Tutorial Overview

In this tutorial, you will learn how to graphically solve a quadratic equation with the TI-Nspire[™] CX. Follow the steps below to solve problems, like the example below from the <u>2023 STAAR Algebra 1 Released Test</u> (item 41):

Function k is defined as
$$k(x) = x^2 + 32x + 248$$
. What are the solutions to $k(x) = 0$?
(a) $x = -16 + 2\sqrt{2}$ and $x = -16 - 2\sqrt{2}$
(b) $x = 16 + 2\sqrt{2}$ and $x = 16 - 2\sqrt{2}$
(c) $x = -32 + 4\sqrt{2}$ and $x = -32 - 4\sqrt{2}$
(d) $x = 32 + 4\sqrt{2}$ and $x = 32 - 4\sqrt{2}$

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Solving a Quadratic Equation using Graph Trace

Step 1: Create a Graphs application page.

Press @ on, select 1 New Document, and 2 Add Graphs.



Step 2: Enter the quadratic equation.

The quadratic equation must be equal to zero to determine the solution(s) using Graph Trace. The example problem asks for the solutions when k(x) = 0. This means the equation we will solve is: $0 = x^2 + 32x + 248$.

Enter $x^2 + 32x + 248$ after f1(x)= and press enter to view the graph.





Solving a Quadratic Equation by Graphing

Solving a System of Equations using the Intersection Tool **Step 3:** Adjust the viewing window to see the *x*-intercept(s). 4 1 Actions 1 Window Settings... 🐻 2 View 🔍 2 Zoom – Box Ho 3 Graph Entry/E 🗨 3 Zoom – In The *x*-intercepts are the solutions when the equation equals zero. Q 4 Window / Zool Q 4 Zoom - Out If you do not see where the parabola of the quadratic equation 🔨 5 Trace intersects the x-axis, you will need to adjust the viewing window. 🛧 5 Zoom – Standard 🔕 6 Analyze Grap 🖳 6 Zoom – Quadrant 1 🖽 7 Table 🗖 7 Zoom – User 5 8 Geometry Press menu, 4 Window / Zoom, and 4 Zoom – Out. 🔆 8 Zoom – Trig 🗘 9 Settings... [9 Zoom – Data 🔃 A Zoom – Fit --13 Using the touchpad, mark the center by moving the If you do not see the x-intercepts, keep zooming out cursor tool, 1/2, to the origin and press the center of by pressing enter]. Press esc when you have reached the touchpad, 📳, or [enter]. a good viewing window to see the *x*-intercepts. *Doc DEG 🚺 🗙 DEG 📘 🗙 *Doc ◀ 1.1 ▶ 1.1 13.4 6.67 $f1(x)=x^2+32 \cdot x+248$ x-intercepts Center? Θ_1 10 -10 -6.67 -13.27 Step 4: Use Graph Trace to determine zeros. An x-intercept is known as a zero of a function because they have ordered pairs with a y-value of zero. We can use the Graph Trace tool to locate the zeros of the graph. The Graph Trace tool will start at the *y*-intercept. Press the 4 left arrow on the touchpad to move the Press menu, 5 Trace, and 1 Graph Trace. cursor to the x-intercept. 1 Actions DEG *Doc DEG 间 🐻 2 View y-intercept 🕂 3 Graph Entry/Edit 🕨 $1(x)=x^2+32 \cdot x+248$ 🔍 4 Window / Zoom 🕨 🔨 5 Trace 🕂 1 Graph Trace 💆 6 Analyze G 🗱 2 Trace All 🖽 7 Table 🗱 3 Trace Step... 🍫 8 Geometry 🗱 4 Path Plot 9 Settings... 9 5 Geometry Trace

20.06



@ 6 Erase Geometry Trace

-13.33

Solving a Quadratic Equation by Graphing



