This time select "radius" as the x variable and "percentloss" as the y variable. (Figure 31)



Figure 28

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1								
2								
3								
4								
5								
C	per	cen	tlos	s:=captu	re(	<b>L</b> o)		

Figure 29







32. Now we are ready to collect some data from the cylinder. Press (eff) (() on the NavPad to return to page 1.2. To begin the data collection, adjust the radius of the cylinder to 3 ft. and the height to 5 ft. To collect the first data point, press (eff) (). Press (eff) () to return to the spreadsheet on page 1.3 and observe the first collected data. (Figure 32)

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	Α	radiu	B	volu	me	С	percentloss	D^
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2								
3								
4								
5	5							
2	47	=3				ą.		<u> </u>



	A radius	B <sub>volume</sub>	C percentloss
٠	=capture(	=capture('v	=capture('l,0)
1	3	141.372	.000234
2	2.9	132.104	6.55577
3	2.8	123.15	12.8891
4	2.7	114.511	19.0002
5	2.6	106.186	24.8891

- 33. Return to page 1.2 and collect several data points. Try to collect a data point about every .1 ft. Observe the collected data on page 1.3. (Figure 33)
- 34. Press (m) → to move to page 1.4. Set the appropriate window for the collected data by pressing (mem)(4)(9) for Menu, 4:Window, 9:Zoom-Data. Press (m) (G) to hide the entry line. (Figure 34) Repeat the above procedure for the graph on page 1.5. Answer questions 12 17 on the answer sheet.
- 35. Return to page 1.4. Press (men) (3) (1) for Menu, 3:Graph Type, 1:Function. This displays a function entry line. Using the work you have done in this activity, determine a function to model this data and enter it in the function entry line. Press (me).
- 36. Move to page 1.5. Display the function entry line as above. Using the work you have done in this activity, determine a function to model this data and enter it in the function entry line. Press (in). Answer questions 18 20 on the answer sheet.

Figure 33

