## Tutorial Overview

In this tutorial, you will learn how to graphically solve a quadratic equation with the TI-Nspire ${ }^{\text {TM }} \mathrm{CX}$. Follow the steps below to solve problems, like the example below from the 2023 STAAR Algebra 1 Released Test (item 41):

Function $k$ is defined as $k(x)=x^{2}+32 x+248$. What are the solutions to $k(x)=0$ ?

$$
\text { (A) } x=-16+2 \sqrt{2} \text { and } x=-16-2 \sqrt{2}
$$

(B) $x=16+2 \sqrt{2}$ and $x=16-2 \sqrt{2}$
(c) $x=-32+4 \sqrt{2}$ and $x=-32-4 \sqrt{2}$
(D) $x=32+4 \sqrt{2}$ and $x=32-4 \sqrt{2}$

## Solving a Quadratic Equation using Graph Trace

Step 1: Create a Graphs application page.

Press 숑ㅇ, select 1 New Document, and 2 Add Graphs.


Step 2: Enter the quadratic equation.

The quadratic equation must be equal to zero to determine the solution(s) using Graph Trace. The example problem asks for the solutions when $k(x)=0$. This means the equation we will solve is: $0=x^{2}+32 x+248$.
Enter $x^{2}+\mathbf{3 2 x}+\mathbf{2 4 8}$ after $f 1(x)=$ and press enter to view the graph.

| 4 1.1 - *D | *Doc | $\left.{ }_{\text {deg }}^{\square}\right] \times$ |
| :---: | :---: | :---: |
| $\square f 1(x)=x^{2}+32 x+248$ |  | : |
| 1. |  |  |
|  | 1 | $\xrightarrow{\square 10}$ |

Solving a System of Equations using the Intersection Tool
Step 3：Adjust the viewing window to see the $x$－intercept（s）．

The $x$－intercepts are the solutions when the equation equals zero． If you do not see where the parabola of the quadratic equation intersects the $x$－axis，you will need to adjust the viewing window．

Press menu， 4 Window／Zoom，and 4 Zoom－Out．

| \＆ 1 Actions | 橉1 Window Settings．．． |
| :---: | :---: |
| 速 2 View | O： 2 Zoom－Box |
| Ho 3 Graph Entry／E | Q 3 Zoom－In |
| Q 4 Window／Zool | Q 4 Zoom－Out |
| A 5 Trace | － 5 Zoom－Standard |
| 06 Analyze Grap | 1Q 6 Zoom－Quadrant 1 |
| \＃ 7 Table | ¢， 7 Zoom－User |
| \％ 8 Geometry | －¢ 8 Zoom－Trig |
| \％ 9 Settings．．． | 國 9 Zoom－Data |
|  | A Zoom－Fit |
| －1． | $\checkmark$ |

Using the touchpad，mark the center by moving the cursor tool，筬，to the origin and press the center of the touchpad，蛋，or enter．


If you do not see the $x$－intercepts，keep zooming out by pressing enter．Press esc when you have reached a good viewing window to see the $x$－intercepts．


Step 4：Use Graph Trace to determine zeros．

An $x$－intercept is known as a zero of a function because they have ordered pairs with a $y$－value of zero． We can use the Graph Trace tool to locate the zeros of the graph．

Press menu， 5 Trace，and 1 Graph Trace．


The Graph Trace tool will start at the $y$－intercept． Press the $\downarrow$ left arrow on the touchpad to move the cursor to the $x$－intercept．


## Solving a System of Equations using the Intersection Tool

Stop when you see the word zero appear.
The first $x$-intercept is located at $(-13.2,0)$.


Keep pressing $\varangle$ to see the second $x$-intercept. It is located at $(-18.8,0)$.


Step 5: Determine the correct answer to the question.
The $x$-values we are looking for in the answer choices are $x=-13.2$ and $x=-18.8$. We can eliminate answer choices that we know have positive values.

Function $k$ is defined as $k(x)=x^{2}+32 x+248$. What are the solutions to $k(x)=0$ ?

$$
\begin{aligned}
& \text { (A) } x=-16+2 \sqrt{2} \text { and } x=-16-2 \sqrt{2} \\
& \text { (8) } x=\underset{\text { positive }}{16+2 \sqrt{2}} \text { and } x=16-2 \sqrt{2} \\
& \text { (C) } x=-32+4 \sqrt{2} \text { and } x=-32-4 \sqrt{2} \\
& \text { ©) } x=\underset{\text { positive }}{32}+4 \sqrt{2} \text { and } x=32-4 \sqrt{2}
\end{aligned}
$$

The remaining answer choices in the problem are not in decimal notation. We can use a calculator page to convert the choices to decimals.

Press ctri, docr , 1 Add Calculator.
Type in the values from answer choices $A$ and $C$.
Answer choice A is correct because the $x$-values -13.2 and -18.8.


